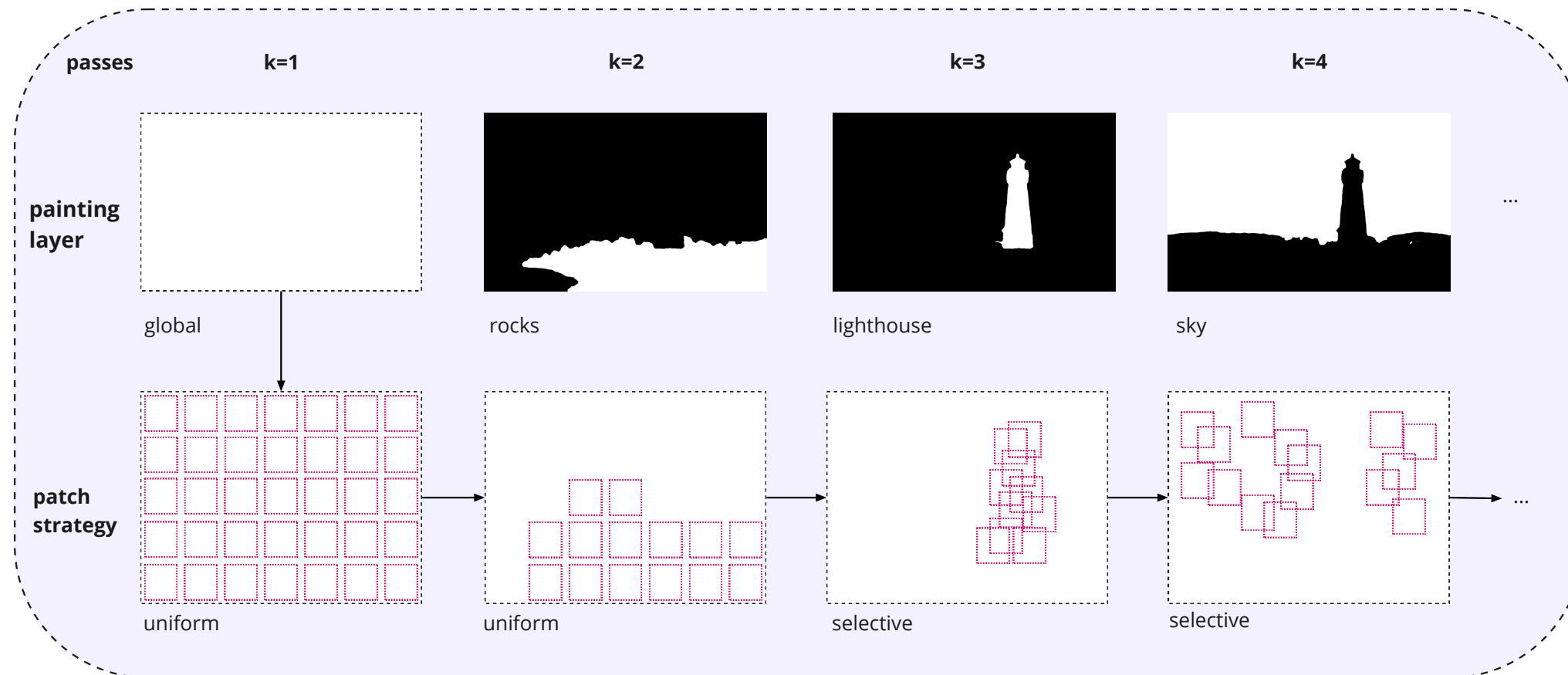
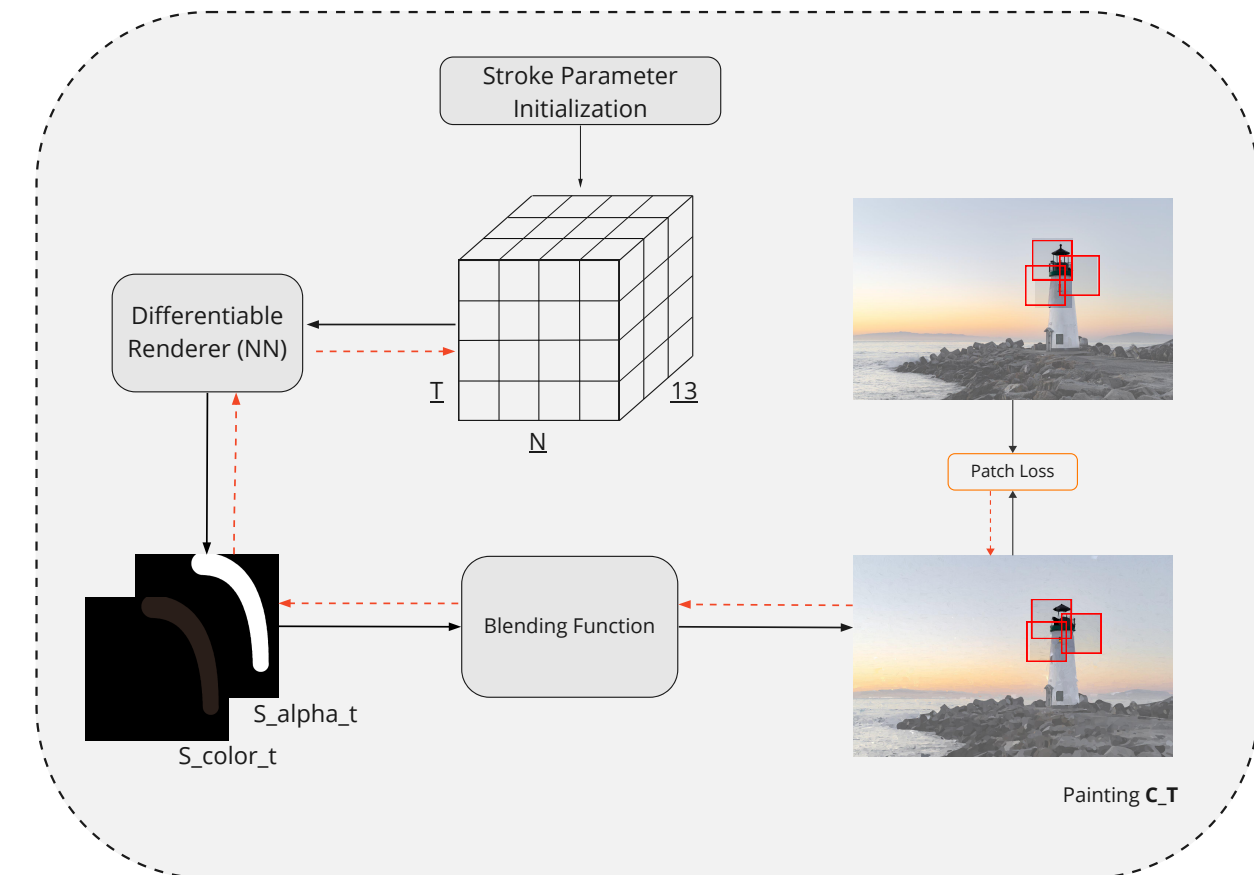


(a) Painter general framework at each painting pass k



(b) Semantic painting layers and patch strategies



(c) Stroke optimization