

Meeting Summary: Expectations and Realistic Goals of Sprint 2, Feedback Incorporation of Sprint 1.

Date: 05/03/24

Participants:

- Member 1 (Dylan Carter - 720007761 - dc713@exeter.ac.uk)
- Member 2 (Jamie Elder - 720011935 - je497@exeter.ac.uk)
- Member 3 (Victor Smith - 720087895 - vpshs201@exeter.ac.uk)
- Member 4 (Daniel Hart - 700046191 - dh590@exeter.ac.uk)
- Member 5 (Ziyad Alrubian - 710057514 - zaa203@exeter.ac.uk)

Session Length: 1 hour

Objective:

The objective of this meeting was to discuss our expectations and realistic goals for the second sprint, aiming to efficiently combine our efforts. We also aimed to incorporate feedback received regarding the project presentation to enhance clarity and address any identified gaps, ensuring alignment with user needs and project objectives.

Discussion Points:

1. Expectations:

In our upcoming Sprint, our primary aim is to seamlessly integrate new features into the platform, thereby enhancing user engagement and satisfaction. We anticipate fostering clear communication channels and fostering collaboration among team members to efficiently meet our objectives. Moreover, we are committed to maintaining a steady pace of progress throughout the sprint, while also remaining adaptable and responsive to any unforeseen challenges that may emerge, ensuring that our project stays on track and delivers value to our users

2. Future Goals:

During our discussion on future goals, we explored several exciting opportunities to enhance the application further. A significant focus was placed on enriching the gamification aspect, such as introducing streaks for 'Foodle' to incentivize consistent usage and granting users awards for specific achievements to encourage participation. Additionally, we discussed implementing location-based leaderboards to foster healthy competition among users. Furthermore, plans were made to expand the ingredients

database to provide users with a more comprehensive range of options and to enhance the overall visual appeal of the application to ensure a more engaging user experience. Recognizing the vast potential for further development, we emphasized the importance of prioritizing these enhancements while also maintaining a balance with other project requirements and constraints to ensure successful project delivery.

3. Feedback Incorporation:

In our upcoming Sprint, our primary aim is to seamlessly integrate new features into the platform, thereby enhancing user engagement and satisfaction. We anticipate fostering clear communication channels and fostering collaboration among team members to efficiently meet our objectives. Moreover, we are committed to maintaining a steady pace of progress throughout the sprint, while also remaining adaptable and responsive to any unforeseen challenges that may emerge, ensuring that our project stays on track and delivers value to our users

Conclusion:

In conclusion, this meeting provided a productive platform to discuss our expectations and realistic goals for the second sprint, with a focus on efficiently combining our efforts. We aimed to seamlessly integrate new features into the platform to enhance user engagement and satisfaction, prioritizing clear communication and collaboration among team members. Our commitment to maintaining a steady pace of progress and remaining adaptable to unforeseen challenges ensures that our project stays on track and delivers value to our users. Additionally, by incorporating feedback received regarding the project presentation, we strive to enhance clarity and address any identified gaps, ensuring alignment with user needs and project objectives. Looking ahead, we are excited about the opportunities to enhance the application further, with a keen focus on enriching the gamification aspect, expanding the ingredients database, and improving the overall visual appeal. Through effective prioritization and careful consideration of project requirements and constraints, we are confident for a successful project delivery and continued progress towards our goals.

Next Steps:

1. Start of new sprint.
2. Setting new goals and refining the application further
3. Continued design refinement of the user interface.
4. Comprehensive Testing of all code.

Action Items:

1. Design every page

Meeting Related Images