idle\_state

hardware\_shutdown\_state

SHDNZ\_state

waitfor1ms

wakeup\_state

waitfor1ms

powerdown\_state

config\_channel\_state(1)

enable\_channel\_state(1)

enable\_audio\_output\_state

powerup\_state

apply\_BCLK\_FSYNC

waitfor10ms

enable\_diagnostics\_state

disable\_diagnostics\_state

stop\_state(closeSHDNZ\_state