



Personal Profil

Daniel Høyer Bjørnskov

Software Engineer & Software Architect.

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My name is Daniel Høyer Bjørnskov and I'm an outgoing software engineer with experience in both complex software development and design as well as establishing and developing software teams and processes.

I have experience with both frontend, backend and fullstack tasks and has previously also touched on the DevOps role. For the past four years, I have primarily dealt with the role of Software Architect (solution architect), but also Agile/Scrum team management and a number of development tasks.

In the section below, examples of my most recent tasks within respective categories can be seen.

- **Frontend:** Development of SPA (Single Page Application) website with Vue based DevExtreme. Development of "Vanilla JS" and Typescript Electron desktop application. Creating CI/CD pipeline to handle Puppeteer snapshot tests with 0% fault tolerance.
- **Backend:** Concurrency/multithread-handling or database and external protocol integration. Development of common Maven repositories via Artifactory/Jfrog (similar tasks solved for internal NPM packages).
- **Fullstack:** API design (JSON schema standard) and associated implementation for multiple microservices. Knowledge sharing of architecture and technical choices to a larger development team with tools like Confluence, Draw.io and Arc42.
- **DevOps:** Produced Ansible deployment on CI/CD pipeline (TeamCity) in collaboration with Docker containers. The deployment handled the transfer and installation of RPM files, Docker containers and configuration files on multiple devices and across multiple networks.

I find myself well at the crossroads between the development role and tasks of a more architectural nature - and I like to be at the head of a team.

In the role of team-lead, I have implemented quality-enhancing processes such as the RobotFramework across several units and networks. In addition, I have also led new higher standards for code quality via static code analysis tools. Eg. CodeScene, Pitest, RobotFramework, etc.

I have a high level of initiative, ambition and personal expectation, all of which are driving forces for my work. I assume a great deal of responsibility for my and/or the team's tasks being solved to the best of their ability, so that the product reaches the desired goal.

Primary competencies

Frontend

JavaScript TypeScript Android Vue Angular HTML CSS Gridstack
Electron DevExtreme NPM Puppeteer Selenium SPA Jest

Backend

Java Python SQL Firebase MongoDB Redis Karaf Maven Gradle
JUnit/Mockito Concurrency/Multithreading Pitest LDAP

Fullstack

MQTT JSON Schema Microservice API design TOGAF Solution Architect

DevOps

Git Docker Artifactory/Jfrog SSH Ansible TeamCity Linux RPM
Robot Framework Bash/SH scripting VMWare CI/CD

Tools

Draw.io Confluence Arc42 ED109 Jira Bitbucket GitHub IntelliJ PyCharm
CodeScene Jekyll Markdown Wireshark

Career & projects

2019 - 2024

Saab Danmark, Software Architect
Industry: Aviation - Military and Civilian

As a software architect at Saab, my primary task was to design and develop the advanced TactiCall VCS product for the civil and military aviation industry.

During my time as software architect on the project, both the product and the team have experienced rapid development. The product has gone from consisting of a few lines of code to today being a full commercial system. At the same time, the team has grown from just three developers to today consisting of 10 developers and 2 testers.

In addition to design and development, my role also included facilitating the development process. It was therefore also his responsibility to coordinate deadlines for the development team, stand-up/retrospective/kickoff facilitation (SCRUM master tasks) as well as long-term development planning and strategy.

The involvement in the VCS project has given me extensive knowledge and experience with microservice architectures, multiple programming languages and technologies, as well as hands-on experience in driving high-quality software deliveries.

In the role of software architect, my specific development tasks have varied, from Frontend(e.g. SPA web server, Electron application or internal NPM packages) and Backend development(e.g. Concurrency handling or database and external protocol integration) , for DevOps tasks(e.g. Ansible deployments, Docker debugging and Karaf bundle container handling).

Skills utilized



2018 - 2019

Saab Danmark, Software Engineer
Industry: Aviation - Civilian

In the first year at Saab, I worked as a Software Engineer on the VCS project. Due to good development in the role and training through the Technological Institute and Danish IT (SystemArchitect - Practitioner), I was promoted to the role of Software Architect after one year.

In the role of Software Engineer, I was responsible for the production of an Electron desktop application based on a "Vanilla JS" and TypeScript project, development of several Java microservices and integration between applications with the MQTT protocol.

Given that the VCS product handles both radio and telephony communication (SIP and RTP/RTCP protocol), I have also built up good experience in debugging with tools such as Wireshark.

Skills utilized



2018 - 2019

INTEGU, Freelance Software Consultant
Industry: Public Healthcare

Over a period of half a year, I traveled to India with his wife in connection with her work. Given the successful working relationship with the former employer Capgemini, the position was converted to a freelance position. This allowed me to continue his work remotely from India throughout the six months.

Skills utilized



2018 - 2019

Capgemini, Software Engineer - Consultant
Industry: Public Healthcare

At Capgemini, I worked as a software engineer on a major booking system for the healthcare system. I quickly grew in his role (eg Java 8 OCA certification) and worked with a variety of development tools and services – all within an established SCRUM project.

During this employment, I gained an in-depth insight into what it means to work with legacy code, including the caveats and precautions that should be taken into account in order to work safely and efficiently in a 15+ year old codebase.

Skills utilized














Skill table








Roles

Roles	Skill level	Years experience	Last utilized
Software Architect	●●●●●	4	2024
Software Engineer	●●●●●	6	2024
SCRUM-master	●●●●○	5	2024



Frontend Technologies

Frontend Technologies	Skill level	Years experience	Last utilized
 JavaScript	●●●●●	6	2024
 TypeScript	●●●●●	6	2024
 Android	●●●●○	3	2020
 Vue	●●●●○	2	2024
 Angular	●●●○○	2	2020
 HTML	●●●●●	6	2024
 Electron	●●●●●	5	2024
 NPM	●●●●●	6	2024
 Puppeteer	●●●●○	5	2024
 CSS	●●●●●	5	2024
 Selenium	●●●●○	2	2024
DevExtreme	●●●●○	2	2024
Gridstack	●●●●○	3	2024
SPA	●●●○○	2	2024
Jest	●●●●●	5	2024





Backend Technologies



Backend Technologies	Skill level	Years experience	Last utilized
 Java	●●●●●	6	2024
 Python	●●●●○	3	2024
 SQL	●●●●○	2	2019
 Firebase	●●●○○	1	2020
 MongoDB	●●●●○	2	2024
 Redis	●●●○○	1	2023
 Gradle	●●●○○	6	2019
Karaf	●●●○○	2	2024
Maven	●●●●○	6	2024
JUnit/Mockito	●●●●●	6	2024
Concurrency/Multithreading	●●●●●	5	2024
Pitest	●●●●●	5	2024
LDAP	●●●○○	1	2024

Fullstack Technologies







Fullstack Technologies	Skill level	Years experience	Last utilized
 MQTT	●●●●●	5	2024
 JSON Schema	●●●●●	5	2024
Microservice	●●●●●	5	2024
API design	●●●●●	5	2024
Solution Architect	●●●●○	4	2024
TOGAF	●●●○○	4	2024

DevOps Technologies

DevOps Technologies	Skill level	Years experience	Last utilized
 Git	●●●●●	6	2024
 Docker	●●●●●	5	2024
 Ansible	●●●●○	3	2024
 TeamCity	●●●●●	6	2024

DevOps Technologies	Skill level	Years experience	Last utilized
 Linux	●●●●○	5	2024
 VMWare	●●●○●	6	2024
RPM	●●●○●	5	2024
Robot Framework	●●●●●	2	2024
Bash/SH scripting	●●●●●	5	2024
SSH	●●●●●	4	2024
Artifactory/Jfrog	●●●●○	6	2024
CI/CD	●●●●●	5	2024

Tools

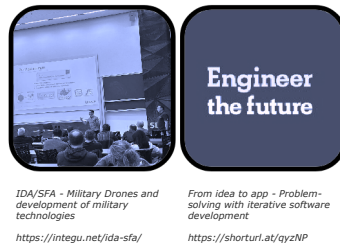
Tools	Skill level	Years experience	Last utilized
 Confluence	●●●●●	6	2024
 Jira	●●●●○	6	2024
 Bitbucket	●●●●●	6	2024
 GitHub	●●●●●	6	2024
 IntelliJ	●●●●●	6	2024
 PyCharm	●●●●●	6	2024
CodeScene	●●●●○	5	2024
Arc42	●●●●●	4	2024
ED109	●●●●●	2	2024
Draw.io	●●●●●	3	2024
Jekyll Markdown	●●●○●	1	2024
Wireshark	●●●○●	5	2024

Publications

Presentations &

Lectures

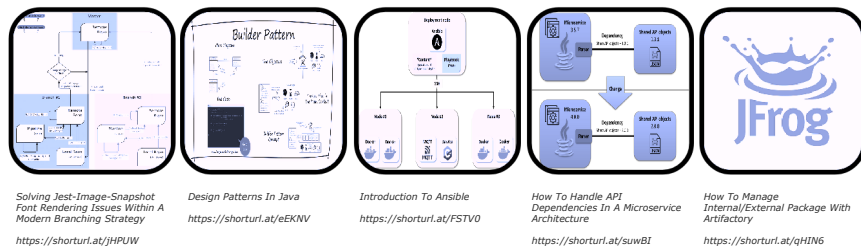
2024



Blogs -

www.INTEGU.net

2018 - 2024



Education &

Certifications

2023

Eurocea ED-109 (software assurance level) certified

2021

Dansk IT - System Architect Practitioner (TOGAF)

2020

Dansk IT - IT Architect Foundation (TOGAF)

2018

Oracle - OCA – Java 8

2017

Huawei - Seeds for the Future

2015 - 2017

M.Sc. Innovative Communication Technologies & Entrepreneurship

2014 - 2015

B.Sc – Management Center Innsbruck

2012 - 2015

B.Sc. Innovation and Business (IB)