


← Computer Science & Programming



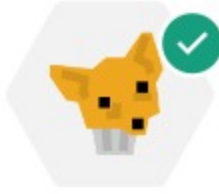
### Computer Science & Programming

LEVEL 1




#### 1.2 Computer Science Fundamentals

Wrap your mind around computational thinking, from everyday tasks to algorithms.

 14 Lessons






### Tools of Computer Science

-  Making Decisions
-  Searching for Solutions
-  Parallelism









### Computational Problem Solving

-  Resource Tradeoffs
-  Order and Search
-  Naming
-  Abstraction
-  Interfaces



### Algorithmic Thinking

-  Algorithms and Implementations
-  Divide and Conquer
-  Binary Search
-  Thinking with Graphs
-  Representing Games and Puzzles
-  Graph Search

Up next



### Computer Science & Programming

LEVEL 2

#### 2.1 Programming with Python

Learn one of the most in-demand programming languages the fun way.

Visit course