#### Revisão de Cálculo Numérico

Ricardo Brauner

31 Julho, 2020

Instituto UFC Virtual



# Numerical analysis

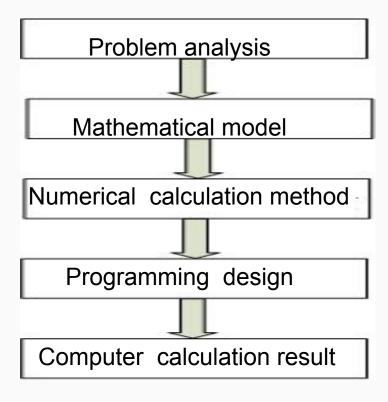
Numerical analysis is the study of algorithms that use numerical approximation using a digital computer to solve approximate solutions of mathematical problems

Numerical calculation: Refers to the method and process of effectively using a digital computer to solve approximate solutions of mathematical problems





#### **Numerical Calculation**

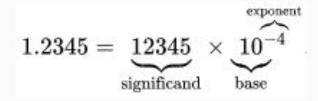


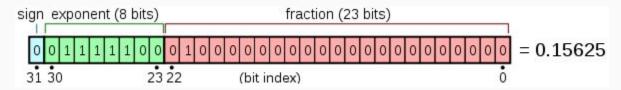
#### **Round-off errors**

- Impossible to represent all real numbers exactly on a machine with finite memory.
- Iterative method is terminated or a mathematical procedure is approximated.
- The solution of the discrete problem does not coincide with the solution of the continuous problem.

## **Number representation**

- Limited number of bits
- Integer
- Floating-point





## **Types of errors**

- Modeling errors
- Input errors
- Storage errors
- Change of base
- Once an error is generated, it will generally propagate through the calculation.

#### **Overflow and Underflow**

Underflow: number is rounded to zero. Big difference in many functions

Overflow: large number is approximated to infinite. Many functions are undefined for infinity

The large number and small number:  $a\gg b => a+b=a$ 

$$softmax(x)_i = \frac{\exp(x_i)}{\sum_{j=1}^n \exp(x_j)}.$$

#### **Number of III-Conditions**

Ill-condition number: speed of change with small changes of input.

$$f(x) = A^{(-1)} x$$
  $\max_{i,j} |\frac{\lambda_i}{\lambda_j}|$ 

- The modulus ratio of the maximum and minimum eigenvalues.
- Matrix inversion is sensitive to input errors when large.
- Intrinsic characteristics of the matrix itself.
- Not the result of the rounding error.





# **Linear systems**

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1,$$
  
 $a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2,$   
 $\vdots$   $\vdots$   
 $a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n.$ 

$$Ax = b$$
,

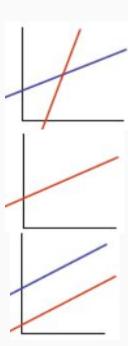
$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{pmatrix}, \quad x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}, \quad b = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$





### Solution

- Possible and determined
  - One solution
  - Determinant different from 0
- Possible and undetermined
  - Infinite solutions
  - Determinant equal to 0
- Impossible
  - No solutions
  - Determinant equal to 0



### Iterative methods

- Direct methods
  - Gaussian Elimination
  - LU decomposition
- Computationally inefficient
- Unsuitable for large number of variables

### Jacobi Method

Iterative

$$x_{1} = \frac{1}{a_{11}} [b_{1} - a_{12}x_{2} - a_{13}x_{3} - \dots - a_{1n}x_{n}]$$

$$x_{2} = \frac{1}{a_{22}} [b_{2} - a_{21}x_{1} - a_{23}x_{3} - \dots - a_{2n}x_{n}]$$

$$\vdots \qquad \vdots$$

$$x_{n} = \frac{1}{a_{nn}} [b_{n} - a_{n1}x_{1} - a_{n2}x_{2} - \dots - a_{n,n-1}x_{n-1}]$$

### Jacobi Method

$$x_1 = \frac{1}{a_{11}} [b_1 - a_{12}x_2 - a_{13}x_3 - \dots - a_{1n}x_n]$$

$$x_2 = \frac{1}{a_{22}} [b_2 - a_{21}x_1 - a_{23}x_3 - \dots - a_{2n}x_n]$$

$$\vdots \qquad \vdots$$

$$x_n = \frac{1}{a_{nn}} [b_n - a_{n1}x_1 - a_{n2}x_2 - \dots - a_{n,n-1}x_{n-1}]$$

$$x_1^{(k+1)} = \frac{1}{a_{11}} \left( b_1 - a_{12} x_2^{(k)} - a_{13} x_3^{(k)} - \dots - a_{1n} x_n^{(k)} \right)$$

$$x_2^{(k+1)} = \frac{1}{a_{22}} \left( b_2 - a_{21} x_1^{(k)} - a_{23} x_3^{(k)} - \dots - a_{2n} x_n^{(k)} \right)$$

$$\vdots \qquad \vdots$$

$$x_n^{(k+1)} = \frac{1}{a_{nn}} \left( b_n - a_{n1} x_1^{(k)} - a_{n2} x_2^{(k)} - \dots - a_{n,n-1} x_{n-1}^{(k)} \right)$$

### Gauss-Seidel method

Already calculated variables are used

$$x_1^{(k+1)} = \frac{1}{a_{11}} \left( b_1 - a_{12} x_2^{(k)} - a_{13} x_3^{(k)} - \dots - a_{1n} x_n^{(k)} \right)$$

$$x_2^{(k+1)} = \frac{1}{a_{22}} \left( b_2 - a_{21} x_1^{(k+1)} - a_{23} x_3^{(k)} - \dots - a_{2n} x_n^{(k)} \right)$$

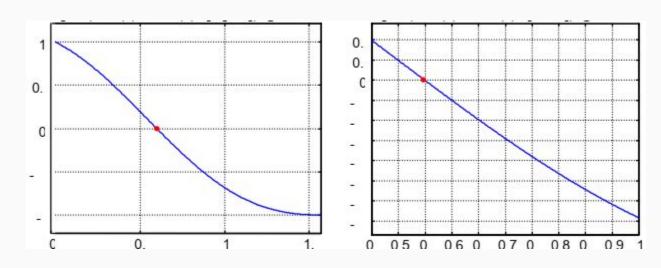
$$x_3^{(k+1)} = \frac{1}{a_{33}} \left( b_3 - a_{31} x_1^{(k+1)} - a_{32} x_3^{(k+1)} - \dots - a_{3n} x_n^{(k)} \right)$$

$$\vdots \qquad \vdots$$

$$x_n^{(k+1)} = \frac{1}{a_{nn}} \left( b_n - a_{n1} x_1^{(k+1)} - a_{n2} x_2^{(k+1)} - \dots - a_{n,n-1} x_{n-1}^{(k+1)} \right)$$

### **Function zeros**

- Find values where function is 0.
- Evaluate the function at various points
- Brute force



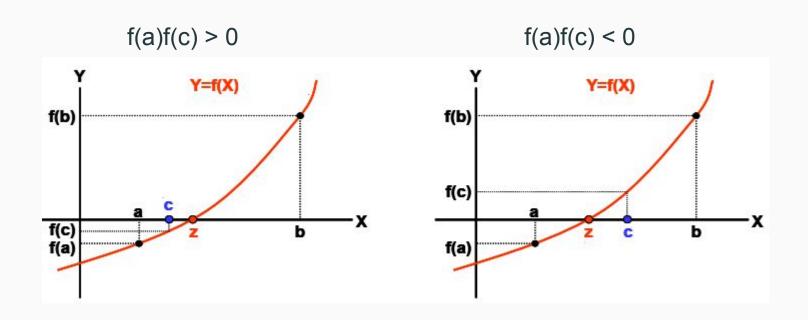




## Requirements

- Continuous in the interval
- Change in signal at the extremes, f(a) f(b) < 0</li>
- Guarantees at least one zero
- Find new suitable smaller interval
- Repeat until suitable tolerance

# Interval splitting



new interval [c,b]

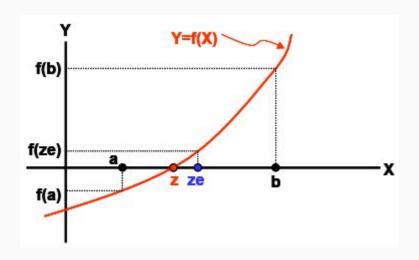
new interval [a,c]



### **Bisection**

• Split interval in the middle

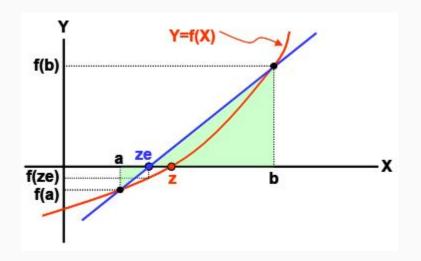
$$ze = \frac{a+b}{2}$$



### Secant

- Better for zeros near the extremes
- Scant line between f(a) and f(b)

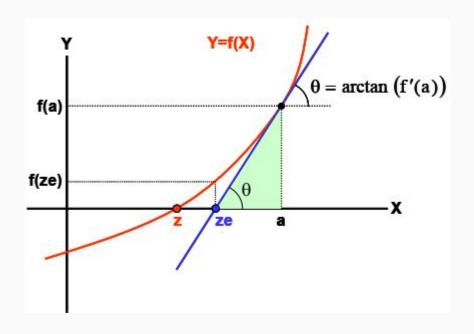
$$ze = \frac{a \cdot f(b) - b \cdot f(a)}{f(b) - f(a)}$$



### **Newton**

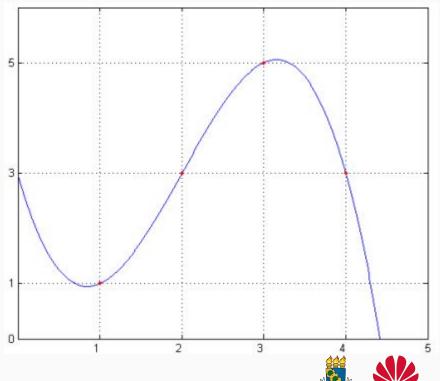
- Tangent line
- Most complex
- Usually faster

$$ze = a - \frac{f(a)}{f'(a)}$$



## Interpolation

- Some function values are unknown
- Approximate by other function
- The original function is too complex
- Polynomial interpolation
- Vandermonde polynomial
- Lagrange polynomial
- Newton polynomial



## Vandermonde polynomial

- Most straightforward construction
- n+1 linear equations
- The n+1 unknown coefficients
- n+1 known points

$$P_n(x) = c_0 x^n + c_1 x^{n-1} + \cdots + c_n.$$

$$y_0 = c_0 x_0^n + c_1 x_0^{n-1} + \dots + c_{n-1} x_0 + c_n$$

$$y_2 = c_0 x_1^n + c_1 x_1^{n-1} + \dots + c_{n-1} x_1 + c_n$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$y_n = c_0 x_n^n + c_1 x_n^{n-1} + \dots + c_{n-1} x_n + c_n.$$

$$\begin{pmatrix} x_0^n & x_0^{n-1} & \cdots & x_0 & 1 \\ x_1^n & x_1^{n-1} & \cdots & x_1 & 1 \\ \vdots & \vdots & \ddots & \vdots \\ x_n^n & x_n^{n-1} & \cdots & x_n & 1 \end{pmatrix} \begin{pmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}$$

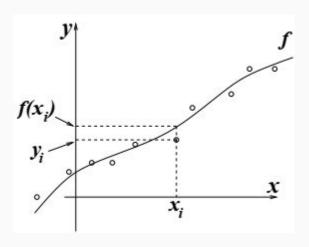




# Regression

- Fit a parameterized curve to experimental data
- Similar to interpolation
- Value at know points may not be exact
- Least squares

$$\rho = \sum_{i=1}^{n} r_i^2 \qquad \qquad r_i = y_i - y(x_i)$$



## Linear Least Squares

- Linear combination of functions
- Functions may be non-linear

$$\mathbf{r} = \mathbf{y} - \mathbf{A}\mathbf{c}$$
  $\mathbf{y} =$ 

$$\mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$
 ,  $\mathbf{c} = \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{pmatrix}$  ,

$$y(x) = \sum_{j=1}^{m} c_j f_j(x).$$

$$\mathbf{r} = \mathbf{y} - \mathbf{A}\mathbf{c}$$

$$\mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}, \quad \mathbf{c} = \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{pmatrix}, \quad \mathbf{A} = \begin{pmatrix} f_1(x_1) & f_2(x_1) & \cdots & f_m(x_1) \\ f_1(x_2) & f_2(x_2) & \cdots & f_m(x_2) \\ \vdots & \vdots & \ddots & \vdots \\ f_1(x_n) & f_2(x_n) & \cdots & f_m(x_n) \end{pmatrix}$$

$$\frac{\partial c_i}{\partial c_j} = \begin{cases} 1, & \text{if } i = j; \\ 0, & \text{otherwise.} \end{cases}$$

$$\mathbf{A}^T \mathbf{A} \mathbf{c} = \mathbf{A}^T \mathbf{y}$$

