

# Conditional Execution



# Agenda

- Decision Making
- If Statement
- Else Statement
- Elif Statement
- Operators

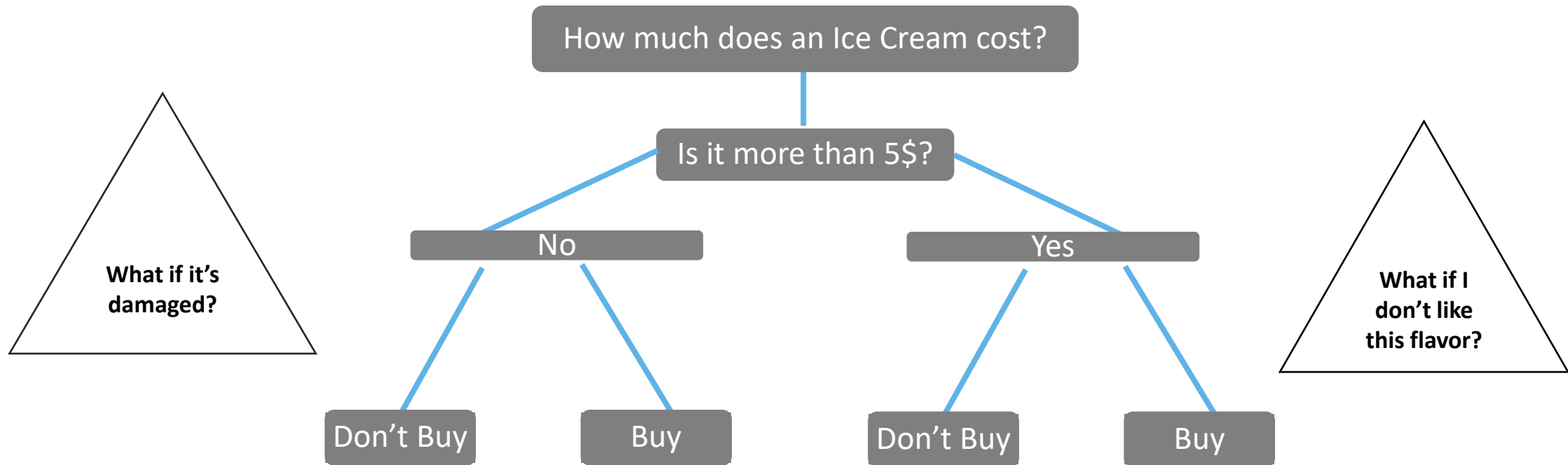


# Conditional Execution

- Conditional execution controls whether a specific-block of code will be executed or not.
- To write useful programs, we almost always need the ability to check conditions and change the program's behavior accordingly!

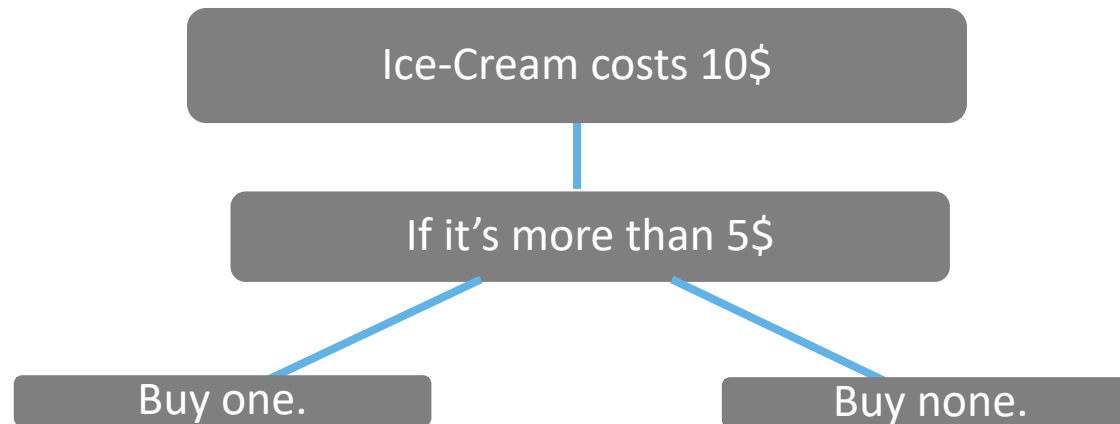
# Decision Making

- In modern programming, **Decision Making** is required in almost every script.
- **Decision Making** statements are used when we want a set of instructions to be executed in one situation and different instructions in another.



# IF Statement

- The *if* Statement is used in Python for Decision Making.
- The *if* Statement helps us to evaluate a *Boolean Expression* and determine which code will be executed, respectively.



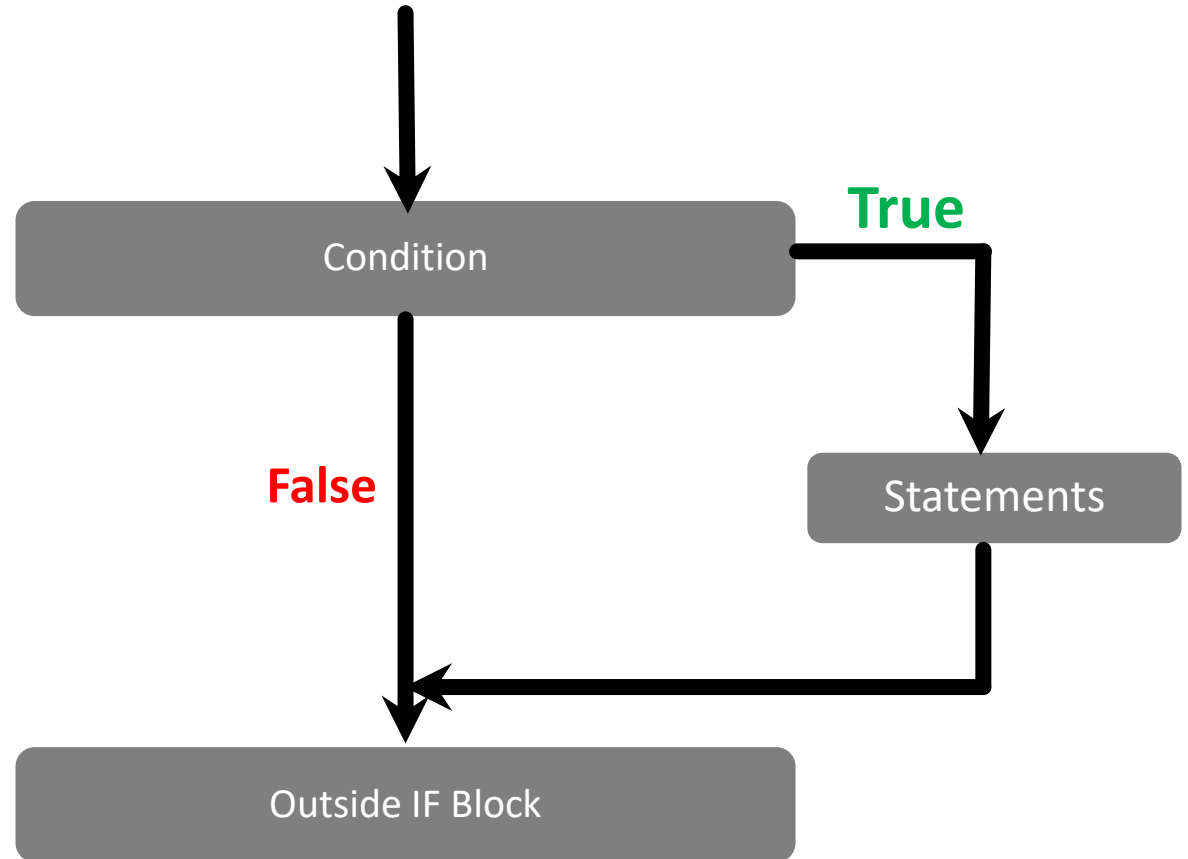
# IF Statement - Syntax

```
if (BOOLEAN EXPRESSION):  
    STATEMENTS
```

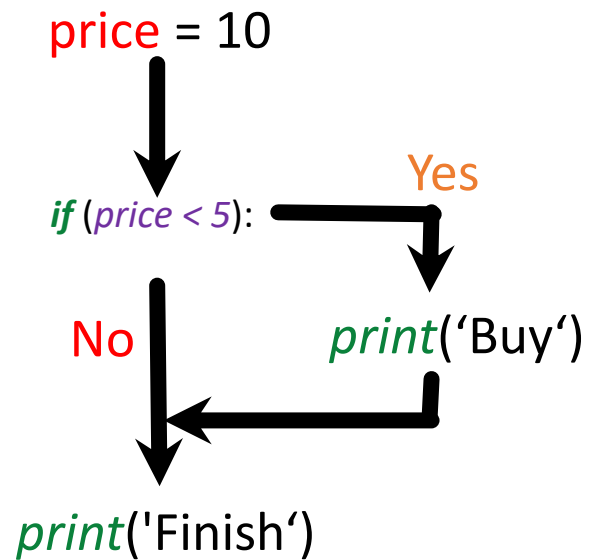
- The colon (:) is **significant** and **required**.
- The line after the colon **must** be indented. (4 Spaces)
  - Python 3 disallows mixing the use of tabs and spaces for indentation.
- All lines indented the same amount after the colon will be executed whenever the *Boolean Expression* is **true**.
- The *Boolean Expression* is called the **Condition**.

# IF Statement – Flow Chart

- If the *Boolean Condition* is *true*; then all the indented statements get executed.
- If the *Boolean Condition* is *false*. Then all the indented statements will **not** execute.



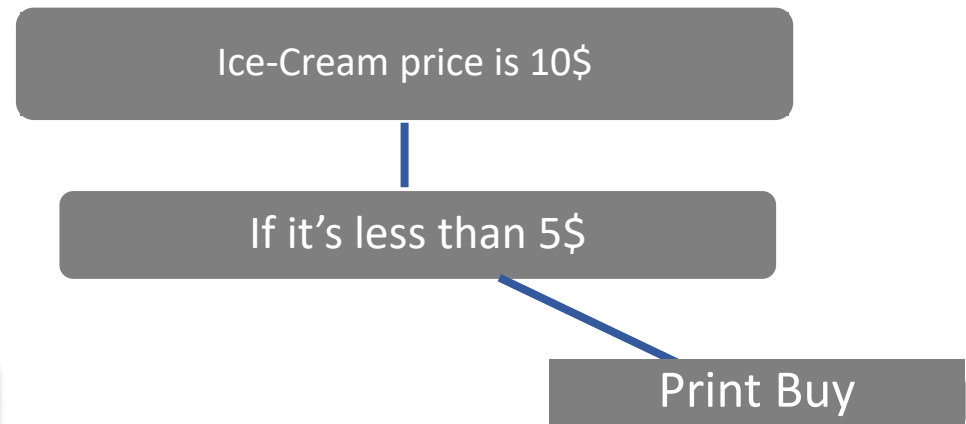
# IF Statement



## Program:

```
price = 10
if (price < 5):
    print('Buy')


print('Finish')
```





# The IF Statement

```
x = 5
if x == 5:
    print('Equal to 5')
if x > 4:
    print('Greater than 4')
if x >= 5:
    print('Greater than or equal to 5')
if x < 6:
    print('Less than 6')
if x <= 5:
    print('Less than or equal to 5')
if x != 6:
    print('Not equal to 6')
```



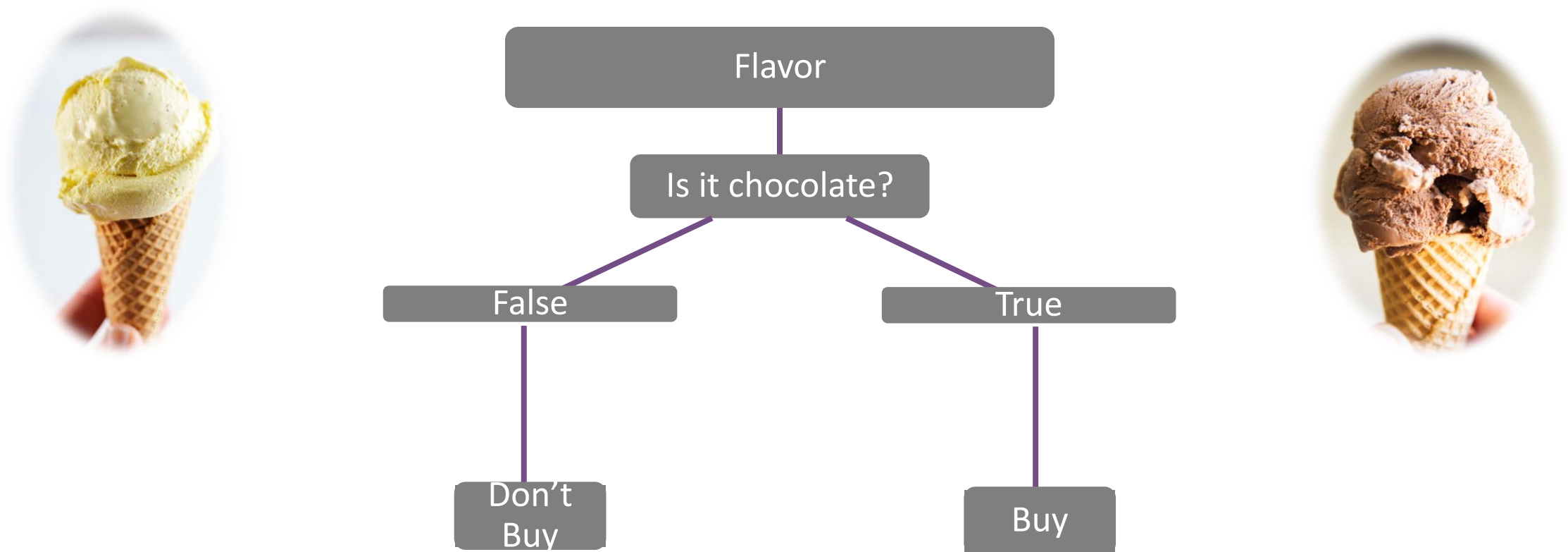
Equal to 5  
Greater than 4  
Greater than or equal to 5  
Less than 6  
Less than or equal to 5  
Not equal to 6



# Else Statement

- The *Else* Statement is used when we want to execute a particular code when our *Boolean Condition* **does not** match our condition.
- Unlike the *If* Statement, which executes code if the *Boolean Condition* returns as **true**, the *Else* Statement can react to a false *Boolean Condition*.

- Else Statement



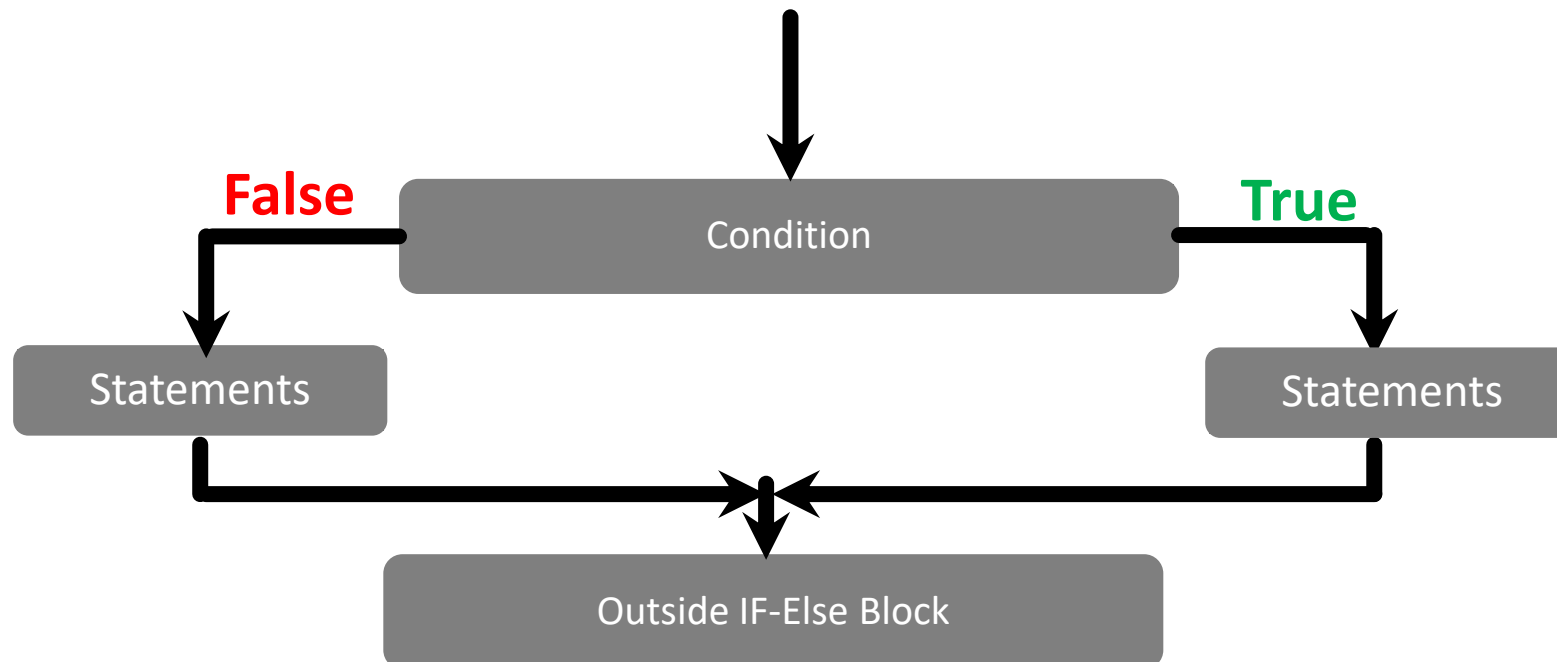
# Else Statement - Syntax

```
if (BOOLEAN EXPRESSION):  
    STATEMENTS  
  
else:  
    STATEMENTS
```

- The colon (:) is **significant** and **required**.
- The line after the colon **must** be indented. (4 Spaces)
- All lines indented the same amount after the colon will be executed.

# Else Statement – Flow Chart

- If the *Boolean Expression* returns as **false**, the entire block of *If* Statements is skipped.
- If the *Boolean Expression* returns as **true**, the entire block of *Else* Statements is skipped.



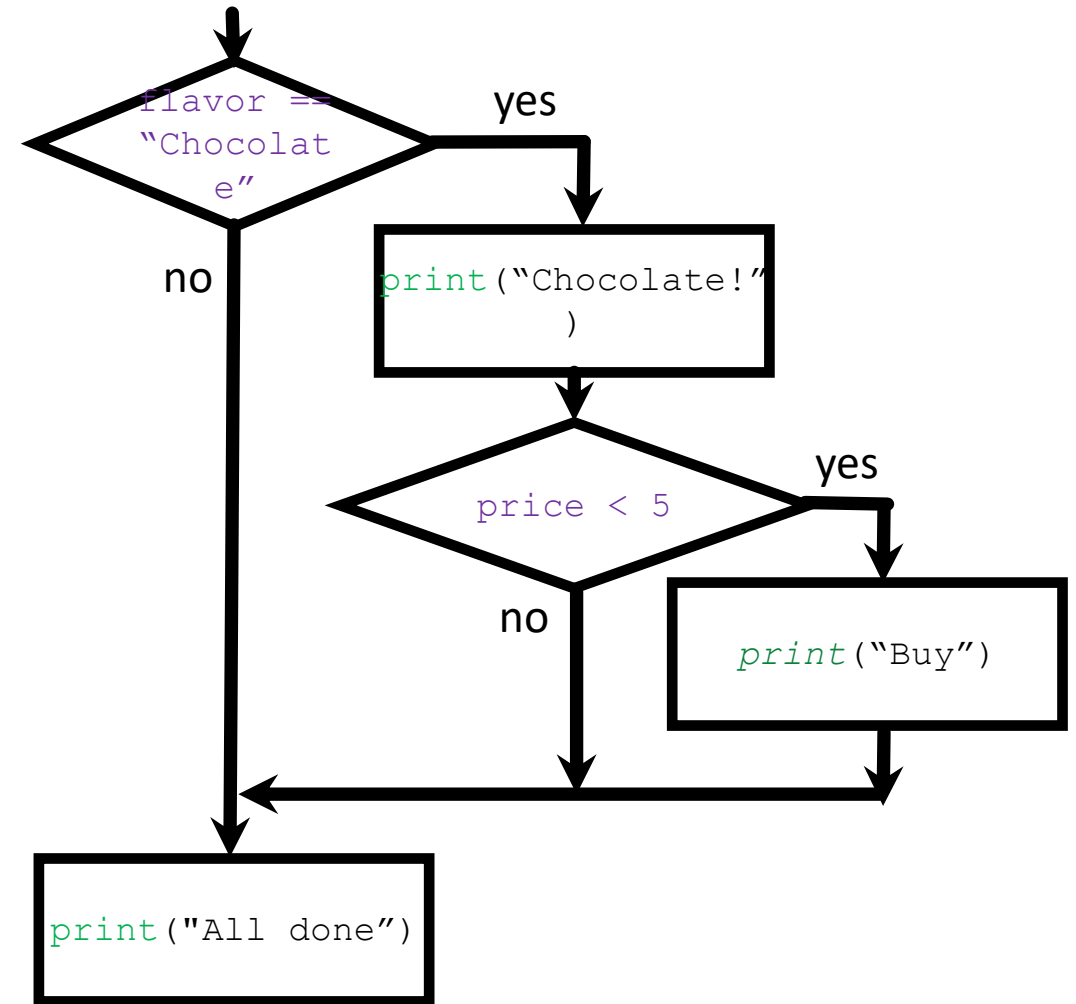
# Nested Conditions

- An *if* Statement inside an *if* Statement is called a **Nested Condition**.

```
flavor = "Chocolate"
price = 10

if (flavor == "Chocolate"):
    print("Yes!")
    if (price < 5):
        print("Buy")

print("All done")
```





# Else If Statement

- The *Else If* Statement serves its purpose when we want to execute specific code when our *Boolean Condition* does not match our previous condition, but it might match a new one.
- Sometimes there are more than two possibilities, and we need more than one condition.
- Using an *Else If* Statement is useful to avoid excessive indentation.
- The keyword '*elif*' is short for '*Else If*'

# Elif Statement - Syntax

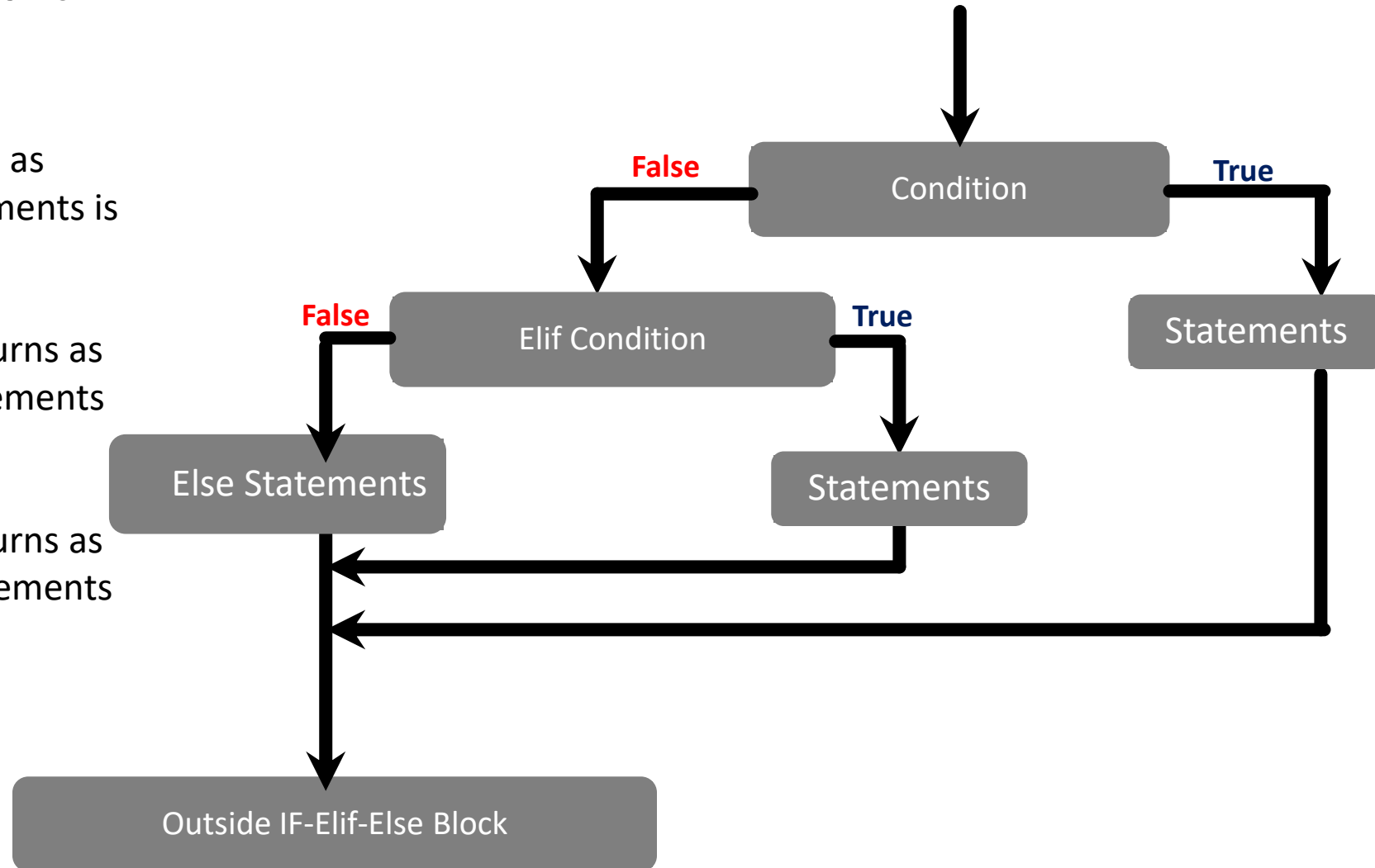
```
if (BOOLEAN EXPRESSION):  
    STATEMENTS  
elif (BOOLEAN EXPRESSION):  
    STATEMENTS  
else:  
    STATEMENTS
```

- The colon (:) is **significant** and **required**.
- The line after the colon **must** be indented. (4 Spaces)
- All lines indented the same amount after the colon will be executed.



## • Elif Statement – Flow Chart

- If the *Boolean Expression* returns as **false**, the entire block of *If* Statements is skipped.
- If the *Elif Boolean Expression* returns as **true**, the entire block of *Elif* Statements is executed.
- If the *Elif Boolean Expression* returns as **false**, the entire block of *Elif* Statements is skipped.

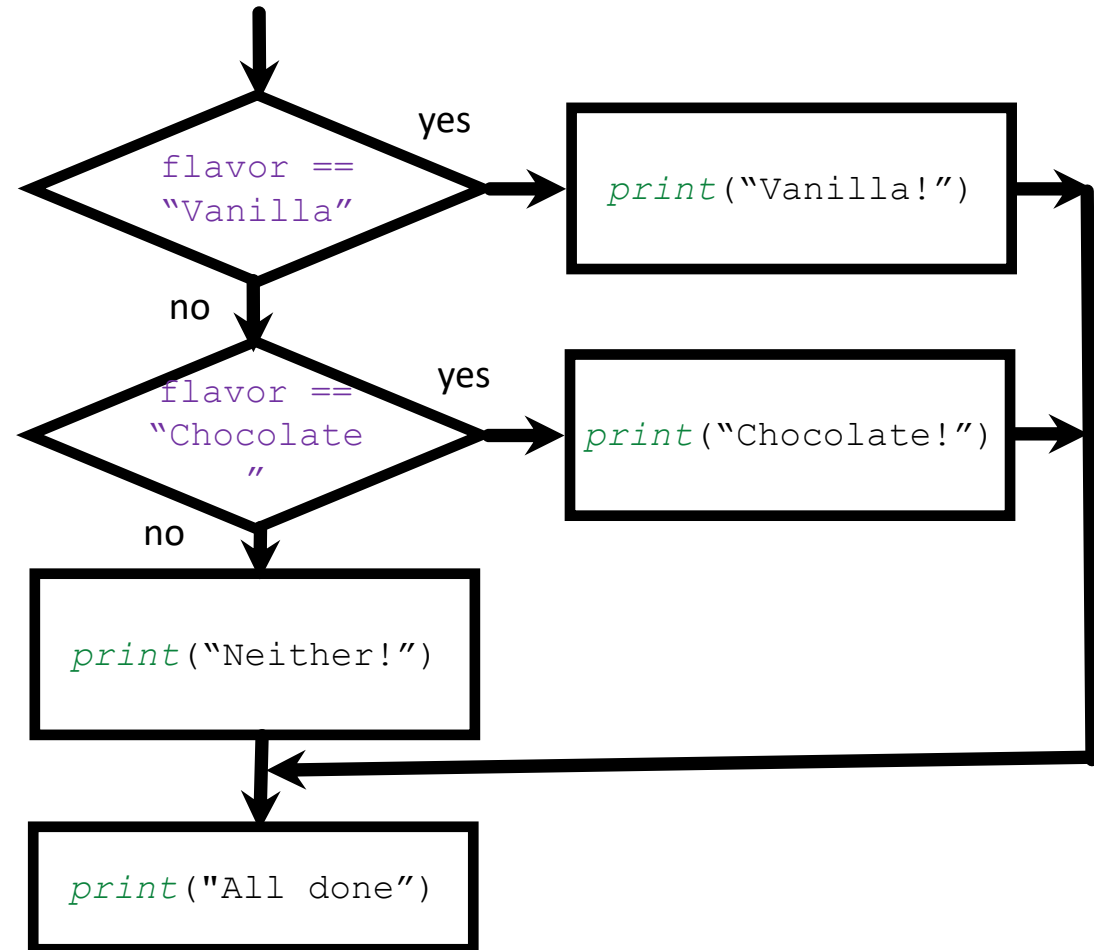


## • Elif Statement

```
flavor = "Chocolate"

if (flavor == "Vanilla"):
    print("Vanilla!")
elif (flavor == "Chocolate"):
    print("Chocolate!")
else:
    print("Neither!")

print("All done")
```



# Logical Operators

- Logical Operators are used to combining conditional statements.
- If an operator acts on a single variable. It is called a **unary** operator.
- If an operator acts on two variables. It is called a **binary** operator.

Operator	Type	Description	Example
<i>and</i>	Binary	Returns True if both statements are true	$(x < 5) \text{ and } (x < 10)$
<i>or</i>	Binary	Returns True if one of the statements is true	$(x < 5) \text{ or } (x > 10)$
<i>not</i>	Unary	Reverse the result, returns false if the result is true	<i>not</i> $(x < 5)$

## • Logical Operators - Explained

- 1 = True
- 0 = False

AND		OR		NOT	
-----	--	----	--	-----	--

A	B	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

conjunction  
 $A \text{ AND } B = A \cdot B = AB$



**AND** is 1 if **both inputs** are 1.

A	B	A OR B
0	0	0
0	1	1
1	0	1
1	1	1

disjunction  
 $A \text{ OR } B = A + B$



**OR** is 1 if **one ore more** of the inputs are 1.

A	NOT A
0	1
1	0

negation  
 $\text{NOT } A = \sim A = A' = \overline{A}$



**NOT** is 1 **only** if the input is 0.



# The *in* Operator

- The *in* operator returns **True** if the first operand is contained within the second, and **False** otherwise!
- There is also a *not in* operator, which does the opposite!

# Order of Logical Operator Assessment

- **NOT** will always happen first, then **AND**, then **OR**.
- The use of *parentheses* - **()**, can change this order.
- **Always** use parentheses, so that the individuals code is more readable, *even when they are not needed*.

```
>>> not False and True  
True
```

```
>>> True or True and False  
True  
>>> (True or True) and False  
False
```

# Boolean Values of Variables

- Any “empty” variables are *False*.
- Any variables *with* “content” are *True*.
- Q: *What is an “empty” integer?*
  - A: 0
- Q: *What is an “empty” string?*
  - A: ""

```
>>> bool(0)
False
>>> bool(3)
True
>>> bool("")
False
>>> bool("Hello!")
True
```

# Boolean Values in Conditions

- In a condition, the casting of a variable/statement to a Boolean is redundant, so it is best practice to remove the *bool()* casting altogether.

```
>>> if 0:  
    print("This should not be printed")
```

```
>>> x = "A full string"  
>>> if x:  
    print("Non-empty strings are True!")
```

```
Non-empty strings are True!  
>>>
```



# Summary

- ✓ Decision Making
- ✓ If Statement
- ✓ Else Statement
- ✓ Elif Statement
- ✓ Operators

Thank you