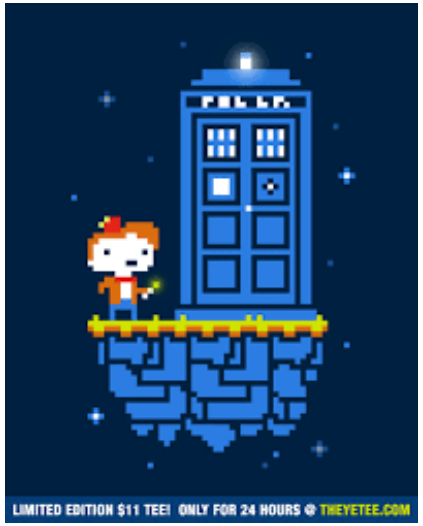
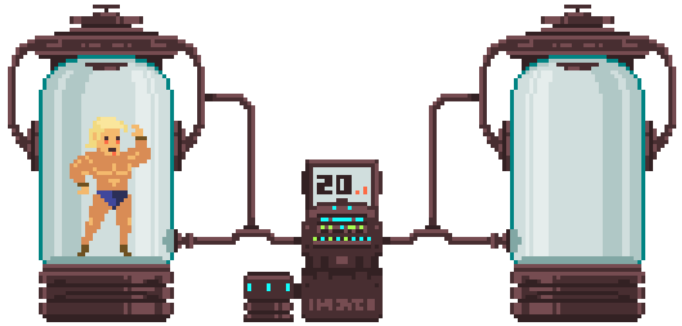
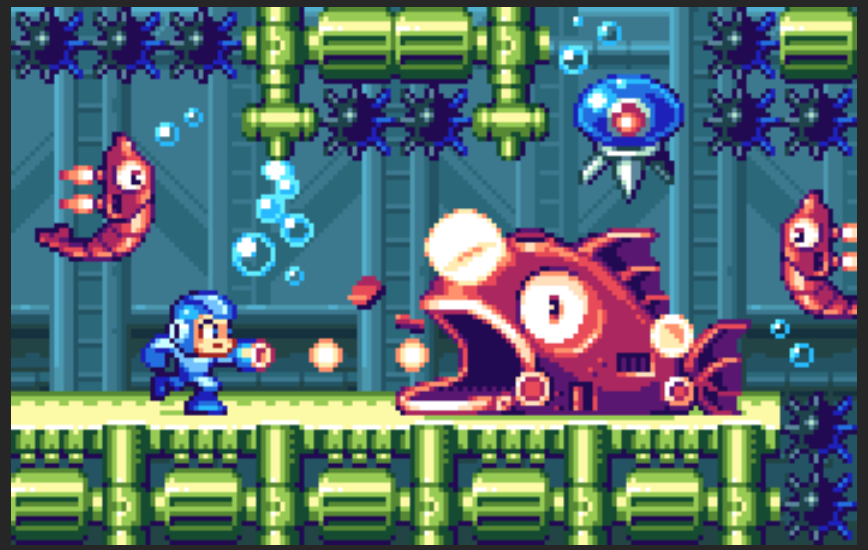
Aesthetic Ideas:



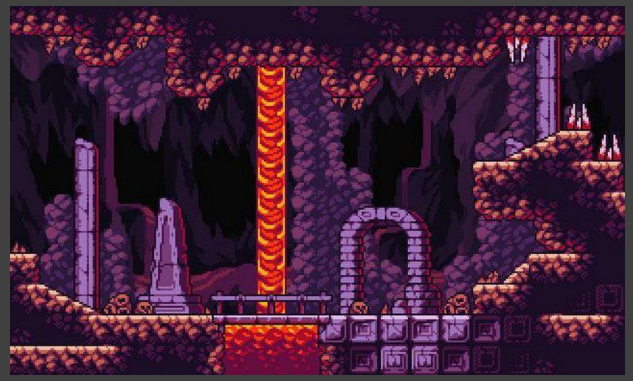


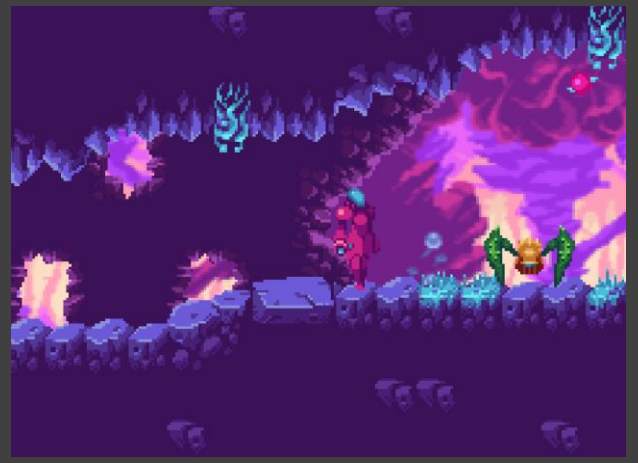
Player Ideas:

UI Ideas:



Puzzle Ideas:





level Ideas: