

Daniel Edminster | Full Stack Developer

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I am a Washington, D.C.-based Full Stack Developer ready to take on new, complex challenges. Diligent problem-solver and unapologetic techie with an insatiable desire and motivation to learn.

Projects

Game of Bands

The Game of Bands website is a full CRUD application secured with Reddit single sign on, built with MongoDB, Express.js, React.js, and Node.js

Top Notch Co.

The Top Notch Co. CRUD application was built to support a client's game controller fabrication business. Features an interactive order form, protected admin panel, and business metrics. Built with Linux, Apache, MySQL, and PHP.

EnDever

I built a React front-end to EnDever, a tinder-like application for connecting with other developers. Also made contributions to the Github Single Sign on feature.

Skills

Front-End: HTML, CSS3, JavaScript/ES6, React.js, jQuery, Bootstrap 3/4

Back-End: PHP 5/7, Node.js, Express.js, Python, Django

Databases: MySQL, Postgres, MongoDB

Systems Administration: Linux, FreeBSD, Apache2, RequestTracker, bash

Experience

Software Engineering Student / General Assembly March 2020 – May 2020, Washington, DC

Graduated from a rigorous 500 hour software engineering bootcamp spanning 12 weeks. Built applications with the MERN stack, Django, JavaScript, and responsive front-end design.

Web Developer (Freelance) Present, Remote

Developed internal web-based tools at Micro Center primarily with PHP for Quality of Life improvements in relation to job functions such as an Excel-driven Pricing Display, a Product Locator tool, and a Demo Reel Display of computers built by us. Developed completely custom PHP-based Content Management System & dynamic preview order-form for a developer of custom competitive video game controllers.

Customer Service & Sales Associate / Micro Center May 2016 – Present, Rockville, MD

Rang Micro Center customers up at a cash register and processed merchandise and service units at the Customer Service desk. Moved to sales side and assisted Micro Center customers with building custom desktop computers for a variety of purposes ranging from high-end gaming to cryptocurrency mining, Deep Learning, CAD, animation, and Content Creation.

System Administrator / Earlham Computing Services January 2012 – August 2012

Developed, configured, and maintained multiple FreeBSD servers for campus-wide use. Includes Authoritative DNS Server, DNS Caching Server, Request Tracker Server, and DHCP Server. Acquired strong experience in a UNIX environment, problem solving skills, and communication.

Education

General Assembly / Software Engineering Immersive March 2020 – May 2020, Washington, DC

American University / Majored in Audio Technology September 2014 – December 2016, Washington, DC

Landmark College / Majored in Computer Science August 2012 – May 2014, Putney, VT