Daniel Lee

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EDUCATION

University of Waterloo

Waterloo, ON, Canada

Bachelor of Applied Science in Mechatronics Engineering, Co-op

September 2019 - April 2024

Technical Skills

Languages: Java, Go, Python, JavaScript, C, Shell Script

Tools/Frameworks: Django, Flask, Node.js, Express.js, React, PostgreSQL, MongoDB, AWS

Interests: Backend & Infrastructure, Distributed Systems, Microservices, Big Data

EXPERIENCE

Pepperdata

Santa Clara, CA, USA

May 2022 - August 2022

• Working with Big Data and Large-Scale Distributed Systems using Hadoop and Kubernetes

IBM
Backend Developer Intern

Incoming Backend Developer Intern

Ottawa, ON, Canada

September 2021 – December 2021

- Wrote a common HTTP client library in Java to serve endpoints defined in Swagger to register microservices
- Developed the library utilizing Apache Log4j, HttpComponents and Google Gson to consume JSON
- Migrated **Kafka** configuration procedure to run internally on team project and created a template of expected values to help **reduce configuration time**
- Resolved a logging defect that had been neglected for +3 months by reproducing failures and logs on CentOS

Lumenix

Toronto, ON, Canada

Software Developer Intern

January 2021 - April 2021

- Developed full-stack features for an analytics dashboard displaying over +50,000 administrative data using Django, JavaScript and jQuery to production
- Architected a data streaming pipeline on Amazon Web Services using Python for real-time event monitoring
- Built the pipeline by routing endpoint to a **AWS Lambda** function to handle storing events to **DynamoDB** and configured triggers to route events to web backend

Lumenix

Toronto, ON, Canada

Software Engineer Intern

July 2020 - August 2020

- Architected **DynamoDB** utilizing a global secondary index to **improve query** flexibility and performance
- Connected devices to the cloud using AWS IoT Core by writing Python scripts to route pub/sub messages

Projects

Lets Chat

lets-chat-project.herokuapp.com

- A chat room web app allowing users to communicate one-on-one while talking in different languages
- Built using React, Node.js and Express.js utilizing web sockets, GCP Translation API and MongoDB

Pokémon Adventure

pokemon-adventure1.herokuapp.com

- A Pokémon video game web app where users battle and catch Pokémon to build a team
- Built using React, Node.js, Express.js and PokéAPI utilizing MongoDB as a cache to reduce API calls

News Analytics

- A Python/Flask web app which scrapes and performs text analysis on news articles given a URL
- Utilized PostgreSQL to store analysis results, Newspaper API and NLTK for sentiment analysis and text summarization

Spell Checker

- A graphical user interface app which gives auto complete suggestions in real time and detects misspelled words
- Built using Java and Swing implementing a prefix tree to generate auto complete suggestions