

Daniel Nguyen.

425 215 9646
danielnguyen.org
dannngu@uw.edu

experience

Garmin

User Experience Design Intern
june 2019 - sept 2019

Designed user interface behavioral documentation for development. Organized global user flows and info. architecture for internal use. Collaborated with management, software, and hardware departments for implementation of UX features.

Project ARTogether

Media Design Intern
june 2018 - dec 2018

Contributed to the creative direction of the company's social media accounts. Collaborated on multimedia projects for YouTube and Twitter channels. Led a team of interns for content brainstorming and production.

Piaro

User Experience Designer
oct 2018

Led the creative process for my team in the Dubhacks 2018 hackathon. Designed a translating mobile messaging application. Created the mobile user interface system. Prototyped and conducted usability testing with mentors.

HiveQueen

User Experience Designer
march 2018 - june 2018

Collaborated on a team to design a physical hive monitoring system and mobile companion app. Conducted user research with beekeepers. Prototyped several iterations of the app and evaluated them through usability tests.

education

University of Washington

2016 - 2020

Bachelors of Science

Human Centered Design and
Engineering
3.75 Cumulative GPA

expertise

Skills

Interaction Design	Usability Testing
Visual Design	HTML + CSS + JS
Product Design	Python
User Research	Java

Tools

XD	Figma
Illustrator	Invision
Photoshop	VS Code
Sketch	Git