

Arithmetic Operators

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Announcements & Reminders



- Reminder: Canvas can send you message by email or text
 - Account → Settings → Ways to Contact
- Lab 1 tomorrow
 - Project 1 posted early
 - Installing Eclipse!
- Office and tutoring hours coming very soon
 - Will be posted on syllabus and Canvas

+ Review and Preview

■ Last week: storing data

- What types of data can we store in our programs?

int, double, boolean, char, String

- How do we store it? Declare variables and assign values:

```
int ultimateAnswer = 42;
```

```
double gigawatts = 1.21;
```

■ This week: manipulating numerical data (ints and doubles)

- Addition, subtraction, multiplication (work as expected)
- Division (surprising behavior with ints)
- Modulo operator: % (this may be new to you)
- Mixed-type operations ($2 + 1.5 = ?$)
- Order of operations ($1 + 2 / 3 = ?$)
- Type changes (casting)



Mathematical Operators



- Same essential operators in Java as in Math
 - Addition: +
 - Unary: +3
 - Unary: + 7.2491
 - Binary: 3 + 5
 - Binary: 2.7 + 4.1
 - Subtraction: -
 - Unary: -3
 - Unary: -4.298
 - Binary: 6 - 8
 - Binary: 2.7 - 4.1



Multiplication



- Multiplication *
 - Must be explicitly used—no juxtaposition allowed
 - Binary: $5 * 3$
 - Binary: $2.2 * 0.5$



Critical Difference: Java/Math



- *int and double are distinct types*
- In Java the values 4 and 4.0 are not the same number
 - 4 is an int
 - 4.0 is a double
- Rules
 - Operate on two int values, get an int result
 - Operate on two double values, get a double result
 - Operate on an int and a double, what then?

+ Examples

$3 + -8$

$2.1 * 3.0$

$7 * 4$

$1.3 + 1.7$ // careful

$2.4 - 3.9$

■ What operator haven't we mentioned?





Think, Pair, Share



- Find the values for

$$6 - 9$$

$$12.3 * 10.0$$

$$4.2 + 5.8$$



iClicker Question



■ What is $1.2 * 10.0$?

Answer a: 12.0

Answer b: 12

Answer c: true

Answer d: "12"

Answer e: '12'



Division



- double division works as expected
- $36.0 / 1.2$
- int division does not work exactly as expected
 - $10 / 2$
 - $11 / 2$
- Rule: Integer division truncates any fractional part
 - Source of many program bugs



Examples



39 / 4

42 / 5

9 / 10

99 / 100

9999/10000

9999999/10000000



Think, Pair, Share



- What does each computation produce?

$24.0 / 1.2$

$15 / 3$

$16 / 3$

$17 / 3$

$18 / 3$



iClicker Question



■ What is $29 / 10$?

Answer a: 2

Answer b: 3

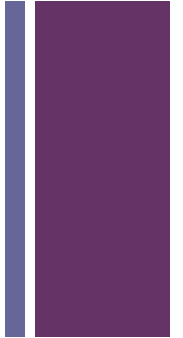
Answer c: 2.9

Answer d: 2.0

Answer e: 3.0



An Unexpected Operator: %



- The quotient remainder theorem for integers
 - Given any integer A and a positive integer B , there exist unique integers Q and R such that
 - $A = B * Q + R$ where $0 \leq R < B$
- This theorem says that long division works
- Restatement: When you divide A by B , you get a quotient Q and a remainder R
 - The remainder is positive and less than B

+ Process



- Consider $29 / 3$ (show long division)
- $29 = 3 * 9 + 2$
 - 9 is the quotient ($29 / 3$)
 - 2 is the remainder ($29 \% 3$)



Practice / and % Operations



- Work these on your own then compare answers with people in your row until you all agree

$$5 / 2$$

$$5 \% 2$$

$$37 / 5$$

$$37 \% 5$$

$$93 / 7$$

$$93 \% 7$$



iClicker Question



■ What is $53 \% 9$?

Answer a: 5

Answer b: 6

Answer c: 7

Answer d: 8

Answer e: Something else



Is % Useless?



- Suppose it's 11 a.m.
- What time is it in 3 hours?
- % gets used a lot
 - But it always seems surprising
- It's used to generate (pseudo) random numbers
- It's used in cryptography (encoding data)

+ Assignment Revisited



```
int size = 3 + 2;
```

- Expression on right has its value calculated
- This value is stored in the memory location size on the left
- What happens with variables on the right?
 - Use their value

+ Examples



```
int x = 9;
```

```
int y = x + 3;
```

```
y = y - 2;
```

```
y = y * 2;
```

Show memory diagram



Think, Pair, Share



```
int size = 9;
```

```
int count = 2;
```

```
int limit = 7;
```

- What is in size, count, and limit at the end of these expressions (executed sequentially in order)?

```
size = limit - count;
```

```
count = limit % size;
```

```
limit = limit - 5;
```



Announcements & Reminders



- Office hours posted on Canvas
 - Wednesday hours: 11-12, 1:30-2:30
 - Location: Devon Energy Hall (DEH) 115
- Assignments due on Labor Day
 - zyBook chapters 1-4
 - TC 1 and TC 2
 - Project 1
- Homework 1 posted (due Sept 5)
 - Covers last two class topics:
 - Storing primitive data
 - Arithmetic operators

+ Review and Preview

■ Last time:

- Five arithmetic operators: $+$, $-$, $*$, $/$, $\%$
- Operate on two ints \rightarrow get an int
Operate on two doubles \rightarrow get a double
- Integer division truncates decimal part
 - $7.0 / 4.0 \rightarrow 1.75$
 - $7 / 4 \rightarrow 1$
- Modulo (i.e., remainder) operator returns remainder
 - $7 \% 4 \rightarrow 3$

■ Today:

- Order of operations ($1 + 2 / 3 = ?$)
- Mixed-type operations ($2 + 1.5 = ?$)
- Type changes (casting)



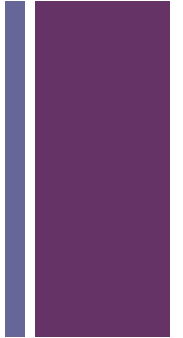
Write Code



- Suppose we have the following variables:
 - `final int BOXES_PER_CRATE = 6; // constant!`
 - `int boxes = 34;`
- Boxes must be shipped in crates, but a crate can only be shipped if it is full.
- Fill in the right-hand side of these statements:
 - `int cratesShipped = ?`
 - `int unshippedBoxes = ?`



Precedence

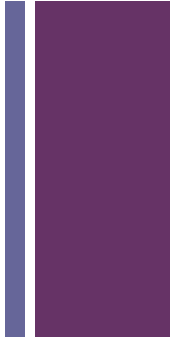


- What is $3 + 2 * 5$ in math?

- $(3 + 2) * 5$ or $3 + (2 * 5)$?

- Precedence rules for Java

1. $()$
2. Unary $-/+$
3. $*, /, \%$ have the same precedence and are done left to right
4. Binary $+/-$ have the same precedence and are done left to right
5. $=$ (assignment statement)



Examples (similar to Homework 1)

$$2 / 5 + 3 / 5$$

$$5 * 3 \% 9 - 4 / -2 + 7$$



iClicker Question



- Which expression(s) below is the average (mean) of int values x, y, and z? The mean of 3, 5, and 6 is 4.666.

Answer a: $x + y + z / 3$

Answer b: $(x + y + z) / 3$

Answer c: $x/3 + y/3 + z/3$

Answer d: None of the above

+ Mixing int and double

- When int and double are combined by a mathematical **OPERATOR**
 - The int is promoted to a double
- This is done at the operator level—one at a time—not at the expression level



Examples



`4 / 5 * 7.0`

`4.0 / 5 * 7`

`4 / 5.0 * 7`

+ Underlying Principle

- The principle underlying promotion
 - You always know which double is meant by an int
 - You don't know which int was meant by a double
- Java generally lets you do things that are unambiguous

`double size = 4; // I know you meant 4.0!`

`int count = 4.3; // Did you mean 4 or 5? Help me!`



Think, Pair, Share



- What is the result of the computation below?

$10 / 3 * 2.0$



iClicker Question



- Suppose the variable size is declared with the following statement:

```
int size;
```

Which assignment statement below is legal?

Answer a: `size = 3 + 7 - 2.0;`

Answer b: `size = 2 / 3;`

Answer c: `size = 10.0 / 2;`

Answer d: `size = 2 * 5 - 10.0;`

Answer e: All of those statements are illegal.

+ Forcing Type Changes

- You may use a “cast” to force type changes
 - (int)
 - (double)
- Example:
 - `int age = (int) 37.3; // Not great code!`
- When double is cast to int, the fractional part is truncated
 - Consistent with integer division?
- Casts have precedence greater than multiplicative operators and less than unary + and -



Think, Pair, Share



- iClicker question revisited: write an expression that finds the average (mean) of int values age1, age2, and age3?
- Find (at least) three ways to do this



Observation on Precedence



- Unary operators have higher precedence than binary operators
 - Restatement: Unary operators are sticky
- Multiplicative operators have higher precedence than additive operators
- These rules will generally apply, even as we add operators

+ Comparison



- Where do Java and Arithmetic work similarly?
- Where do Java and Arithmetic work differently?
- List a few things in each category
- Compare your list with your neighbor
 - Be ready to share



Write a Program



- Write a program in Java that finds the average of 3 project grades
- Strategies:
 - Start small
 - Fix compilation errors first
 - Test often and carefully
 - Figure out test results before running program
 - Once small cases are working, can increase size