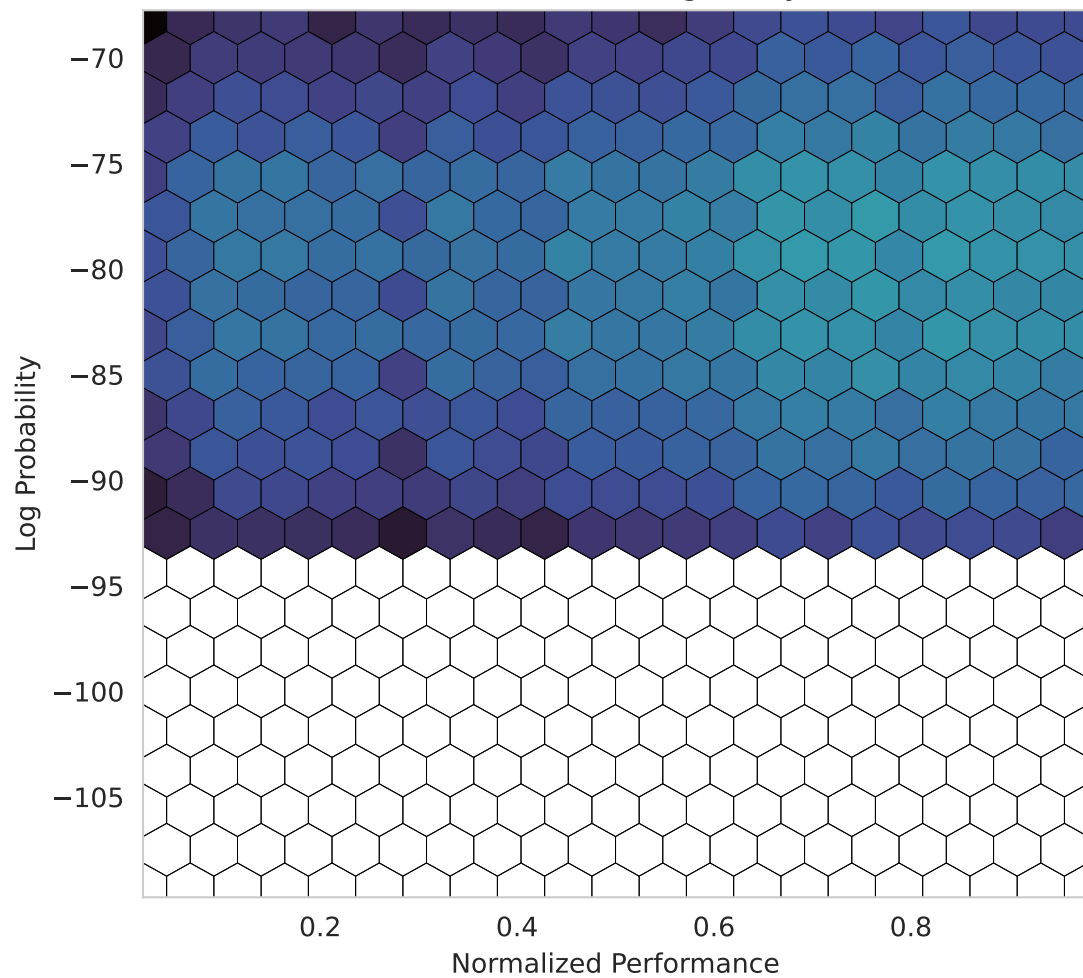


# Log Probability of Actions in a 2-Neighbor Ball for Behavior Cloning Policy

## Behavior Cloning Policy



## Optimal Policy

