## **GPT-2 Experiment**

Format:

Daniel's writing, given to GPT-2

GPT-2's continuation

Daniel's comment

I was about to take the elevator when I peeked out from the window and saw it raining. If it weren't for that, I would have been in the middle of the storm!

Simple reasoning

Glaive of Flame

ATK: 324

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The first thing you need to do is to get the first two items from the chest

Not what I want to see... Let's add more context.

Spear of Ice

ATK: 310

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With the power of ice, freeze your enemy.

Glaive of Venom

ATK: 303

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Hit by the Glaive of Venom and you will be slowed down until you heal.

Sword of Flame

ATK: 324

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Hit your enemy with the Sword of Flame and you will be burned for a short time.

Lol, tho not what I expect, but makes sense.

Glaive of Ice

ATK: 310

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With the power of ice, freeze your enemy.

Glaive of Flame

ATK: 324

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Set your enemies on fire and watch them take damage.

**Spear of Lightning** 

ATK: 325

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Fire a spear that deals lightning damage.

Spear of Ice ATK: 326

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Set your enemies on fire and watch them take damage.

It got weird pretty fast... But the "lightning damage" is quite good

It is extremely difficult to finish the last enemy with a "James Williams double dash" due to the aiming time required. However, what Synth did on September 5 is guaranteed to blow your mind.

Synth started out as a Defender Class, crafted his favorite weapons and marched his way through the first 6 levels. On his 7th level, Synth unluckily encounters three enemies flanking him from the entrance to the next level. One enemy opened fire with their "Jingle remote fire" skill, closing the gap between the players. The enemies activated shield, but Synth used three grenades and cleared level 7. After this fight, Synth has only 12 HP left, rendering level 8 critically dangerous.

Synth tried to sneak pass level 8, but got spotted by an opponent. Five players were remaining, and the opponent chose to open fire. Synth sprinted towards the exit, but took 7 HP damage, leaving him with only 5 HP.

When Synth reached level 10, there was only one enemy left. The enemy was a Support Class, also critically damaged. The enemy came at Synth. Synth dodged four attacks and was out of stamina. Things weren't looking good for Synth. Synth quickly looked at his skill cool down, and knew what to do to finish the match.

Synth starting aiming. He used his "James Williams double dash". The enemy was stunned, but Synth managed to kill it with a single hit. Very neat!!!!!! It remembers the beginning of the passage!