Daniel Arzanipour

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Frontend Web Developer with a strong focus on accessibility

SUMMARY

Self-motivated frontend web developer that prioritizes writing code in a way which has been proven to be good practice by well-respected industry professionals as well as accessible and easily readable. With over 800 commits to GitHub within the past year and over 10 hours a day spent on coding related topics for 5 days a week

SKILLS AND STRENGTHS

- HTML Accessible HTML verified through own use, various technologies and feedback of other developers
- CSS Scalable, well-organized, clean CSS, kept so through the CUBE methodology and BEM naming convention
- Javascript Javascript for common components taken from well-known front-end developers. For
 personalized JS, I've recently started adding JSdocs, type checking using vs-codes built-in type
 checker, and testing using vitest
- SASS Used primarily for a more organized and modular CSS folder structure and for some of its conveniences
- Consistency 1 Year of continuously improving my skills by coding 10 hours nearly every day
- Dedication After learning what I could from a Bootcamp, I went back to the very foundational skills and continued to hone them
- **Full-Stack:** Knowledgeable about the backend after having used many server-side technologies during a Bootcamp such as:
 - O NodeJs, Apollo Graphql, MySQL, MongoDB, ExpressJs, Handlebars

Projects

All projects go through mobile-first style development and are naturally designed to be responsive for all screen sizes

- Social Media Dashboard with Theme Switcher
 - Technologies used: HTML, CSS, Javascript, SASS, Typescript
 - Accessible Toggle Button
 - Used new:has() selector for switching between dark and light mode with a fallback for browsers that don't support it (along with storing what colour theme the user has chosen)
- Meet Landing Page
 - Technologies used: Web components

- No framework or library was used, just native technologies like the HTML template element, the shadow DOM and custom elements
- Clipboard Landing Page
 - o Technologies used: HTML, CSS, JS
 - Cube CSS methodology
 - Fluid Type and Space scales in order to replace media queries
 - I tried my hand at separating certain pieces of CSS into reusable compositions (the C in CUBE)
- Suite Landing Page
 - o Technologies Used: HTML, CSS, JavaScript, Grunt
 - I used a task runner to uglify, minify, compress and concatenate files and images
 - This was a project with some tricky SVG's, one of them had to be absolutely positioned and scale with the font size of the text underneath it (since I used the clamp function so that the font would scale with the viewport rather than change on a media query)

EDUCATION

University of Toronto Coding Bootcamp (Oct 2021 - May 2022)