# Heuristic Evaluation Worksheet

Group:         Group 3

Evaluator:         Daniel

| Heuristics (write down your chosen heuristics) | Nielsen's severity ratings |
|---|---|
| I.    Visibility of system status<br>II.   Match between system and the real world<br>III.  User control and freedom<br>IV.  Consistency and standards<br>V.   Recognition rather than recall<br>VI.  Aesthetic and minimalist design<br>VII. Error Prevention | 0) I don't agree that this is a usability problem at all<br>1) Cosmetic problem only: need not be fixed unless extra time is available on project<br>2) Minor usability problem: fixing this should be given low priority<br>3) Major usability problem: important to fix, so should be given high priority<br>4) Usability catastrophe: imperative to fix this before product can be released |

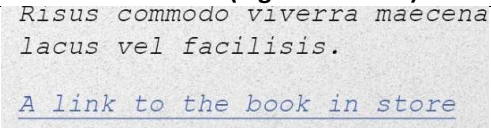Number of Heuristic assessed: 1.          Visibility of system status

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Requirement assessed: Navigate the website**<br><br>**Rating: 0**<br><br>**Recommendation:** | |
| **Requirement assessed: Learn about the book**<br><br>**Rating: 3**<br><br>**Recommendation: Filler text does not give the information about the book** | <br><br>*Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua Quis ipsum suspendisse ultrices gravida. Risus commodo viverra maecenas accumsan lacus vel facilisis.* |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas** | |

| | |
|---|---|
| **Rating: 3**<br><br>**Recommendation: Puzzles are unavailable at this time and where the puzzles are available is not obvious** | |
| **Requirement assessed: Access the site**<br><br>**Rating: 0**<br><br>**Recommendation:** | |
| **Requirement assessed: Click buttons**<br><br>**Rating: 0**<br><br>**Recommendation:** | |
| **Requirement assessed: Be interactive media**<br><br>**Rating: 0**<br><br>**Recommendation:** | |
| **Requirement assessed: Advertise the product**<br><br>**Rating: 2**<br><br>**Recommendation: The site does not make it obvious on the index that it is selling a product** | |

| Requirement assessed: Assets be cleared for commercial use<br><br>Rating: 0<br><br>Recommendation: | |
|---|---|

Number of Heuristic assessed: 2.          Match between system and real world

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| Requirement assessed: Navigate the website<br><br>Rating: 2<br><br>Recommendation: tabs match real folder, links could all look like objects | *Risus commodo viverra maecena lacus vel facilisis.*<br><br>*A link to the book in store* |
| Requirement assessed: Interact with the site puzzles gaining access to new areas<br><br>Rating: 2<br><br>Recommendation: puzzles are intuitive, but must look more like the real counterparts in final product | |
| Requirement assessed: Click buttons<br><br>Rating: 0<br><br>Recommendation: tabs act as buttons | |

Number of Heuristic assessed: 3.          User control and freedom

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Requirement assessed: Navigate the website**<br><br>**Rating: 0**<br><br>**Recommendation: User always will have access to tabs and a way to back out with browser functions** | |
| **Requirement assessed: Learn about the book**<br><br>**Rating: 0**<br><br>**Recommendation: The user can learn about the book at their own pace** | |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas**<br><br>**Rating: 0**<br><br>**Recommendation: user can interact with the puzzles when ready** | |
| **Requirement assessed: Advertise the product**<br><br>**Rating: 1**<br><br>**Recommendation: The user is forced to read about the product to interact with the site as it is part of the story** | |

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Number of Heuristic assessed: 4.        Consistency and standards

| Task/issue/recommendation | Evidence (e.g. screenshot) |
| --- | --- |
| **Requirement assessed: Navigate the website**<br><br>**Rating: 0**<br><br>**Recommendation: Tabs are always the same on each page** |  |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas**<br><br>**Rating: 0**<br><br>**Recommendation: The puzzles are always available in the same place and while function differently they are all contained in the same shell** |  |
| **Requirement assessed: Access the site**<br><br>**Rating: 1**<br><br>**Recommendation: as easy to access as any other site, could use advertising** |  |
| **Requirement assessed: Click buttons**<br><br>**Rating: 0** |  |

| Recommendation: Every button works the same | |
|---|---|

Number of Heuristic assessed: 5.          Recognition rather than recall

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Requirement assessed: Navigate the website**<br><br>**Rating: 0**<br><br>**Recommendation: obvious about where buttons will take the user** | |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas**<br><br>**Rating: 0**<br><br>**Recommendation: interactions are based on real objects** | |
| **Requirement assessed: Access the site**<br><br>**Rating: 0**<br><br>**Recommendation: access the site like normal** | |
| **Requirement assessed: Click buttons**<br><br>**Rating: 0** | |

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Recommendation: works as expected** | |
| **Requirement assessed: Advertise the product**<br><br>**Rating: 3**<br><br>**Recommendation: is not obvious the site is advertising anything** | |

Number of Heuristic assessed: 6.        Aesthetic and minimalist design

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Requirement assessed: Navigate the website**<br><br>**Rating: 2**<br><br>**Recommendation: fairly clear what is interactable and what is important, however highlighting objects that serve as links could be needed** |  |
| **Requirement assessed: Learn about the book**<br><br>**Rating: 2**<br><br>**Recommendation: It is unclear where information about the book actually is anywhere other than the book page** | |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas**<br><br>**Rating: 3** | |

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Recommendation: possibly need to add instructions to game pages** | |
| **Requirement assessed: Click buttons**<br><br>**Rating: 0**<br><br>**Recommendation: it is clear which buttons need to be pressed** | |
| **Requirement assessed: Advertise the product**<br><br>**Rating: 3**<br><br>**Recommendation: It is unclear that the site is advertising a product** | |

Number of Heuristic assessed: 7.          Error Prevention

| Task/issue/recommendation | Evidence (e.g. screenshot) |
|---|---|
| **Requirement assessed: Navigate the website**<br><br>**Rating: 4**<br><br>**Recommendation: No error prevention in prototype however everything tested works correctly** | |
| **Requirement assessed: Interact with the site puzzles gaining access to new areas** | |

| | |
|---|---|
| **Rating: 4**<br><br>**Recommendation: No error prevention in prototype however everything tested works correctly** | |
| **Requirement assessed: Access the site**<br><br>**Rating: 4**<br><br>**Recommendation: No error prevention in prototype however everything tested works correctly** | |
| **Requirement assessed: Click buttons**<br><br>**Rating: 4**<br><br>**Recommendation: No error prevention in prototype however everything tested works correctly** | |
| **Requirement assessed: Be interactive media**<br><br>**Rating: 4**<br><br>**Recommendation: No error prevention in prototype however everything tested works correctly** | |