# **Daniel Nguyen**

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# experience

#### Garmin

User Experience Design Intern june 2019 - sept 2019

### **Project ARTogether**

Media Design Intern june 2018 - dec 2018

#### **Piaro**

User Experience Designer oct 2018

#### **HiveQueen**

User Experience Designer march 2018 - june 2018

Designed user interface behavioral documentation for development. Organized global user flows and info. architecture for internal use. Collaborated with management, software, and hardware departments for implementation of UX features.

Contributed to the creative direction of the company's social media accounts. Collaborated on multimedia projects for YouTube and Twitter channels. Led a team of interns for content brainstorming and production.

Led the creative process for my team in the Dubhacks 2018 hackathon. Designed a translating mobile messaging application. Created the mobile user interface system. Prototyped and conduced usability testing with mentors.

Collaborated on a team to design a physical hive monitoring system and mobile companion app. Conducted user research with beekeepers. Prototyped several iterations of the app and evaluated them through usability tests.

# education

### **University of Washington**

2016 - 2020

### **Bachelors of Science**

Human Centered Design and Engineering

3.75 Cumulative GPA

# expertise

<b>Skills</b> Interaction Design Usability Testing
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Visual Design HTML + CSS + JS
Product Design Python
User Research Java

## **Tools** XD Figma

Illustrator Invision
Photoshop VS Code
Sketch Git