# **Daniel Andre Grijalva**

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#### **EDUCATION**

Grand Canyon University (GCU) — B.S. in Software Engineering

Expected Apr 2026 • GPA: 3.5 (Major)

Relevant Coursework: Data Structures & Algorithms, Distributed Systems, Operating Systems, Database Management, Web

Development, Computer Graphics (OpenGL)

#### **TECHNICAL SKILLS**

Languages: C, C++, Python, Java, JavaScript, TypeScript, SQL, HTML/CSS

<u>Frameworks/Tools</u>: Node.js, React, Next.js, PostgreSQL, Docker, Git/GitHub, AWS (Lambda, S3, RDS), Linux/Unix, API Design, Concurrency & Parallel Programming, CI/CD, Cloud Systems, Agile/Scrum, Data Modeling

#### **PROJECTS**

Recipe & Blog Social Platform — Node.js, PostgreSQL, Next.js

- Built scalable REST APIs with PostgreSQL auth, migrations, and relational schemas to support multi-user workloads.
- Containerized with Docker and deployed via CI/CD pipelines for high availability.

#### PhytoPi Plant Health Monitor — C, IoT, Cloud

- Engineered modular IoT system streaming data to AWS services (IoT Core, S3, Lambda).
- Prototyped neural-network-driven analysis pipeline for classification tasks.

# Sierpinski Gasket Renderer — C++/OpenGL

- Recursive fractal renderer with matrix transforms and linear algebra.
- Applied multithreading to cut render time by 2×, demonstrating concurrency and performance tuning.

#### DE10-Standard Reaction-Time Game — C, FPGA, ARM HPS

- Designed an interrupt-driven embedded game with sub-5 ms latency.
- Optimized graphics pipeline for real-time performance under constrained hardware.

## VR Learning Application — Unity, C#

- Developed immersive VR app with AI-driven interface to teach life skills.
- Collaborated with a cross-functional team and presented to 2,000+ students, showing teamwork and impact.

### LEADERSHIP & INVOLVEMENT

# VR Learning Application — Team Lead

• Led a 3-person team, delegated tasks and set project milestones, managed DevOps pipelines, ensured code integration, and kept the team on schedule, then delivered one of the highest-rated projects in class, presented to 2,000+ students.

## AI Club — Member (2024–Present)

- Participated in weekly workshops exploring ML models, data preprocessing, and applications of AI in real-world projects.
- Collaborated with peers on small coding challenges and hackathon-style events.