DADSTORM

A simple, fault-tolerant and real-time stream processing system

DAD 2016-2017 Group 12: Daniel Fermoselle nº 78207 João Marçal nº 78471 Tiago Rodrigues nº 78692

Abstract

2 Programming Model

DADSTORM is a simple but reliable stream processing system. It's mainly used by Instituto Superior Tecnico Students.

The main features are: the 3 possible semantics it can have, fault-tolerant to f+1 faults per operator, FALAR AQUI DA SINCRONIA This system is composed by a Puppet Master, Process Creation Service, Operators with their Replicas, Tuples and ThreadPools. Our project is able to process tuples ...

- 3 DADSTORM Abstractions
- 3.1 Tuple
- 3.2 ThreadPool
- 3.3 Operators and Replicas
- 3.4 Puppet Master
- 3.5 Process Creation Service
- 4 Architecture and Implementation
- 5 Discussion
- **6 Production Experiences**
- 7 Evaluation
- 8 Conclusion

1 Introduction

Nowadays while streaming more and more information is added and we want to process it as fast as possible as well as to get the desired information even though existing the possibility of existing faults. In order to get that information in a reliable way we developed DADSTORM. This system process tuples based on