02155 - Computer architecture and Engineering
Fall 2022

Final Assignment

Group 31

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This report contains 2 pages

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Introduction

- Short, what is this assignment about etc.

Design

- How is the simulator designed?

registers, memory ect as just arrays of uints. Use uints whenever possible. Seperation of operations (logical, branching, etc) For readability and Testing Extensibility.

Implementation

- Golang - Simulator package with API to do some things. - Usage of simulator

Discussion

- goods, bads - Things that could be cool. - Testing could have been done better.