Daniel Tilley

C14337041

Set up 2 character arrays to hold the receive buffer and the send buffer.

Start Infinite Loop

Accept the next connection request

Start Loop (loop while there is data to be read from connected socket)

Store data from socket in an incoming buffer and null terminate

Check if there is data received in the buffer.

Search for the end of the name “Reading” in the buffer and break if found.

End Loop.

Extract the reading from string and convert to int.

Make calculation on data

Add data to buffer

Send buffer

Print data to screen and flush buffer.

End Infinite Loop