

4. Machine Learning Overview

4.4 Neural networks

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Artificial neural network

- An information processing system
- Designed to simulate human brain
- Composed of artificial neurons
- Simplified human brain

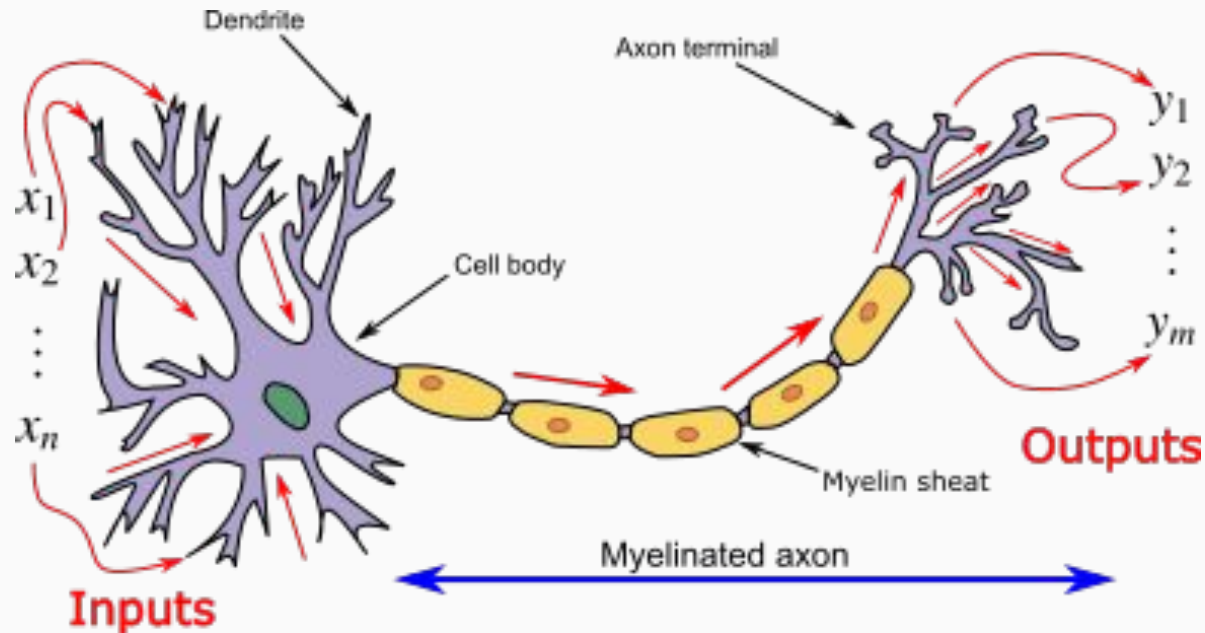


Artificial neural network

- Simulate human intelligence
- Reflects some basic features of human brain:
 - Parallel information processing,
 - Learning,
 - Association,
 - Pattern classification,
 - Memory



Biological neuron

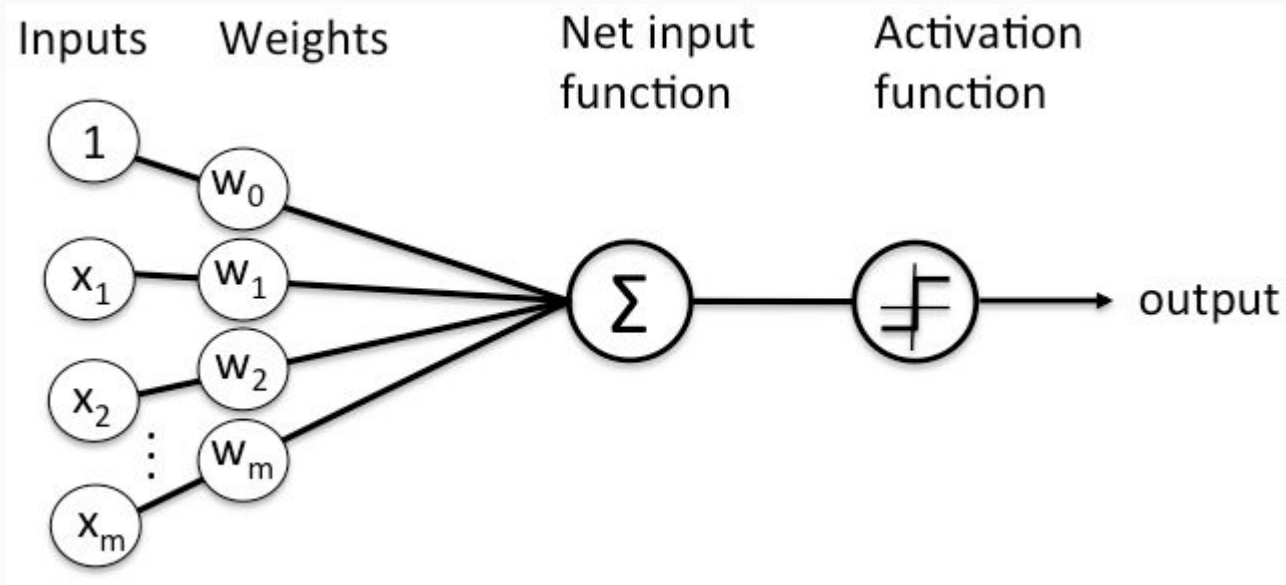


Artificial Neuron

- Conceptually derived from biological neurons
- Has multiple inputs and produce a single output which can be sent to multiple other neurons
- The weighted sum of all the inputs
- Add a bias term to this sum
- Sum is then passed through a activation function to produce the output



Perceptron



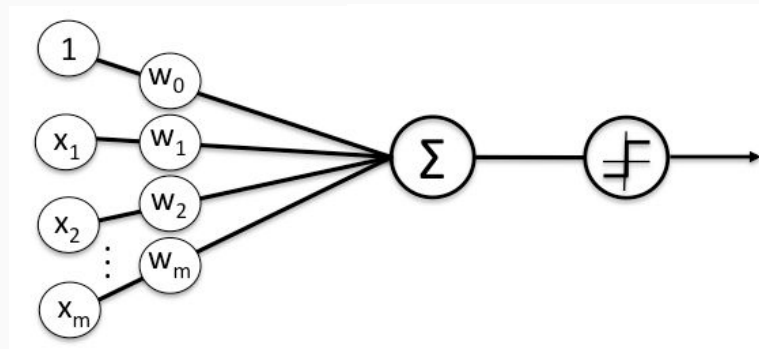
Perceptron

Input vector: $X = [x_0, x_1, \dots, x_n]^T$.

Weight: $W = [\omega_0, \omega_1, \dots, \omega_n]^T$, where ω_0 is the bias.

Activation function: $O = \text{sign}(\text{net}) = \begin{cases} 1, & \text{net} > 0, \\ -1, & \text{otherwise.} \end{cases}$

$$\text{net} = \sum_{i=0}^n \omega_i x_i = W^T X$$



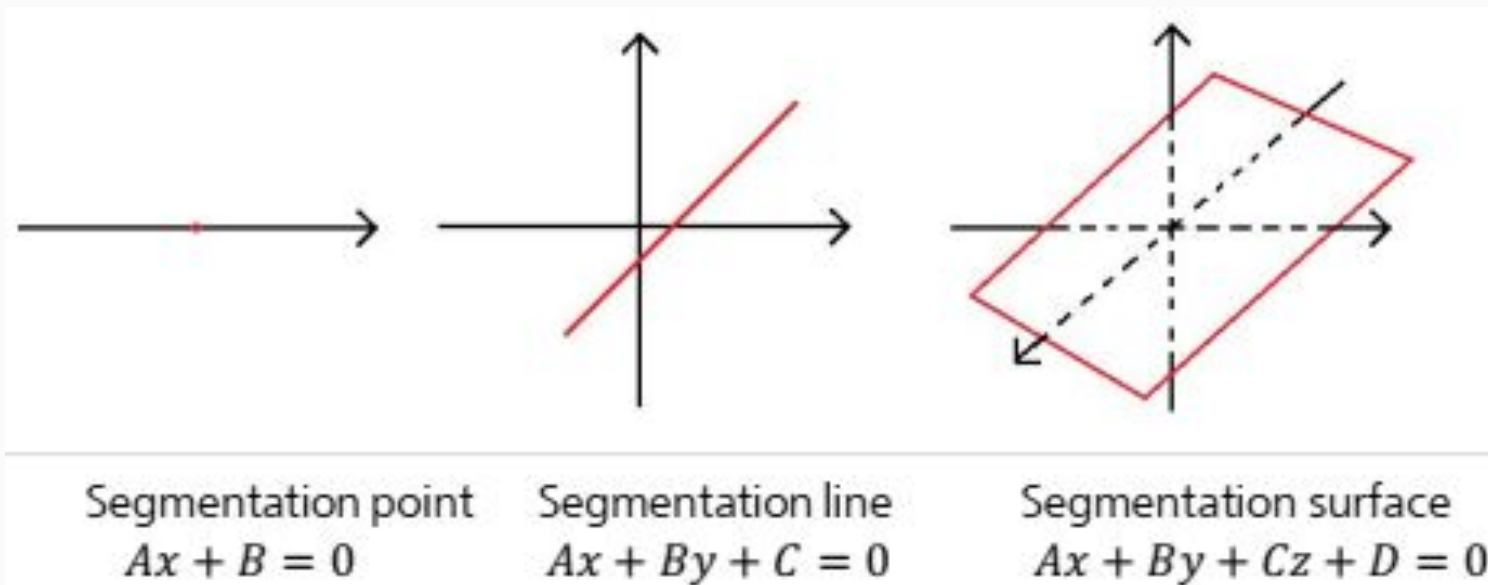
Classifier

- The perceptron is equivalent to a classifier.
- Its input is the high-dimensional vector \mathbf{X}
- it performs binary classification on input samples in the high-dimensional space.
- If $\mathbf{W}^T \mathbf{X} > 0$, the sample is classified into one class.
- Otherwise, the sample is classified into the other class.



Boundary

The boundary $W^T X = 0$ is a high-dimensional hyperplane.



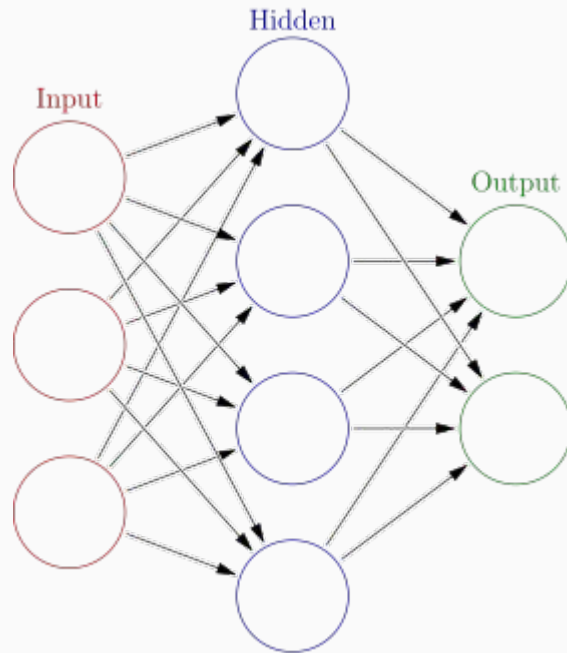
Layers

- Multiple layers
- Especially in deep learning
- Neurons of one layer connect only to neurons of the immediately preceding and immediately following layers



Layers

- The input layer receives external data
- The output layer produces the final result
- In between them are zero or more hidden layers.
- Single layer or single neuron



Activation functions

- Non-linear
- If the function is linear, the entire network is equivalent to a single-layer linear model.
- Continuously differentiable
- Enables gradient-based optimization methods.
- Range: When the range of the activation function is finite, gradient-based training methods tend to be more stable.
- When the range is infinite, training is generally more efficient but it is easy to diverge.
- Smaller learning rates are typically necessary.

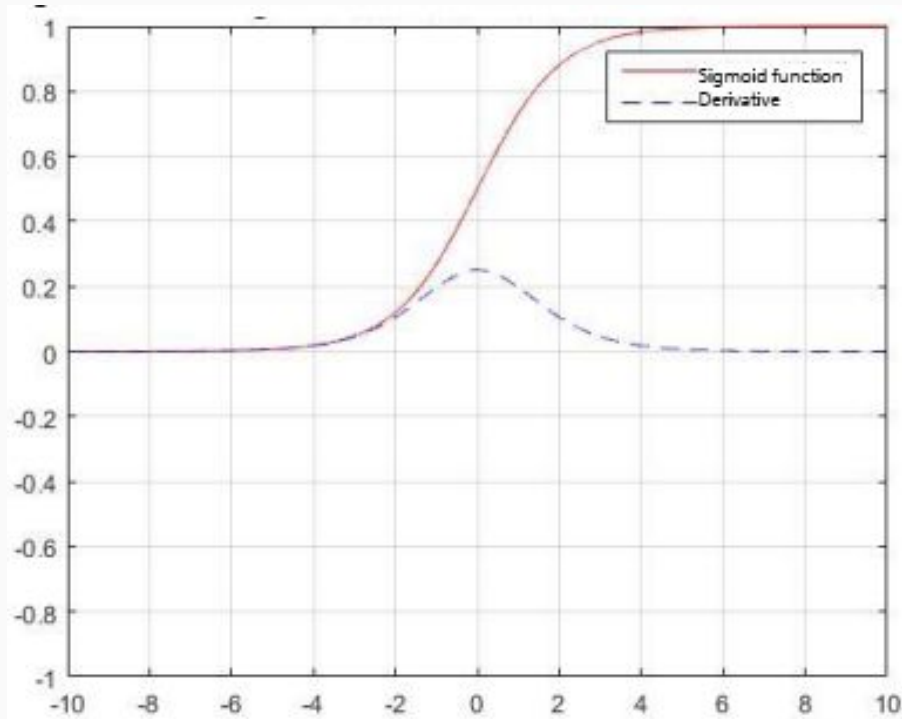


Activation functions

- Monotonicity: The loss function in a single-layer model is convex.
- Smooth: Generalizes better in some cases.
- Approximating identity near the origin: learn efficiently when its weights are initialized with small random values.



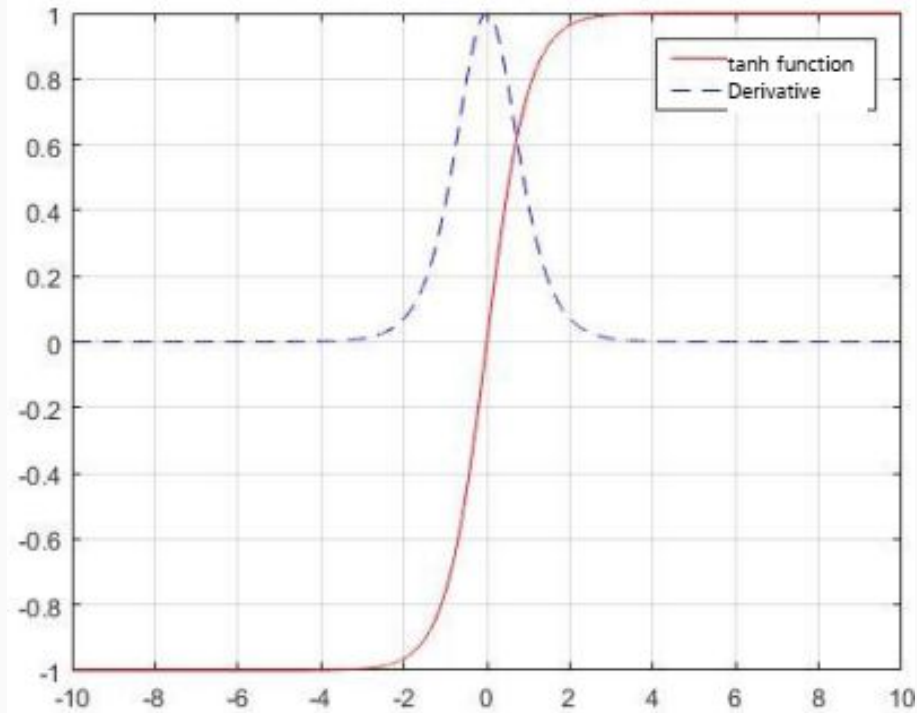
Sigmoid function



$$f(x) = \frac{1}{1 + e^{-x}}$$



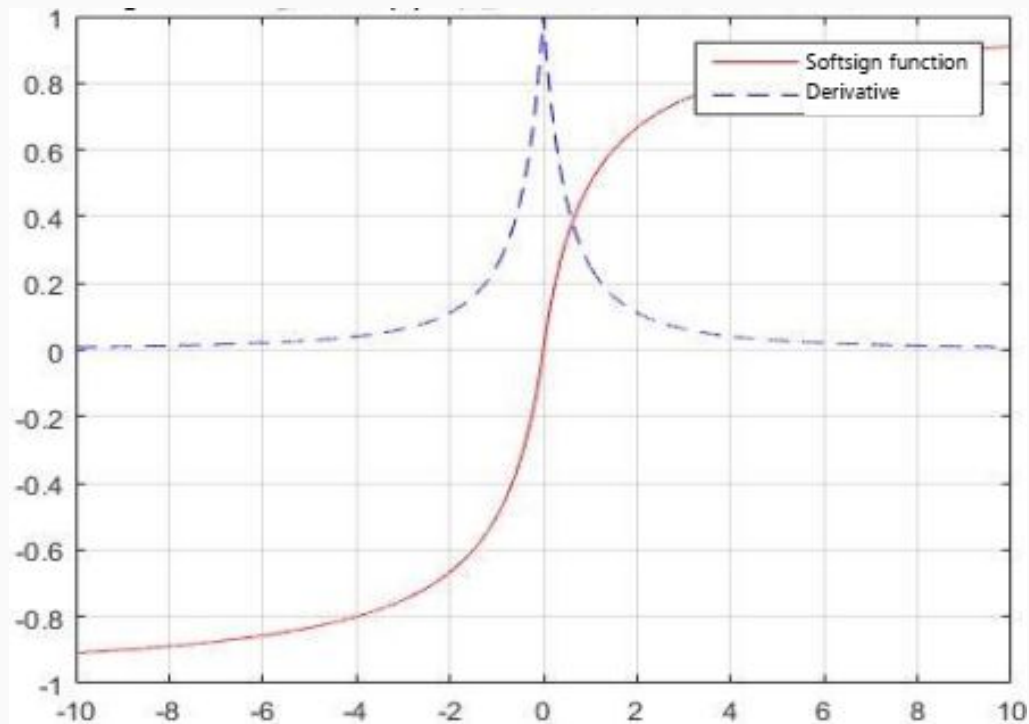
Tanh function



$$\tanh x = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$



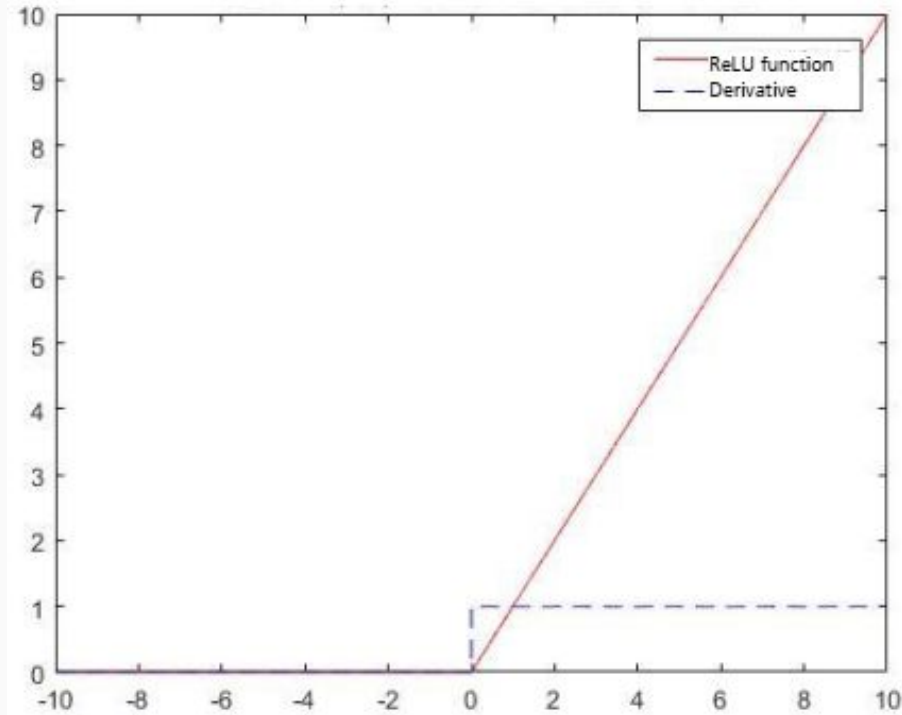
Softsign function



$$f(x) = \frac{x}{|x| + 1}$$



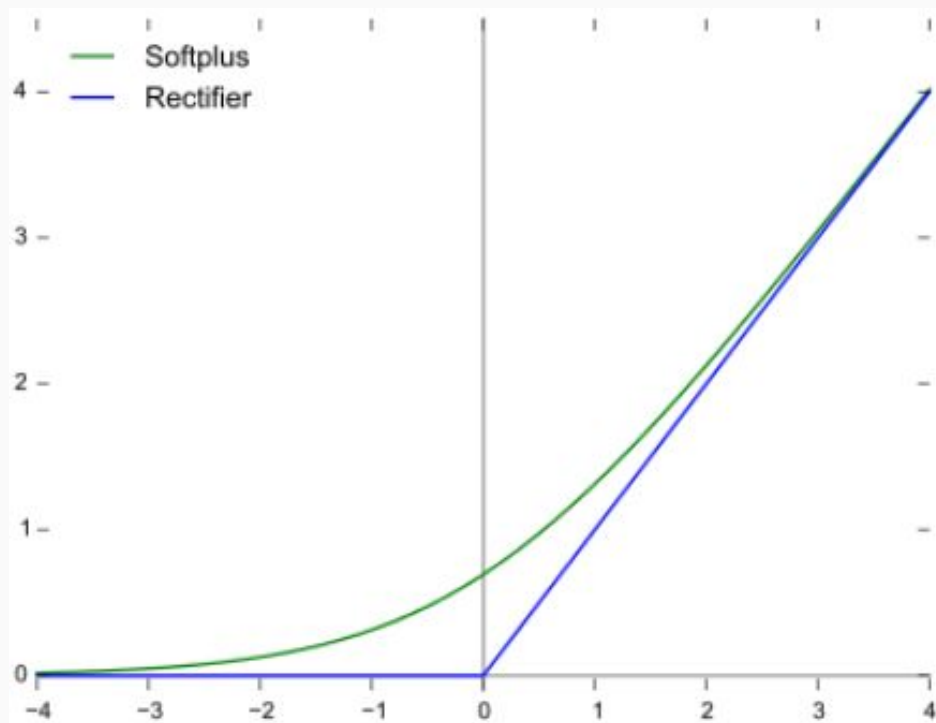
Rectified Linear Unit (ReLU) function



$$y = \begin{cases} x, & x \geq 0 \\ 0, & x < 0 \end{cases}$$



Softplus function



$$f(x) = \ln(e^x + 1)$$



Types of Neural Networks



Single Perceptron

Only represents the linear decision surface

Hyperplane



Multi-layer Fully Connected

- If we connect many perceptrons
- Like a human brain does and
- Non-linear activation function with a function,
- Express a wide range of non-linear surfaces



Feedforward Neural Network

one of the simplest

Widely used

Fastest development

input node does not support computation

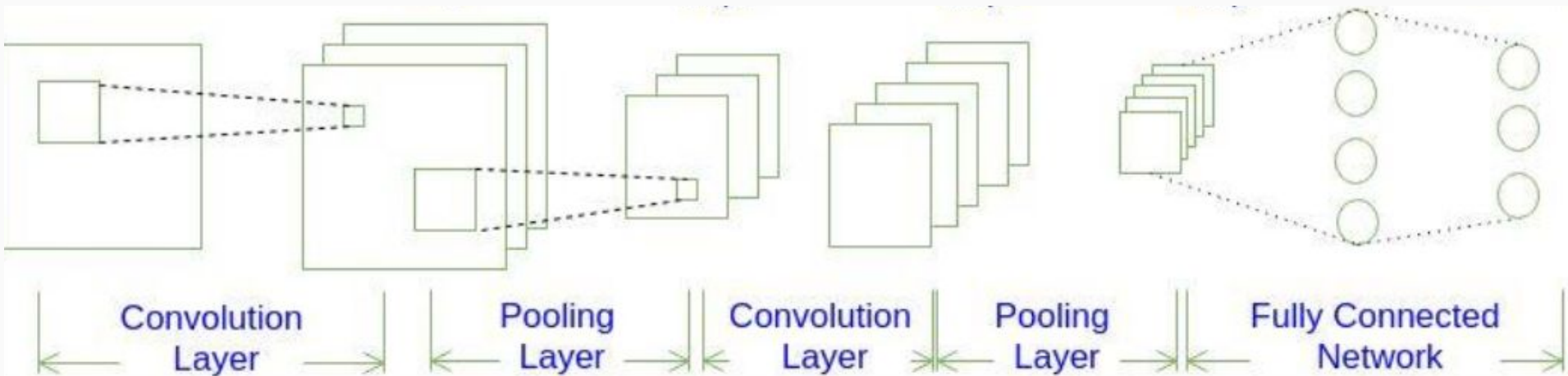


Convolutional Neural Network

- Respond to surrounding units
- Image processing
- A convolutional layer: slides a filter on the signal
- A pooling layer: merges info to reduce size
- A fully connected layer: final decision



Convolutional Neural Network



Recurrent Neural Network

- Captures dynamic information in sequential data
- Periodical connections of hidden layer
- Can classify sequential data
- Used in scenarios related to sequences
- Videos, audio and sentences



Recurrent Neural Network

- Neuron output is one of its inputs
- Input can be delayed

