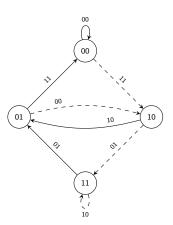
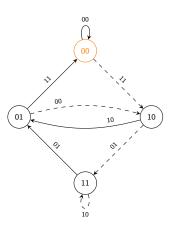
Convolution

Martin Nocker

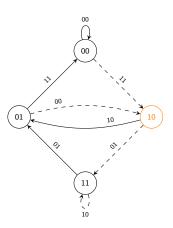
state input output next state



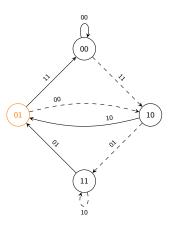
state	input	output	next state
00	1	11	10



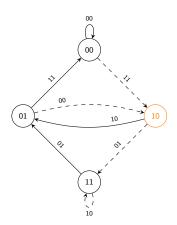
state	input	output	next state
00	1	11	10
10	0	10	01



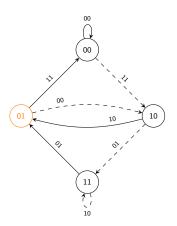
state	input	output	next state
00	1	11	10
10	0	10	01
01	1	00	10



state	input	output	next state
00	1	11	10
10	0	10	01
01	1	00	10
10	0	10	01



state	input	output	next state
00	1	11	10
10	0	10	01
01	1	00	10
10	0	10	01
01	0	11	00



state color matrix

- 2 4,6 3,5