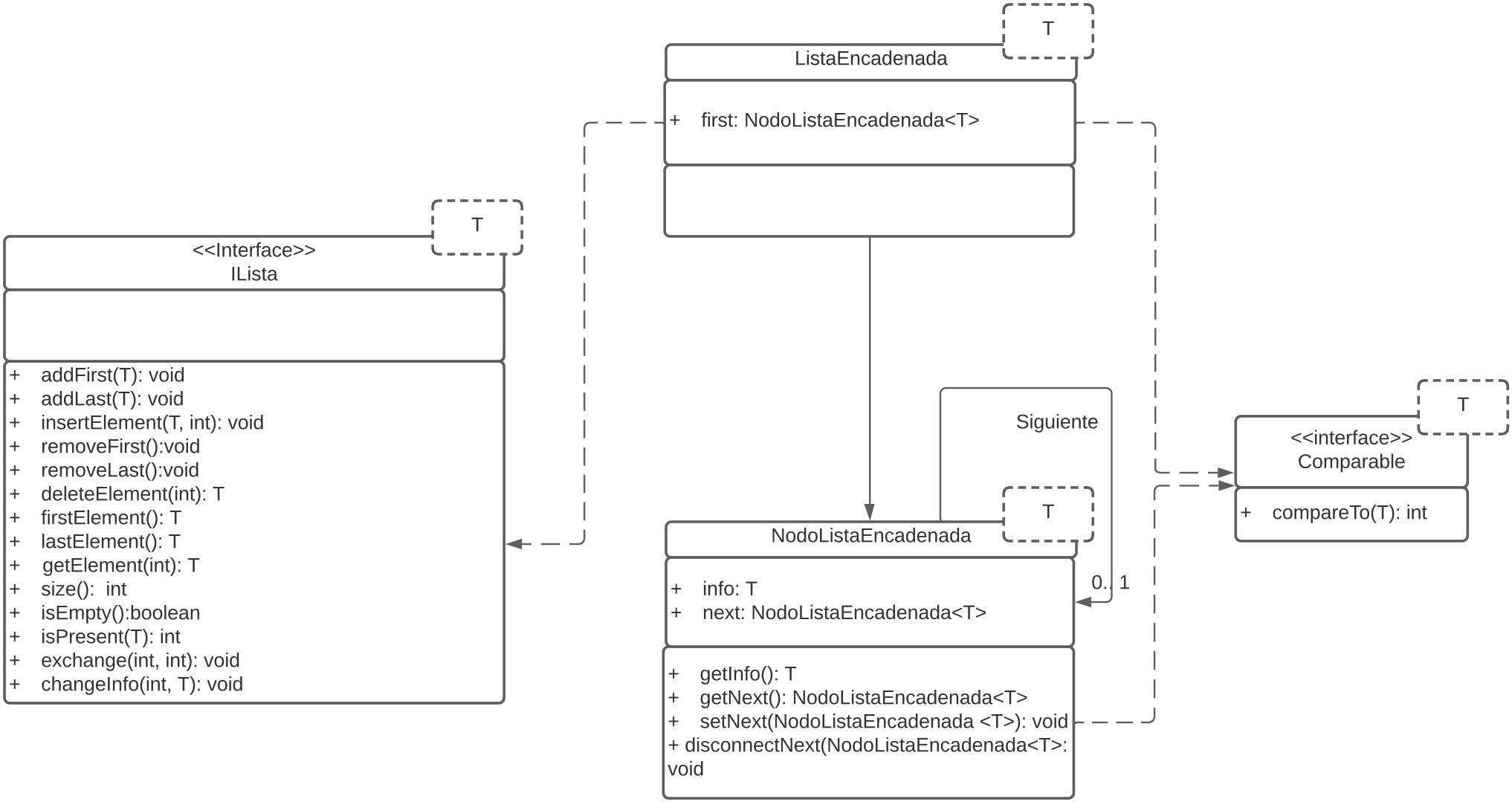
T
ListaEncadenada
+ first: NodoListaEncadenada<T>
T
<<Interface>>
IList
+ addFirst(T): void
+ addLast(T): void
+ insertElement(T, int): void
+ removeFirst():void
+ removeLast():void
+ deleteElement(int): T
+ firstElement(): T
+ lastElement(): T
+ getElement(int): T
+ size(): int
+ isEmpty():boolean
+ isPresent(T): int
+ exchange(int, int): void
+ changeInfo(int, T): void
Siguiente
0..1
T
NodoListaEncadenada
+ info: T
+ next: NodoListaEncadenada<T>
+ getInfo(): T
+ getNext(): NodoListaEncadenada<T>
+ setNext(NodoListaEncadenada <T>): void
+ disconnectNext(NodoListaEncadenada<T>: void
T
<<interface>>
Comparable
+ compareTo(T): int