Curriculum Vitae

Name:	Brand, Daniel
Residency:	Alphen aan den Rijn, the Netherlands
Tel:	+31657580000
E-mail:	idaniel95@me.com
Date of Birth:	10-08-1995
Nationality:	Dutch
Website:	www.danielbrand.nl
GitHub:	GitHub
LinkedIn:	LinkedIn
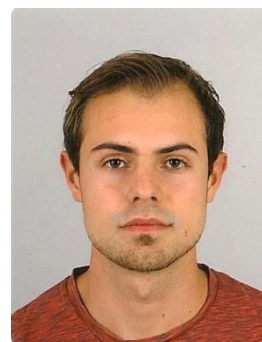
Profile

As a junior game developer, I'm patient, work hard and motivated to learn.
I have experience working with tight deadlines and can perform during stressful situations.
I like to receive and give feedback and if feedback is unclear to me I will continue to
ask questions until I precisely understand the feedback.
My free time is mostly spent on programming.

Education

Mediacollege Amsterdam
Game Development MBO
Start: 9-2014   Expected end: 6-2018

Marecollege
Secondary school VMBO-T

Work Experience

Little Chicken game company
Game Developer Intern
Start: 3-2017   Expected end: 7-2017
www.littlechicken.nl/

A-Soft
Websites scripting and design
http://www.a-soft.nl/

vdBaan Media
Photo editing
http://www.vdbaan-media.nl/

Abilities

Programming languages: C#, JavaScript, HLSL, PHP, MySQL, ActionScript, HTML, CSS
Programs: Unity, Unreal Engine, Shaderforge, Photoshop
Social Skills: Experience with leading projects, SCRUM

Hobbies

Fitness, Gaming

Languages

Dutch, native
English, fluent