/Daniel Nguyen/

UX Designer

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/Objective/

Striving to learn and apply user centered design principles. Seeking out Spring or Summer internships to contribute to an innovative company.

/Experience/

Project ARTogether / Media & Design Intern — *June 2018 - Present*

Contributing to the creative direction of the organization's social media. Collaborated on videos, motion graphics, and posters for Twitter, Youtube, and Instagram.

CRISP Research Group / Researcher — *Sept 2017 - Present*

Researching different disruptions and adaptions in the aftermaths of hurricanes. Individually coding and analyzing big data from Twitter using SQL. Collaborating with team members to present findings and write research memos.

K-12 HCDE Outreach / Researcher — *Jan 2018 - Feb 2018*

Collaborated with students and faculty to create a UX design workshop for middle school students. Designed the presentation and conducted multiple successful workshops for Seattle Girls' School.

/Education/

University of Washington / Seattle, WA — *June 2018 - Present*

B.S. in Human Centered Design and Engineering
Cumulative / 3.7 of 4.0
Major / 3.9 of 4.0
Relevant Courses / User Centered Design, Interaction Design, Java Programming 1 & 2, Data Structures & Algorithms, Data Visualization

/Projects/

HiveQueen / User Experience Designer — *April - June 2018*

Conducted user research, testing, and iterating over the course of three months in a four-person team. Designed and prototyped a physical hive monitoring system and companion mobile application for beekeepers. Led a stakeholders presentation and portfolio website creation.

/Skills/

UX/UI Design

User Research
Sketching
Usability Testing
Wireframing
Prototyping
Interaction Design

Technical

Java
HTML5
CSS3
Javascript
jQuery
R
SQL

Graphic Design

Typography
Motion Graphics
Vector Graphics
Video Editing

/Tools/

Adobe CC
Sketch
LucidChart
Figma
GitHub
Unity
R Studio
Tableau
Microsoft Office