# DANIEL DELAYO

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#### **EDUCATION**

# Stony Brook University

Fourth Year PhD Candidate under Michael A. Bender

May 2021 - Present

B.S. in Computer Science

August 2017 - May 2021

College of Engineering and Applied Science

Honors College, Honors CS, Summa Cum Laude, 3.95

#### **PUBLICATIONS**

# Exploring the Landscape of Distributed Graph Sketching (ALENEX 2025)

Single-machine streaming graph processing systems are typically bottlenecked by CPU performance, and distributed graph processing systems are typically bottlenecked by network latency. We present Landscape, a distributed graph-stream processing system that uses linear sketching to distribute the CPU work of computing graph properties to distributed workers with no need for worker-to-worker communication. As a result, it overcomes the CPU and network bottlenecks that limit other systems. DOI: 10.1137/1.9781611978339.11

# GraphZeppelin: How to Find Connected Components (Even When Graphs Are Dense, Dynamic, and Massive) (TODS 2024)

The task of computing connected components becomes more difficult when graphs are very large, or when they are dynamic, meaning the edge set changes over time subject to a stream of edge insertions and deletions. GraphZeppelin uses new linear sketching data structures (CubeSketch) to solve the streaming connected components problem and requires space asymptotically smaller than the space required for a lossless representation of the graph. GraphZeppelin is optimized for massive dense graphs: GraphZeppelin can process millions of edge updates (both insertions and deletions) per second, even when the underlying graph is far too large to fit in available RAM. DOI: 10.1145/3643846

#### IncrementandFreeze: Every Cache, Everywhere, All of the Time (SPAA 2023)

We design and implement a parallel and cache-efficient algorithm for generating exact LRU cache hitrate curves that runs many times faster than prior work. Exact LRU hit-rate curves can be used to optimize the cost to cache content. Reducing this cost can increase the availability and accessibility of content. DOI: 10.1145/3558481.3591085

#### Automatic Management of High-Bandwidth Memory (SPAA 2022)

High-Bandwidth Memory is an emerging type of memory that does not fit in the standard memory hierarchy; standard caching models do not apply. We present a caching model for High-Bandwidth Memory and verify it on Intel Knight's Landing processors.

We introduce Dynamic Priority, which gives a makespan constant-competitive with optimal and outperforms standard schemes. DOI: 10.1145/3490148.3538570

## Write-Optimized IP Indexer for Cyber Security (Cluster Computing 2022)

We designed expiration strategies that allow our system, Diventi, to support IP range queries in external memory with millisecond response times. Diventi automatically expires the oldest IP data without compromising query latency or ingestion rate.

This work was in collaboration with Sandia National Labs. DOI: 10.1007/s10586-021-03463-5

# SUBMITTED PUBLICATIONS

#### Don't Melt Your Cache: Low-Associativity with Heat-Sink

We show that low-associativity implementations of LRU are often actually not constant-competitive

algorithms. On the other hand, we give randomized eviction algorithms that are constant-competitive, and even a d-associative algorithm that, using any  $d = \omega(1)$ , and using 1 + o(1) resource augmentation, is 1 + o(1) competitive with the fully-associative LRU algorithm. Combined, our algorithms suggest a new way of thinking about the design of low-associativity caches, in which one intentionally designs randomized mechanisms that allow parts of the cache which are "overheating" to naturally cool down.

# CUPCaKE: Fast and Compact Dynamic Connectivity

To date, dynamic connectivity implementations either achieve low update and query time, or asymptotically low space complexity on massive dense graphs, but not both. We show how to have our cake and eat it too – that is, we present a dynamic connectivity algorithm and a corresponding implementation that processes updates quickly, answers queries with low latency, and uses sublinear space for massive graphs.

#### WORKS IN PROGRESS

# Cilk Prace: Fast and efficient parallel race detector

This work aims to create a provably good determinacy race detector that takes advantage of Cilk Reducers and instrumentation to make the work easy to use and maintainable. We build on the work of modern race detectors to create a practical tool that certifies a program is race free, has low space overhead, maintains good parallelism, and does not sacrifice maintainability.

#### Cilk Increment And Freeze: LRU Cache hitrate instrumentation at program runtime

We turn Increment-and-Freeze into a cilktool to enable generation of LRU hitrate curves with minimal space and time overhead from real program executions as they happen. We use this tool to study address space partitioning based sampling and real cache curves of various programs.

#### Parallel Paging: Rethinking practical parallel computation

Recent work proposes that the integral of RAM allocation over time, or memory impact, is a contentious resource for parallel program execution. We explore the use of memory-impact based allocation and scheduling decisions to minimize a program's memory impact and therefore maximize a machine's utilization. We experiment with hit-rate curves, blind algorithms, and machine learning to guide these decisions.

#### TECHNICAL STRENGTHS

| Computer Science                        | Algorithms, Data Structures, External-memory algorithms,<br>Parallel algorithms, High-Performance Computing, LLVM |
|---|---|
| Parallel Programs Programming Languages | OpenMP, MPI, OpenCilk<br>C++, C, Python; Familiar with Java, Prolog, SML  |

# TEACHING EXPERIENCE

| Teaching Assistant for Intro to Computer Science | Fall 2018   |
|--|-------------|
| Teaching Assistant for Algorithms                | Spring 2021 |
| Teaching Assistant for Graduate System Security  | Spring 2023 |
| Substitute Lecture for Algorithms                | Fall 2025   |

#### WORK EXPERIENCE

#### Stony Brook Computer Science Research Assistant

Summer 2019 - Present

· Advised by Michael A. Bender on Theory, Memory Architecture, Data Structures and Algorithms.

#### Sandia National Labs Intern

Summer 2021 - Summer 2024

· Collaborated with Sandians on the parallel and cache efficient theory and implementation of Write-Optimized Data Structures to solve cyber security challenges. · Advised by Krishna Kumar on High-Energy Physics Simulations for the PREX-II and MOLLER experiments in collaboration with Jefferson Lab.

# HONORS, AWARDS, AND SCHOLARSHIPS

NSF student travel grant for SPAA CLASC Invited Student GAANN Fellowship Graduated Summa Cum Laude Honors College Honors Computer Science SBU Presidential Scholarship Funding to attend SPAA 2024
Poster Presentation and funding for CLASC 2023
1 Year of PhD Funding (Fall 2022 and Spring 2023)
May 2021
August 2017 - May 2021
August 2017 - May 2021
Tuition and Fees, August 2017 - May 2021