DANIEL NGUYEN

User Experience Designer

Striving to learn and apply human centered design principles. Seeking an internship to contribute to an innovative company.

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EXPERIENCE

Project ARTogether | Media & Design Intern

Contributing to the creative direction of the organization's social media. Collaborated on videos, motion graphics, and posters for Twitter, Youtube, and Instagram. *Jun 2018 - Dec 2018*

CRISP Research Group | Researcher

Researching different disruptions and adaptions in the aftermaths of hurricanes. Individually coding and analyzing big data from Twitter using SQL. Collaborating with team members to present findings and write research memos. *Sept 2017 - Dec 2018*

PROJECTS

HiveQueen | User Experience Designer

Conducted user research, testing, and iteration over the course of three months in a four-person team. Designed and prototyped a physical hive monitoring system and companion mobile application for beekeepers. Led a stakeholders presentation and portfolio website creation.

Piaro | User Experience Designer

Collaborated in a team of three to design a translating mobile messaging application for Dubhacks 2018 hackathon. Led the direction of front-end development. Designed and prototyped the mobile messaging application. Conducted usability testing with mentors.

EDUCATION

University of Washington

B.S. in Human Centered Design & Engineering

3.7 Cumulative GPA
3.9 Major GPA
Expected June 2020

SKILLS

Design

User Research
Usability Testing
Prototyping
Visual Design
Interaction Design
Data Visualization

Technical

Java
HTML5
CSS3
Javascript, jQuery
Python
SQL