

Daniel Cohen

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ABOUT ME

I'm a computer science graduate and an eager learner, looking for a developer role that will help me grow.

EDUCATION

2017 - 2021 The Academic College of Tel-Aviv, Yaffo
Student for Bachelor of Science (B.Sc.), Computer Science

PROGRAMMING

Technologies Java, Python, C, C++, JavaScript, HTML, CSS, React, Node.js, MongoDB, Selenium, Appium

Online Courses Java Programming MasterClass, **Udemy**
Web developer bootcamp, **Udemy**
Programming in Swift, **Ray Wenderlich**
Selenium Webdriver in Java, **Udemy**
Appium Mobile automation in Java, **Udemy**
Ethereum Developer - **Blockchain Training Alliance**

WORK EXPERIENCE

2019 - 2020 Java Automation Engineer
Here Mobility, Raanana, Israel

- Implemented Automation test scenarios for both Mobile and Web applications in Java, using Selenium Webdriver and Appium
- Designed and written test scenarios for Mobile and Web applications in Gherkin - Cucumber
- Implemented visual automated tests using AppliTools
- Experienced with physical device automated testing as well as cloud based testing with SauceLabs platform

PROJECTS

2018 C++ development project – Tetris
<https://github.com/DanielC7/Tetris---V2>

- Developed project for MTA Object Oriented course
- Creating an interactable UI using C++ and it's object oriented features

2020 VR development project (C#, Unity)- Whack-A-Mole
<https://github.com/DanielC7/Whack-A-Mole>

- VR game developed solo using Unity, coded in C#

2022 Campsite sharing around the globe
<https://github.com/DanielC7/yelp-camp>

- Complete Web app built with JS, NodeJS

MISCELLANEOUS

Hobbies I love playing **guitar**, **gardening** and caring for my **aquariums**

Languages Hebrew (Native), **English** (Full professional proficiency)

Military Service **2010 - 2013 Combat Intelligence Collection Corps**

- Combat team medic