

Example schedule-events can be browsed at https://github.com/apache/tomee/tree/master/examples/schedule-events

This example uses a nice CDI/EJB combination to schedule CDI Events. This is useful if you want CDI Events that fire regularly or at a specific time or calendar date.

Effectively this is a simple wrapper around the BeanManager.fireEvent(Object,Annotations...) method that adds ScheduleExpression into the mix.

ScheduleExpression and @Timeout

The logic here is simple, we effectively expose a method identical to BeanManager.fireEvent(Object, Annotations…) and wrap it as scheduleEvent(ScheduleExpression, Object, Annotation…)

To do that we use the EJB TimerService (under the covers this is Quartz) and create an @Timeout method which will be run when the ScheduleExpression activates.

The @Timeout method, simply called timeout, takes the event and fires it.

```
@Singleton
@Lock(LockType.READ)
public class Scheduler {
    @Resource
    private TimerService timerService;
    @Resource
    private BeanManager beanManager;
    public void scheduleEvent(ScheduleExpression schedule, Object event, Annotation...
qualifiers) {
        timerService.createCalendarTimer(schedule, new TimerConfig(new EventConfig
(event, qualifiers), false));
    }
    @Timeout
    private void timeout(Timer timer) {
        final EventConfig config = (EventConfig) timer.getInfo();
        beanManager.fireEvent(config.getEvent(), config.getQualifiers());
    }
    // Doesn't actually need to be serializable, just has to implement it
    private final class EventConfig implements Serializable {
        private final Object event;
        private final Annotation[] qualifiers;
        private EventConfig(Object event, Annotation[] qualifiers) {
            this.event = event;
            this.qualifiers = qualifiers;
        }
        public Object getEvent() {
            return event;
        }
        public Annotation[] getQualifiers() {
            return qualifiers;
        }
   }
}
```

Then to use it, have Scheduler injected as an EJB and enjoy.

```
public class SomeBean {
    @FJB
    private Scheduler scheduler;
    public void doit() throws Exception {
        // every five minutes
        final ScheduleExpression schedule = new ScheduleExpression()
                .hour("*")
                .minute("*")
                .second("*/5");
        scheduler.scheduleEvent(schedule, new TestEvent("five"));
    }
     * Event will fire every five minutes
    public void observe(@Observes TestEvent event) {
        // process the event
    }
}
```

Test Case

A working test case for the above would be as follows:

```
@EJB
    private Scheduler scheduler;
   @Test
    public void test() throws Exception {
        final ScheduleExpression schedule = new ScheduleExpression()
                .hour("*")
                .minute("*")
                .second("*/5");
        scheduler.scheduleEvent(schedule, new TestEvent("five"));
       Assert.assertTrue(events.await(1, TimeUnit.MINUTES));
    }
    @AccessTimeout(value = 1, unit = TimeUnit.MINUTES)
    public void observe(@Observes TestEvent event) {
        if ("five".equals(event.getMessage())) {
            events.countDown();
       }
    }
    public static class TestEvent {
        private final String message;
        public TestEvent(String message) {
            this.message = message;
        }
        public String getMessage() {
            return message;
        }
    }
   @Before
    public void setup() throws Exception {
        EJBContainer.createEJBContainer().getContext().bind("inject", this);
   }
}
```

You must know

· CDI Events are not multi-treaded

If there are 10 observers and each of them take 7 minutes to execute, then the total execution time for the one event is 70 minutes. It would do you absolutely no good to schedule that event to fire more frequently than 70 minutes.

What would happen if you did? Depends on the @Singleton @Lock policy

- <code>@Lock(WRITE)</code> is the default. In this mode the <code>timeout</code> method would essentially be locked until the previous invocation completes. Having it fire every 5 minutes even though you can only process one every 70 minutes would eventually cause all the pooled timer threads to be waiting on your Singleton.
- <code>@Lock(READ)</code> allows for parallel execution of the timeout method. Events will fire in parallel for a while. However since they actually are taking 70 minutes each, within an hour or so we'll run out of threads in the timer pool just like above.

The elegant solution is to use <code>@Lock(WRITE)</code> then specify some short timeout like <code>@AccessTimeout(value = 1, unit = TimeUnit.MINUTES)</code> on the <code>timeout</code> method. When the next 5 minute invocation is triggered, it will wait up until 1 minute to get access to the Singleton before giving up. This will keep your timer pool from filling up with backed up jobs—the "overflow" is simply discarded.