APPLIED SCIENCE PRIVATE UNIVERSITY (A.S.U) AMMAN - JORDAN



عمان – الأردن

فلنجعل من أردن العربم جامعة للعربم

Faculty: Faculty of Information Technology

Department: Computer Science Academic Year: 2021/20202

Semester: First

(Course Syllabus)

Subject Name	Credit Hours	Course No.	Prerequisite	Concurrent course
Web-Based Programming	3	1301236	1301108	

Coordinator Name	Lecturer/s	Room No.	E-mail	Course website	Office Hours
	Dr. Mahmoud Albashayreh	1217	m_albashayreh@asu.edu.jo		
I. Balqees Aldabaybah	I.Balqees Dabaybeh	1207	b_aldabaybah@asu.edu.jo	http://eduGate.asu.edu.jo	Posted on office door
	I.Hani Al Haliq	1G08	h_alhaliq@asu.edu.jo		

Course Description:

This course covers an introduction to Internet history, World Wide Web, discussion of web browsers, searching techniques, and the use of helper applications and plug-ins for video and sound. The course covers how web pages are created using HTML 5, and how CSS3 is used to separate content from and style. Dynamic HTML, JavaScript are also covered. The student will learn how to create a World Wide Web pages using all these technologies.

Course Aims:

This course aims at providing students with the know-how in building static and dynamic web sites. By the end of this course, students are expected to be able to use the various tools, programing languages, design methods, and overall knowledge of Internet Technology, to produce reasonably professional static and dynamic web sites.

Student Outcomes:

- **SO-(1)** Analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions.
- **SO-(2)** Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline.

Intended Learning Outcomes:

Following the successful completion of this course, the student should be able to:

A. Knowledge and Understanding:

A1. Identify World Wide Web, types of web browsers, and HTML elements.

B. Subject Specific Skills:

- B1. Use HTML5 to create a World Wide Web pages.
- B2. Apply CSS3 in web pages to separate the content from the style.
- B3. Apply multimedia and drawing functions in web pages.

C. Cognitive and Intellectual Skills:

C1. Produce dynamic web pages by using JavaScript.

D. Transferable Skills:

Teaching and Learning Methods:

Development of ILOs is promoted through the following teaching and learning methods:

ILOs	Learning Methods	Evaluation Methods		
A1	Lecturing and practical sessions	Exams and quizzes.		
B1 – B3	Lecturing, Practical sessions and assignments.	Exams, quizzes, Assignments and experiments in the lab.		
C1	Practical sessions, assignments and projects.	Exams, Assignments and experiments in lab.		

Learning skills:

Course Content:

Week	Main Topic (Chapter Title)	Topic's Details	Exams/ /Quizzes/ Holidays	Main Reference (Chapter #)
1	Publishing Web Content	Internet, WWW, client, server, web page, home page, URL, IP address, DNS, HTTP		[1]chapter 1, [2] Introduction
1	Publishing Web Content and HTML structure	Web Browser, Web Server, HTML structure, HTML markeup, tags and elements		[2] chapter 1
2	Understanding HTML	HTML Structure, HTML text, Headings, paragraphs, bold, italic		[2] chapter 1,2
2		, semantic and structural markeup, lists (numbered, and bullets)		[2]Chapter 3
Using External and Internal Links 3 Understanding HTML and Working with Web- Based Forms	Creating links to other sites, and between pages, and email links	Excersise 1	[2]Chapter 4 &[1] PartII lesson 7	
	and Working with Web-	Creating a form, text input, input controls, displaying data from a form, submitting a form.	Excersise 1	[2]Chapter 7 & [1] Chapter 27
	HTML Forms	Textarea, Select, fieldset, range	Excersise 2	[2]Chapter 7 & [1] Chapter 27
4	Understanding HTML and Using Tables to Display Information	How to create tables, colspan and rowspan, table borders	Excersise 2	[2] Chapter 6 & [1] Chapter 6
5	Understanding HTML media	Add image, videos and audios	Excersise 3	[2] Chapter 5 & 9
		HTML videos	Excersise 3	[2] Chapter9 & [1] Chapter 6
6	Understanding Cascading Style Sheet	What is CSS, how it works, rules, properities and values	Excersise 4	[2] Chapter 10 & [1] Chapter 3
		How to write CSS, inline, embedded, selectors, external CSS	Excersise 4	[2] Chapter 10 & [1] Chapter 3

8 Using CSS Boxes width Border, margin, padding Excersise 6 9 Using CSS layout Element positioining, display, float Numeric arrays and string arrays. Numeric arrays and string arrays. Bootstrap library W3school + getbootstrap.com	<u> </u>				
Style CSS elements Understand different CSS Excersise 5 [2] Chapter 12,14,26	_	CSS colors	Working with colors	Excersise 5	[2] Chapter 11
Solution Solution	7	Style CSS elements	properities for text, lists,	Excersise 5	[2] Chapter 12,14,26
Border, margin, padding Excersise 6 [2]Chapter 13 & [1] Chapter 10 9 Using CSS layout Element positioning, display, float Numeric arrays and string arrays. Bootstrap library Using JavaScript basics, covept of models and objects Writing script in JS, statements, comments Basic JS instructions Getting started, variables, arrays, expressions, operators. Using Variables, expressions and operators. Using JavaScript decisions and loops Using JavaScript decisions and loops If, comparison operators, switch, for, while, dowhile. Excersise 8 [2]Chapter 13 & [1] Chapter 15 [3] Introduction + chapter 1a-1b [3] Introduction + chapter 1a-1b [3] Chapter 15 [4] Chapter 2 [5] Chapter 3 [6] Chapter 3 [6] Chapter 4	8	Using CSS Boxes	model concept, element	Excersise 6	[2]Chapter 13 & [1] Chapter 10
Susing CSS layout Gisplay, float G		<u> </u>	Border, margin, padding	Excersise 6	[2]Chapter 13 & [1] Chapter 10
arrays. Responsive design Bootstrap library Using JavaScript basics, covept of models and objects Basic JS instructions JS functions and objects Using JavaScript basics, covept of models and objects Basic JS instructions Getting started, variables, arrays, expressions, operators. Using Variables, expressions and operators. Using Functions and passing parameters. Using JavaScript decisions and loops If, comparison operators, switch, for, while, dowhile. Waschool + getbootstrap.com [3] introduction + chapter 1a-1l [3] chapter 1c, chapter 1b Excersise 7 [3] Chapter 2 [3] Chapter 3 [3] Chapter 3 [3] Chapter 4	9	Using CSS layout		Mid Exam	[2] Chapter 15
Bootstrap library Using JavaScript basics, covept of models and objects Basic JS instructions Using Variables, expressions, operators. Using Variables, expressions and operators. Using JavaScript decisions and loops Using Variables, expressions and operators. Excersise 7 [3] Chapter 2 [3] Chapter 3 [3] Chapter 4 [3] Chapter 5	10	Dosponsivo dosign	,		[1] part IV
Using JavaScript basics, covept of models and objects Basic JS instructions Using Variables, expressions, operators. Using Variables, expressions and operators. Using JavaScript decisions and loops Using Variables, expressions and passing parameters. Excersise 8 [3] Chapter 5	10	Responsive design	Bootstrap library		W3school + getbootstrap.com
and objects Writing script in JS, statements, comments [3] chapter 1c, chapter 1b Getting started, variables, arrays, expressions, operators. Excersise 7 [3] Chapter 2 [3] Chapter 2 [3] Chapter 2 Using Variables, expressions and operators. Using Functions and passing parameters. Using JavaScript decisions and loops If, comparison operators, switch, for, while, dowhile. Working with Document DOM tree, working with it, [3] Chapter 1c, chapter 1b [3] Chapter 2	11		1		[3] introduction + chapter 1a-1b
Basic JS instructions arrays, expressions, operators. Excersise 7 [3] Chapter 2	11				[3] chapter 1c, chapter 1b
Using Variables, expressions and operators. Using Functions and passing parameters. Using JavaScript decisions and loops If, comparison operators, switch, for, while, dowhile. Working with Document DOM tree, working with it, Excersise 8 [3] Chapter 3 [3] Chapter 5	12	Basic JS instructions	arrays, expressions,	Excersise 7	[3] Chapter 2
decisions and loops switch, for, while, do while. 13 Working with Document DOM tree, working with it, Excersise 8	12	JS functions and objects	and operators. Using Functions and passing	Excersise 7	[3] Chapter 3
Working with Document DOM tree, working with it, Excersise 8				Excersise 8	[3] Chapter 4
	13	_		Excersise 8	[3] Chapter 5
Interactions create events: Excersise 9 Click, hover, swipe Event triggre code [3] Chapter 6	14	JS events	Click, hover, swipe	Excersise 9	[3] Chapter 6
Code responds to user Excersise 9			Code responds to user	Excersise 9	
JQuery What is Jquery, select [3] Chapter 7 & [1] Chapter 26	15	JQuery	What is Jquery, select elements		[3] Chapter 7 & [1] Chapter 26

	Animate elements, handle events	Final project submission	[3] Chapter 7
16		Final Exam	

Grade Distribution:

Your course grade will be determined by the following:

Assessment Method	Final Grade %	Due Date	
- MID Exam (paper-based)	30%	TBA	
- Project, Assignments and Quizzes	30%	TBA	
- Final Examination (paper-based)	40%	TBA	

^{*}Distribution of examination material (may vary depending on material included)

Course Policies:

A. Attendance policies:

- Attendance: Mandatory.
- First warning with 3 absences
- Last warning with <u>6</u> absences
- Failing in the subject with 8 absences

B. Absences from exams and handing in assignments on time:

Will result in zero achievement unless health report or other significant excuse is documented.

C. Health and safety procedures:

D. Honesty policy regarding cheating, plagiarism, misbehavior:

The participation, the commitment of cheating will lead to applying one or more of the following penalties together:

- 1. Failing the subject he/she cheated at
- 2. Failing the other subjects taken in the same course
- 3. Not allowed to register for the next semester. The summer semester is not considered as a semester

E. Grading policy:

Exams and Quizzes:

- MID Exam: 30 points
- Assignments/quizzes: 30 points
- Final Exam: 40 points
- Total: 100 points

F. Available university services that support achievement in the course:

Teacher assistants (TAs) help students to improve their programming skills, lecturers' office hours, review sessions organized by students.

Required Equipment and Tools:

- Notepad++
- VSC

Make-up Exam Policy:

Make-up exams will be offered for valid reasons. They may be different from regular exams in content and format.

Textbooks information:

Julie Meloni, Jennifer Kyrnin , Sams Teach Yourself HTML, CSS, and JavaScript All in One: Covering HTML5, CSS3, and ES6, Third Edition, 2019

Main Reference:

 $\hbox{[1] Julie Meloni, Jennifer Kyrnin , Sams Teach Yourself HTML, CSS, and JavaScript All in One: Covering HTML5, CSS3, and ES6 , Third Edition, 2019}$

Other References:

- [2] Jon Duckett, HTML & CSS design and build websites
- [3] Jon Duckett, JavaScript & JQuery interactive front-end web development.
- 1. https://getbootstrap.com/
- 2. Deitel and Deitel, "Internet & World Wide Web How to program", 5th Edition. Pearson, 2012.
- 3. Programming in HTML5 with JavaScript and CSS3, Glenn Johnson.2013
- 4. https://www.w3schools.com/

Additional information:

No side talks during lecture

No mobile phones during lecture

Entering the lecture theatre after the instructor is not permitted.

Homework should be done by students independently or by team work and will be asked at the exams

Course Material and Announcements:

Students need to use the e-learning page at the ASU website in order to get all lecture handouts and guidelines which will be uploaded there.

In addition, course related announcements and exam results will be posted on the e-learning page and is the responsibility of each student to check the site regularly.

Course Coordinator:	I.Balgees Aldabaybah	Signature:	Date:	Oct. 16, 2021
Head of curriculum committee:	Dr. Fadi Almasalha	Signature:	Date:	Oct. 16, 2021
Head of Department:	Dr Yousef Elsheik	Signature:	Date:	Oct. 16, 2021
Dean:	Dr Mohammad Hijjawi	Signature:	Date:	Oct. 16, 2021

Copy to:

- Head of Department
- Head of curriculum committee
- Course File

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