Daniel Nguyen.

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experience

Garmin

User Experience Design Intern june 2019 - sept 2019

Designed UX behavioral documentation for a vehicle infotainment system. Identified multiple new functions and user flows. Collaborated with a diverse team for implementation of features. Led meetings to explore opportunities and present findings among the team.

Astro

User Experience Designer *march 2019 - june 2019*

Led the creative process for my team in designing a robot dogsitter and mobile companion app. Conducted research through interviews, heuristic evaluations, and usability testing. Constructed the visual language and user interface for the project.

Project ARTogether

Media Design Intern june 2018 - dec 2018 Contributed to the creative direction of the company's social media accounts. Collaborated on multimedia projects for YouTube and Twitter channels. Led a team of interns for content brainstorming and production.

HiveQueen

User Experience Designer *march 2018 - june 2018*

Collaborated on a team to design a physical hive monitoring system and mobile companion app. Conducted user research with beekeepers. Prototyped several iterations of the app and evaluated them through usability tests.

education

expertise

Skille

University of Washington

2016 - 2020

Bachelors of Science

Human Centered Design and Engineering

3.75 Cumulative GPA

| SKIIIS | |
|--------------------|----------------|
| Interaction Design | Product Design |
| Visual Design | User Research |
| Usability Testing | Data Analysis |
| HTML, CSS | Java |
| JS / jQuery | Python |
| SQL | |

| Tools | |
|-------------|---------|
| XD | Sketch |
| Illustrator | Figma |
| Photoshop | Origami |
| Indesign | VS Code |
| Invision | Git |
| | |