



# Builder

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Programming courses



# Objective

A Builder object can be used with or without a Director to create the basis of a programming course, the courses can be of multiple languages, they have a title and a number of modules.

# Builder interface

Contains the methods `reset`, `setLanguage`, `setTitle` and `setModules` to be used by the concrete builders in the creation of courses.



# Director class

Contains the predefined instructions to create a Java or a Python course with the specified title and module number.

# Long course and short course

The two type of courses that can be created with builders, contain a programming language, a title and the number of modules.

# Long and short course builders

Implementation of the builder interface, they contain a course of the specified length and have methods that modify their attributes, finally a getResult method returns the instance of the object with the specified attributes.

The reset method changes the instance of the course to a new one without any attribute set















# Tests

1. Create a short Java course with the director.
2. Create a long Python course with the director.
3. Create a course without director and reuse the builder to create another course.

# Coverage



Element	Coverage	Covered Instru...	Missed Instruct...	Total Instructio...
>  Director.java	 100.0 %	23	0	23
>  LongCourse.java	 100.0 %	24	0	24
>  LongCourseBuilder.java	 100.0 %	34	0	34
>  ShortCourse.java	 100.0 %	24	0	24
>  ShortCourseBuilder.java	 100.0 %	34	0	34
>  test	 100.0 %	117	0	117