

# CSCA48 Winter 2018

## Week 3: Priority Queue, Linked Lists

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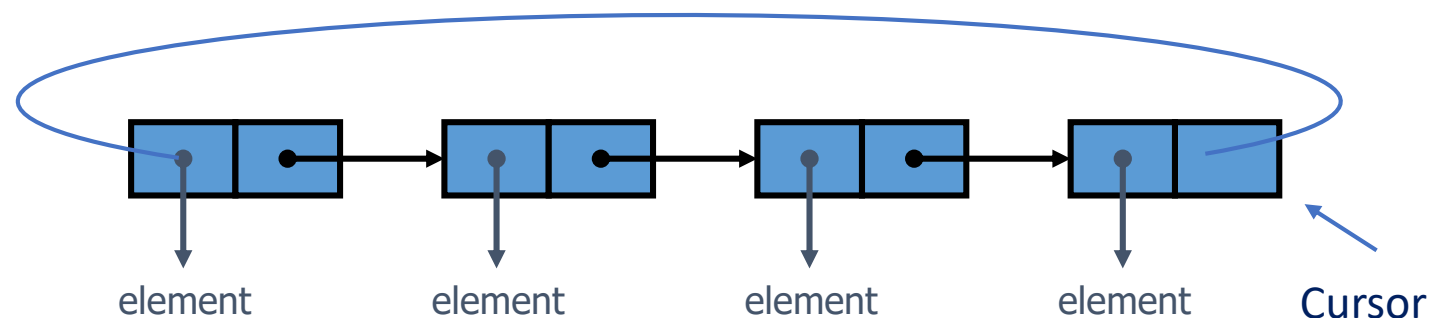


# Implementing Python's List

- You've already seen `append()` [i.e. `add_first()`] and `insert(0, element)` [i.e. `add_last()`] and `pop(0)` [i.e. `remove_first()`]
- `clear()` : remove all items from the list
- `copy()` : creates a shallow copy of the list
- `count(item)` : returns the number of occurrence of a the item.
- `index(item)` : returns the index at which the given item first seen. If item is not in the list, raise `ValueException`
- `insert(index, obj)` : insert the obj at the given index
- `pop(index)` : remove the item at the given index. Raises `IndexError` if list is empty or index is out of range

# Circular Linked List

- An ADT like a queue
- Each item that is removed might be inserted to the back of the queue again.
- Application:
  - Round-Robin CPU scheduler
- For each entry you may need to
  - `p=dequeue()`
  - Provide service
  - `enqueue(p)`
- The only data structure that is available is single linked list
- It is a better idea to move the pointer forward instead of repeatedly run `dequeue()` and `enqueue()`.
- This pointer points to the tail of the queue.



# Circular linked lists

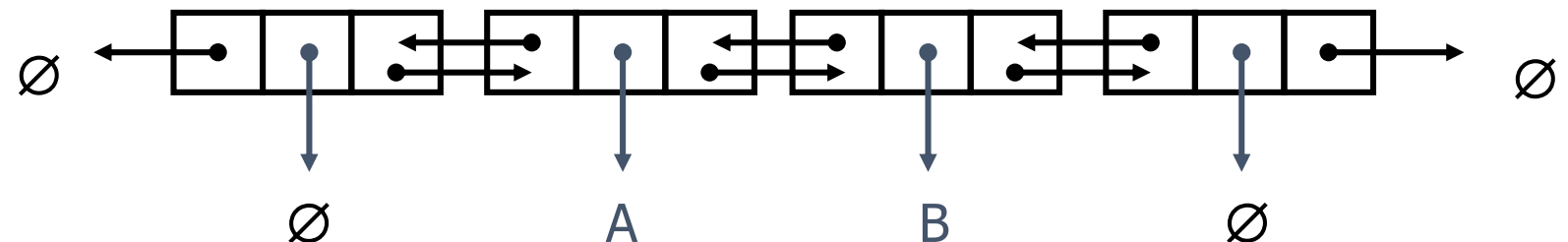
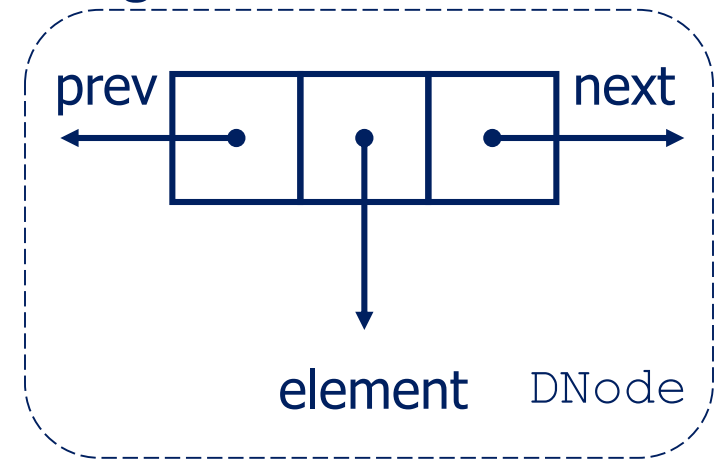
- Needs only one pointer, `cursor`, to point to the node that will be processed next.
- Move the pointer forward, when a node receives a service.
- Methods:
  - `add(e)`: to add a node immediately after the cursor
  - `Remove()`: remove the node immediately after the cursor
  - `advance()`: advance the cursor to the next node in the list.

# Questions

- In CLLs, how do you remove a node, where `cursor` points to?
- In SLL, how do you remove a node at the tail of the list?
- Answer: it's not efficient to remove this node (in both CLL and SLL) as there is no access to previous node.

# Double Linked Lists

- A double linked list is a concrete data structure, whose building block is a `DNode`.
- Each node is an object that stores
  - a reference to an element
  - a reference called `next` that points to its next node.
  - a reference called `previous` that points to its previous node
- The first node and last nodes are called `head` and `tail`
- For ease of implementation, head and tail are a dummy node.



# DLLs Methods

- `add_first(e)`: add an element to the front of the list.
  - `add_last(e)`: add an element to back of the list
  - `remove_first()`: remove a node from the front of the list
  - `remove_last()`: removes a node from the back of the list
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- You can implement a list using a DLL.
  - Is it a good idea to implement a Stack using a DLL?