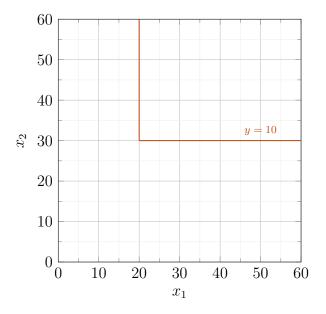
You probably have been wondering how Attila earns the income that later he spends on *exes* and *whys*. Well, he is the proud owner of a highly profitable business. His secret lies in the technology: he essentially combines two (really cheap) inputs,  $x_1$  and  $x_2$ , and sells the output y (at an exorbitant price).

Attila's factory is able to produce each unit of output, y, by combining two units of  $x_1$  with three units of  $x_2$ . That is, Attila uses two inputs in fixed proportions.

• In the graph below, draw an isoquant showing the combinations of input that give exactly ten units of output.



Write the Mathematical formula that describes Attila's technology.

$$y = F(x_1, x_2) = \min\{\frac{1}{2}x_1, \frac{1}{3}x_2\}$$

• Is Attila's technology monotonic? Why?

Take  $(x_1, x_2)$  and  $(x_1', x_2')$  such that  $x_1' \ge x_1$  and  $x_2' \ge x_2$ . Then we have that  $\min\{\frac{1}{2}x_1', \frac{1}{3}x_2'\} \ge \min\{\frac{1}{2}x_1, \frac{1}{3}x_2\}$ , that is  $F(x_1', x_2') \ge F(x_1, x_2)$ . This means that Attila's technology is monotonic.

• Is Attila's technology convex? Why?

Given that the isoquants that describe Attila's technology are convex curves, Attila's technology is convex.

• Does Attila's technology exhibit decreasing, constant, or increasing returns to scale? Why?

Take t > 1 and consider  $F(t \cdot x_1, t \cdot x_2)$ .

$$F(t \cdot x_1, t \cdot x_2) = \min\{t \cdot \frac{1}{2}x_1, t \cdot \frac{1}{3}x_2\} = t \cdot \min\{\frac{1}{2}x_1, \frac{1}{3}x_2\} = t \cdot F(x_1, x_2)$$

This means that Attila's technology exhibits constant returns to scale.