

# Doxe update instructions

**Step 1:** Download the latest script from codecanyon and extract it on your pc. Open **updates > v1.9 > uploads** folder there you will see **2 zip files** in this folder and you need to upload those files in your server please follow the below directions carefully.

- **application.zip** > upload path: Goto your project **root folder** > **application** upload this zip file and extract it inside this folder.
- **assets.zip** > upload path: Goto your project **root folder** upload this zip file and extract it

**Step 2:** Upload “**updates**” folder in your project root folder

**Step 3:** Open a browser and write a url like this: [www.yourdomain.com/updates/v1.9](http://www.yourdomain.com/updates/v1.9) you will see a page like below here enter your item purchase code for update this script.

The screenshot shows a web interface for updating the Doxe script. At the top, there is a progress bar with two steps: 'Start' (indicated by a blue circle with a right arrow) and 'Database' (indicated by a grey circle with a database icon). Below the progress bar, there is a section titled 'Purchase Code' with a text input field containing the placeholder 'Enter Purchase Code'. A blue button labeled 'Continue →' is positioned below the input field. At the bottom, there is a small text line with a question mark icon: 'If you don't know how to get item purchase code on envato please click the below button'. Below this text is a blue button labeled 'Find my Code' with a magnifying glass icon.

**Step 4:** Here provide your current database credentials and wait a few seconds to update your scripts.

**Database**

Host

localhost

Database Name

Database Name

Username

Username

Password

Password

Prev Finish

**Note:** After applying the update, clear your browser cache and check the update.

**If you have multiple language then this is for you:**

In this update we have added few new language values so after applying the updates you need to go the admin panel > language > admin values and translate new values on there