Testing

	Be able to understand the brief by navigating to the start of the narrative	Navigate between all tabs on the website pages	Be able to explain the idea behind the website	Successfully complete a microgame without assistance	Be able to locate the area to buy the book
Subject A	Needs clearer description of where to go. Got lost after explored all open pages. Picture on 'Home' seemed out of place	No issue with navigation. Buttons labelled sufficiently and user had no problem going between tabs.	Understood brief, and was able to explain idea behind website.	User completed minigame with no issues. Instructions were clear. Navigation away from microgame was clear too.	User located tab with book very easily. Labelled clearly and able to be located from anywhere on the site.
Subject B	//	Able to navigate around the website, tabs were labelled clearly	Understood brief, no cosmetic changes to be made. Notepad feature wasn't labelled well enough or explained enough	Successfully completed. Too easy.	//

General Feedback

- Keep book tab open from start, but offer discount for people who finish the book DONE
- Potential notes page or writing area for people who cannot remember codes, or visual prompts with regards to the code for the lockbox DONE
- Change font size of comparing statements and comparing documents minigame
- Fix notepad issues **DONE**
- Integrate start of microgames better into the website