Daniel Høyer Bjørnskov

Software Engineer & Software Architect.

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Personal Profil

My name is Daniel Høyer Bjørnskov and I'm an outgoing software engineer with experience in both complex software development and design as well as establishing and developing software teams and processes.

I have experience with both frontend, backend and fullstack tasks and has previously also touched on the DevOps role. For the past four years, I have primarily dealt with the role of Software Architect (solution architect), but also Agile/Scrum team management and a number of development tasks.

In the section below, examples of my most recent tasks within respective categories can be seen.

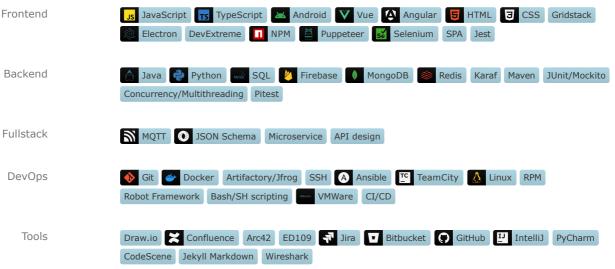
- Frontend: Development of SPA (Single Page Application) website with Vue based DevExtreme. Development of "Vanilla JS" and Typescript Electron desktop application. Creating CI/CD pipeline to handle Puppeteer snapshot tests with 0% fault tolerance.
- Backend: Concurrency/multithread-handling or database and external protocol integration. Development of common Maven repositories via Artifactory/Jfrog (similar tasks solved for internal NPM packages).
- **Fullstack**: API design (JSON schema standard) and associated implementation for multiple microservices. Knowledge sharing of architecture and technical choices to a larger development team with tools like Confluence, Draw.io and Arc42.
- DevOps: Produced Ansible deployment on CI/CD pipeline (TeamCity) in collaboration with Docker containers. The deployment handled the transfer and installation of RPM files, Docker containers and configuration files on multiple devices and across multiple networks.

I find myself well at the crossroads between the development role and tasks of a more architectural nature - and I like to be at the head of a team.

In the role of team-lead, I have implemented quality-enhancing processes such as the Robot Framework across several units and networks. In addition, I have also led new higher standards for code quality via static code analysis tools. Eg. CodeScene, Pitest, Robot Framework, etc.

I have a high level of initiative, ambition and personal expectation, all of which are driving forces for my work. I assume a great deal of responsibility for my and/or the team's tasks being solved to the best of their ability, so that the product reaches the desired goal.

Primary competencies



Career & projects 2019 - 2024 Saab Danmark, Software Architect

As a software architect at Saab, my primary task was to design and develop the advanced TactiCall VCS product for the civil and military aviation industry.

During my time as software architect on the project, both the product and the team have experienced rapid development. The product has gone from consisting of a few lines of code to today being a full commercial system. At the same time, the team has grown from just three developers to today consisting of 10 developers and 2 testers.

In addition to design and development, my role also included facilitating the development process. It was therefore also his responsibility to coordinate deadlines for the development team, stand-up/retrospective/kickoff facilitation (SCRUM master tasks) as well as long-term development planning and strategy.

The involvement in the VCS project has given me extensive knowledge and experience with microservice architectures, multiple programming languages and technologies, as well as hands-on experience in driving high-quality software deliveries.

In the role of software architect, my specific development tasks have varied, from Frontend (e.g. SPA web server, Electron application or internal NPM packages) and Backend development (e.g. Concurrency handling or database and external protocol integration), for DevOps tasks (e.g. Ansible deployments, Docker debugging and Karaf bundle container handling).

Skills utilized



2018 - 2029 Saab Danmark, Software Engieneer

In the first year at Saab, I worked as a Software Engineer on the VCS project. Due to good development in the role and training through the Technological Institute and Danish IT (System Architect - Practitioner), I was promoted to the role of Software Architect after one year.

In the role of Software Engineer, I was responsible for the production of an Electron desktop application based on a "Vanilla JS" and TypeScript project, development of several Java microservices and integration between applications with the MQTT protocol.

Given that the VCS product handles both radio and telephony communication (SIP and RTP/RTCP protocol), I have also built up good experience in debugging with tools such as Wireshark.

Skills utilized



2018 - 2019 INTEGU, Freelance Software Consultant

Over a period of half a year, I traveled to India with his wife in connection with her work. Given the successful working relationship with the former employer Capgemini, the position was converted to a freelance position. This allowed me to continue his work remotely from India throughout the six months.

Skills utilized



2018 - 2019 Capgemini, Software Engineer - Consultant

At Capgemini, I worked as a software engineer on a major booking system for the healthcare system. I quickly grew in his role (eg Java 8 OCA certification) and worked with a variety of development tools and services - all within an established SCRUM project.

During this employment, I gained an in-depth insight into what it means to work with legacy

code, including the caveats and precautions that should be taken into account in order to work safely and efficiently in a 15+ year old codebase.

Skills utilized



Skill table

Skill table				
Roles	Roles	Skill level	Years experience	Last utilized
	Software Architect		4	2024
	Software Engineer		6	2024
	SCRUM-master		5	2024
Frontend Technologies	Frontend Technologies	Skill level	Years experience	Last utilized
	Js JavaScript	0000	6	2024
	TypeScript		6	2024
	Android		3	2020
	V Vue		2	2024
	Angular	0000	2	2020
	F HTML		6	2024
	Electron	00000	5	2024
	NPM	00000	6	2024
	Puppeteer	00000	5	2024
	∃ CSS	00000	5	2024
	Selenium Selenium		2	2024
	DevExtreme		2	2024
	Gridstack		3	2024
	SPA		2	2024
	Jest		5	2024
	i		1	1
Backend Technologies	Backend Technologies	Skill level	Years experience	Last utilized
	A Java	0000	6	2024
	Python		3	2024
	Mysol SQL		2	2019
	Firebase	••••	1	2020
	MongoDB		2	2024
	Redis	••••	1	2023
	Karaf	••••	2	2023
	Maven	00000	6	2024
	JUnit/Mockito		6	2024
	Concurrency/Multithreading		5	2024
	Pitest		5	2024
Fullstack Technologies	Fullstack Technologies	Skill level	Years experience	Last utilized
	MQTT		5	2024
	JSON Schema		5	2024
	Microservice		5	2024
	API design		5	2024
DevOps Technologies	DevOps Technologies	Skill level	Years experience	Last utilized
	♦ Git		6	2024
	Docker		5	2024
	A Ansible		3	2024
	TeamCity		6	2024
	Linux		5	2024
	vm/sare VMWare		6	2024
	RPM		5	2024
	Robot Framework		2	2024

DevOps Technologies	Skill level	Years experience	Last utilized
Bash/SH scripting		5	2024
SSH		4	2024
Artifactory/Jfrog	$\bullet \bullet \bullet \bullet \circ$	6	2024
CI/CD		5	2024

Tools	Skill level	Years	Last utilized
		experience	
Confluence		6	2024
Jira Jira		6	2024
Bitbucket		6	2024
GitHub		6	2024
<u>IJ</u> IntelliJ		6	2024
<u>IJ</u> PyCharm		6	2024
CodeScene		5	2024
Arc42		4	2024
ED109		2	2024
Draw.io		3	2024
Jekyll Markdown		1	2024
Wireshark		5	2024

Publications

Presentations &

Lectures 2024



development of military technologies

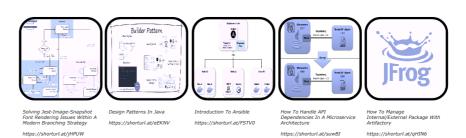
https://shorturl.at/bilyD

solving with iterative software development

https://shorturl.at/qyzNF

Blogs -

www.INTEGU.net 2018-2024



Education &

Certifications 2023 Eurocea ED-109 (software assurance level) certified

Dansk IT - System Architect Practitioner

Dansk IT - IT Architect Foundation

Oracle - OCA - Java 8

Huawei - Seeds for the Future

2015-2017 M.Sc. Innovative Communication Technologies & Entrepreneurship

2014-2015 B.Sc – Management Center Innsbruck B.Sc. Innovation and Business (IB)