

Education

Pamantasan ng Lungsod ng Maynila
Bachelor of Science in Computer Science

Intramuros, Manila
August 2023 - Present

Headstarter AI
Software Engineering Fellowship

San Francisco, California
July 2024 - September 2024

Universidad de Manila
TVE - ICT | with High Honors

Ermita, Manila
August 2021 - July 2023

Experience

Google Developer Student Clubs - PLM
Data Committee under Tech Relations

Manila, Philippines
October 2023 - Present

- Participated in a series of advanced technical seminars, enhancing proficiency in Python, Data Visualization, Data Analysis, and related technologies.
- Contributed to the growth and development of the tech community through knowledge sharing and active participation.
- Actively developing Data Analyst skills under partnered sponsorship with DataCamp.

PLM Computer Science Society
Auditor

Manila, Philippines
October 2023 - Present

- Supported the communication with sponsors and external organizations to build strong partnerships.
- Assisted with organizing events and initiatives that expanded the society's network and resources.
- Contributed significantly to organized a tech seminar that attracted over 100 participants, enhancing community engagement.

AWS Cloud Club Philippines - Haribon
Data Engineer | Software Developer Skillbuilder

Manila, Philippines
July 2024 - Present

- Facilitated a hands-on workshop on AWS S3 services as a speaker at an onsite event with over 50 attendees, teaching practical skills for utilizing cloud storage solutions.
- Data Developer for the official AWSCCP - Haribon Website, contributing to data integration and backend processes for the ongoing project.
- Actively participates in data and software development seminars to stay updated with industry trends and best practices.

Projects

PabiliPal | Java, SQLite,
Stocks and Inventory System with Point of Sales Feature

Project Leader & Backend Developer
Pamantasan ng Lungsod ng Maynila

- Led the project team through the entire development process, from planning to deployment.
- Conducted backend development using Java and SQLite for robust data management.
- Designed and implemented key features to enhance user experience and functionality.
- Managed project timelines, ensuring on-time delivery and adherence to project goals.

Chef Laksbay | C#, Unity
Android App Game

Project Leader & Developer
UMAK 13th IT Skills Olympics - (PLM Representative)

- Led and collaborated with a 3 person multidisciplinary team to ensure the project's timely completion.
- Actively contributed as the supporting backend developer, implementing game functionality in C# using Unity.
- Delivered a compelling project pitch to judges.
- Practiced effective version control and collaboration using Git.
- Demonstrated strong problem-solving skills and the ability to work effectively under pressure.

Technical Skills

Programming Languages: JavaScript, C, C++, Python, Java, C#

Database Management: SQLite, SQL, Postgres

Data Analysis: pandas, Excel, matplotlib

Development Tools: GitHub, Figma, Android Studio, Unity, AWS S3, AWS DynamoDB

Concepts: Object-Oriented Programming, Data Structures and Algorithms

