



# Perfect Size and Oversize Arrays

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# Tip of the Day



- ▶ One purpose of covering this material is to help you get familiar with what method signatures are saying between the lines
- ▶ Reading between the lines is as necessary to understanding programming as it is to understanding literature

# Properties of Arrays

- ▶ Homogeneous
  - ▶ Objects (only String so far) or primitive data
- ▶ Sequential
- ▶ Contents are zero indexed
- ▶ length is data (not a method) and is unit indexed
- ▶ Cannot resize without reconstruction

# Perfect Size Arrays

- ▶ Sometimes you know the perfect size for an array in advance (rare)
- ▶ Usual Strategy: Calculate an array size
- ▶ If the size has to change, the array must be reconstructed

# Example: Perfect Size Array

- ▶ `String[] split(String source)`
  - ▶ Splits source using whitespace (use Scanner)
  - ▶ “These are four words” becomes {“These”, “are”, “four”, “words”}
- ▶ Plan
  - ▶ Step through source once to find number of substrings
  - ▶ Construct array to perfect size
  - ▶ Step through a second time to store data in array
- ▶ Implement

# Perfect Size Array Logic

- ▶ The size of the array must be calculated in the method
  - ▶ Array cannot be constructed in advance
- ▶ The method must return the array reference
  - ▶ Method cannot return the size
  - ▶ Array must be perfect size
- ▶ No reason to pass array reference as a parameter

# Instant Quiz Question 1

- ▶ Suppose you wanted to write a method that would create an array with a given number of harmonic numbers (1, 1/2, 1/3, 1/4, 1/5, etc.). Which signature would create a perfect size array?
  - a) `int harmonicArray(double[] harmonic, int size)`
  - b) `double[] harmonicArray(int size)`
  - c) `double harmonicArray(int size)`
  - d) `double[] harmonicArray(double[] harmonic, int size)`

# Oversize Arrays

- ▶ Sometimes, array size is not known or changes during program execution
- ▶ Strategy: Make the array too big, and keep track of the size in a separate variable
- ▶ Revisit the split method

```
final int LOTS_OF_SPACE=1000;
```

```
String[] word = new String[LOTS_OF_SPACE];
```

```
int wordCount=0;
```

```
int split(String source, String[] result)
```



# Example: Oversize Array

- ▶ Splits a String into separate words using whitespace (use Scanner)
  - ▶ “These are four words” becomes {“These”, “are”, “four”, “words”}
- ▶ Find signature
- ▶ Implement method

# Oversize Array Logic

- ▶ Since a method may change the size of the array, the size must be returned
  - ▶ The array reference cannot be returned because only one thing can be returned from a method
  - ▶ The array cannot be reconstructed in the method
- ▶ The array must be constructed before the method starts
  - ▶ The array reference must be a parameter

# Instant Quiz Question 2

- ▶ Suppose you wanted to write a method that would create an array with a given number of harmonic numbers (1, 1/2, 1/3, 1/4, 1/5, etc.). Which signature would create an oversized array?
  - a) `int harmonicArray(double[] harmonic, int size)`
  - b) `double[] harmonicArray(int size)`
  - c) `int harmonicArray(int size)`
  - d) `void harmonicArray(double[] harmonic, int size)`

# Example

- ▶ Suppose you want to use an array as a Stack
- ▶ What is a stack (Last in, first out)
  - ▶ Add to end (called push)
  - ▶ Remove from end (called pop)
- ▶ Examples
  - ▶ Pez dispenser
  - ▶ Stack of plates
  - ▶ Dr. Trytten's email ☹
- ▶ What would the method signatures be with a perfect size array?

# Example Revisited

- ▶ Suppose you want to use an oversize array as a Stack
  - ▶ Push
  - ▶ Pop
- ▶ What would the method signatures be with an oversize array?
- ▶ Which implementation would you choose (perfect size or oversize)?

# Instant Quiz Question 3

- ▶ What would the method signature be to reverse the elements in a stack, implemented as a perfect size array
- ▶ Assume the array is reconstructed (although this would be unnecessary and wasteful)
  - a) `int[] reverse(int[] source)`
  - b) `void reverse(int[] source)`
  - c) `int[] reverse ()`
  - d) `int reverse (int[] source)`

# Instant Quiz Question 4

- ▶ What would the method signature be to reverse the elements in a stack, implemented as an oversize array
- ▶ Assume the array is NOT reconstructed
  - a) `int[] reverse(int[] source, int sourceSize)`
  - b) `void reverse(int[] source)`
  - c) `int[] reverse ()`
  - d) `int reverse (int[] source, int sourceSize)`

# Think Pair Share



- ▶ Suppose you wanted to write a method fill that puts a given number of repetitions of a given integer in a perfect size array
  - ▶ What would the method signature be?
- ▶ Suppose you wanted to write a method fill that puts a given number of repetitions of a given integer in a oversize array
  - ▶ What would the method signature be?



# Instant Quiz Question 5

- ▶ Suppose we have a file of unknown length that needs to be read into a `String[]`. Which of the following signatures would produce an oversized array?
- a) `void read(String[] data, String fileName)`
- b) `String[] read (String fileName)`
- c) `int read(String[] data, String fileName)`
- d) `String[] read (String fileName, int size)`
- e) `String[] read(String fileName, String[] data)`

# Adventures in the API

- ▶ These two implementations exist all over the Java API
- ▶ Examine Arrays class
  - ▶ Which methods could be used with perfect size arrays?
  - ▶ Which methods could be used with oversize arrays?
- ▶ What kind of arrays are the split and toCharArray methods using in the String class?
  - ▶ Perfect size?
  - ▶ Oversize?
  - ▶ How can you tell?