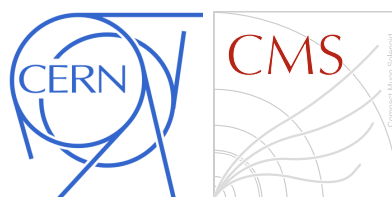




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Master Thesis

# Keyword Search **over** Data Service Integration **for Precise Results**

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## Abstract

In the cases when there is no direct access to the data, but only certain interfaces are available (e.g. web services, web forms, proprietary systems, etc), the virtual data integration provides a way to query the sources in a coherent way. Querying is usually done through structured query languages such as the SQL and **alike**, allowing to obtain the precise results, but implying that the user must learn the query language and has to know how the data is structured. The keyword search is a popular way for finding information, however the **traditional methods** are not applicable, as only a limited access to the data instances is available in this case.

In this work we present a keyword search system that approaches this problem operating on the available: the metadata such as the constraints on allowed values, **analysis of user queries**, and some portions of the data.

**Unlike the earlier works**, it makes no assumptions on the input query (still being able to leverage the structural patterns in the query, if present) and proposes a ranked list of structured queries along with explanations of their meaning to the end user.

The system is discussed within context of CMS data discovery service where simplicity and capabilities of the search interface places a crucial role for adoption among the end users and their ability to cover their information needs.

Our innovations/distinctiveness from earlier works:

- \* no assumptions on input
- \* real-world implementation + war stories
- \* auto-completion and ideas for further work on incorporating users feedback

trad of kws  
@ relational  
databases  
(SPARK);  
also IR,  
SPARK  
don't fit  
as queries  
as answers  
needed

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shall we put  
the solutions  
here or some-  
where lower  
in the paper  
after describ-  
ing Keyword  
Search?

here or  
separate  
chapter?

# List of Symbols and Abbreviations

CMS	The Compact Moun Selenoid Experiment at the European Organization for Nuclear Research (CERN)
DAS	CMS Data Aggregation System - The EII system used at CMS
EII	Enterprise Information Integration
KWQ	keyword query
NLP	Natural Language Processing
schema	by schema we refer to the integration schema (virtual schema based of entities exposed by the services)
schema terms	names of entities in integration schema and their attributes (names of either inputs to the services or their output fields)
value terms	values of entity attributes (that could be input parameters of data services, or be contained in their results)

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# 1 Introduction

The virtual integration of data-services (also referred to as Enterprise Information Integration, EII) allows querying the sources in a coherent way (eliminating the inconsistencies in data formats such as JSON vs XML, provides naming conventions, combines the results, etc.) and is the most beneficial when the other information data integration approaches are not applicable<sup>1</sup>. In EII, data physically stays at its origin, and is requested only on demand, usually, through structured query languages such as the *SQL*, which present a number of user interface issues.

The objective of this work is to research the keyword search as a more intuitive alternative, which, in fact, received little attention in the field of data service integration[10]. Virtual integration presents an additional challenge - only limited access to the data instances is available.

Building on the experience gained while working on an EII system at the *CMS Experiment* at *CERN*, we will focus on the implementation of keyword search and the mechanisms for user feedback, also touching some more distant topics such as usability and performance of an EII.

focus: user  
interface  
instead?

## 1.1 Motivation

At scientific collaborations such as the *CMS Experiment* at *CERN*, where this work has been conducted, data often resides on a fair number of autonomous systems each serving its own purpose<sup>2</sup>. As data stored on one system may be related to data residing on the others, users are in need of a centralized and easy-to-use solution for locating and combining data from all these multiple sources.

The EII, solves the data integration problem even when data is volatile and systems are heterogeneous and reluctant to change, however the complexity of writing such queries first impacts the simple users, forcing them to learn the “schema” and the query language. However, even the tech-savvy users may have only a vague idea of where exactly to find what they need.

As an another example, the web search engines, which are becoming close to generic question-answering engines<sup>3</sup>, could employ the methods presented in this work, for providing the immediate answers to certain types of queries, whose results can not be pre-cached, but are available on the vast quantities of continuously growing public, corporate, or governmental data services. For instance, the query “tnt 123456789”

---

<sup>1</sup>for instance, publish-subscribe approach is not applicable in the presence of proprietary (and reluctant to change) systems, data-warehousing is too heavy and complex then large portions of data is volatile or when only limited interfaces are provided by proprietary services.

<sup>2</sup>At CERN, due to many reasons (e.g. research-orientedness and need of freedom, politics of institutes involved) software projects usually evolve in independent fashion, resulting in fair number of proprietary systems[14], whereas high turnover makes it harder to extend these systems

<sup>3</sup>for instance, on the Google search engine, information on weather, currency rates, time at given location, etc. is already available through recognition of certain patterns in web queries

can be interpreted as requesting the tracking information for a given TNT shipment tracking code.

## 1.2 Structure of the work and our contributions

First, we present an overview of the state-of-the-art in the field (~~section~~chapter 2).

The chapter 3, presents the EII system used within this work, **introducing** some real-world issues with EII, such as data-service performance, [users confusion - intricacy of a query language where the fields in the results for same entity differs depending on the query] and discusses ways for solving these.

Then, in chapter 4, after formally defining the problem of keyword search over EII, ~~the design and implementation of~~ a keyword search engine is presented, that given a keyword query, proposes ~~top-k~~ most probable structured queries ~~which can later be answered over data service integration at the CMS Experiment, CERN~~. We propose a ~~combined~~ custom string similarity metric, discuss the presentation of results ~~to the end users~~, and propose **combining keyword search with auto-completion in a unique way**.

**innovation???**  
relaxed as-  
sumptions?  
(To check)  
autocompletion?

Next, in chapter 4.4, we discuss approaches allowing to incorporate users feedback into keyword search over EII. The earlier mentioned auto-completion would allow getting the feedback of higher quality without overloading the users, that could be used for improving various parts of the system (~~for~~ future work).

Finally, in chapter 5, the developed system is evaluated quantitatively using test queries and qualitatively through user feedback.

*Note:* The project also included these time-demanding tasks: 1) choosing a precise topic to focus on - because the area is not so actively researched and there is no concise terminology<sup>4</sup>, this has took a considerable amount of time, and 2) case analysis at the CMS Experiment included analysing query logs, benchmarking the performance bottlenecks; a users survey, tutorials and presentations.

---

<sup>4</sup>e.g. virtual data integration, enterprise information integration, data virtualization are used as synonyms throughout different time periods; works on keyword search over EII mostly focused on relational databases (with limited access to data instances)

## 2 State of the Art in the field

During the last 15 years, significant experience has been accumulated in the field of *Enterprise Information Integration*<sup>1</sup> (EII) including: data integration formalisms, ways of describing heterogeneous data sources and their abilities (e.g. database vs web form), query optimization (combining sources efficiently, source overlap, data quality, etc)[11]. Recent research in Enterprise Information Integration mostly focused on approaches minimizing human efforts on source integration, e.g. on probabilistic self-improving EII systems[1, ch.19]. Meanwhile, to the best of our knowledge, the *Boolean Keyword-based search over data services*, which is our main focus, received little attention from the research community, with only few attempts [e.g. 6, 3, 10] to address the problem.

TODO: Query Forms approach that propose SQL templates

### Nature of keyword queries

Keyword queries are often underspecified, therefore every possible interpretation shall be included in the results[4]. But for a given keyword query, some interpretations are more likely than the others, therefore, when the users are interested in complete answer sets, the standard approach is to produce a ranked list of most-likely structured queries<sup>2</sup>.

It has been noticed that even if keyword queries do not have any clear syntactic structure, keywords referring to related concepts usually come close to each other in the query[15, 4]. Based on this, most of the existing approaches employ the dependencies of nearby keywords for ranking the candidate answers: *Keymantic*[5] includes heuristic rules that score higher whose query interpretations where the nearby keywords have related labels assigned<sup>3</sup>, or in machine learning approaches this justifies usage of sequential models such as the Hidden Markov Model in *KEYRY*[3].

### Related works

Two works were identified to be [the most](#) closely related to our problem: heuristics-based keyword search (*Keymantic*), and the machine learning approach (*KEYRY*).

**Keymantic**[6, 5] answers keyword queries over relational databases with limited access to the database instance, which is also the case of data integration[5].

First, based on meta-data, individual keywords are scored as potential matches

---

<sup>1</sup>Enterprise Information Integration (EII) is about 'integrating data from multiple sources *without* having to first load data into a central warehouse'[11, p.1]

<sup>2</sup>e.g. the *SODA*[7] system proposes SQL over a large data-warehouse, or *Keymantic*[5] attempting the same without accessing the data

<sup>3</sup>e.g. schema term's name followed by its value, for instance in query "restaurant Italia", the second term would probably mean name of restaurant

to *schema terms* <sup>4</sup> (to names of entities and their attributes using some entity matching techniques) or as potential *value* matches (by checking if the keyword matches any available constraints, such as the regular expressions imposed by the database or data-services). Then, based on a number of heuristics the scores are combined, exploiting the earlier mentioned dependencies between the nearby keywords.

**Note: Their assumptions:** “keyword can be mapped to only one database term; no two keywords can be mapped into the same database term [how about multi-keyword-terms?]. every keyword plays some role in the query, i.e., there are no unjustified keywords (!)”

it seems  
it was  
summing  
the scores  
(no log(!))  
Weighted-  
bipartite  
matching  
as optimiz-  
ation; still  
exponential  
because of  
first step?

**KEYRY[3]** attempts to incorporate users feedback through learning an HMM tagger that is given the keywords as its input. It uses the List-Viterbi[20] algorithm to produce the top-k most probable tagging sequences (where tags represent the “meaning” of each keyword). This is converted into a list of SQL queries and presented to the users.

The HMM is first initialized through the supervised training, but even if no training data is available, the initial HMM probability distributions can be estimated through a number of heuristic rules (e.g. promoting related tags). Later, user’s feedback can be used for further **supervised** training, while even the keyword queries itself, can serve for unsupervised learning[19].

According to [3] the accuracy of Keymantic and KEYRY systems didn’t differ much.

but they  
mentioned a  
better evalu-  
ation may be  
needed...

**String and Entity Matching** provides the possible interpretations of individual keywords, as entry points for further processing. From the fields of information retrieval, entity and string matching, vast amounts of works exist, including various methods for calculating string, word and phrase similarities: string-edit distances, learned string distances [18], and frameworks for semantic similarity.

**Natural Language Processing (NLP)** could be useful in gaining the better understanding of the meaning of a question or a query. Large amount of works exist on Question Answering and NLP including: question focus extraction identifying the requested entit(-ies), parsing into predicate argument structure providing more generic representation of a sentence (e.g. removing differences between passive and active voices) simplifies further analysis, the relation extraction allows grasping more exact relationships between constituents of a clause<sup>5</sup>, word sense disambiguation and other semantic techniques allow choosing more semantically correct interpretations.

It is worth mentioning, that the current state-of-the art methods such as the *IBM Watson*[9], a complex open-domain question answering system, do not even try gaining the complete understanding of the question (which is still a very challenging task), but focuses instead on scoring and analysing the alternative interpretations of questions and result candidates.

<sup>4</sup>in EII, only limited access to data instances is available, therefore instead of just indexing the all data, the meta-data shall be used

<sup>5</sup>especially good for a small predefined set of important relations, but requires lots of manual work; less common relations can be covered through machine-learning based relation extraction, but that requires large corpus[21]



**NL interfaces to Data Services:** [10] attempts to process multi-domain full-sentence natural language queries over web-services. It uses focus extraction to find the focus entity, splits the query into constituents (sub-questions), classifies the domain of each constituent, and then tries to combine and resolve these constituents over the data service interfaces (tries recognizing the intent modifiers [e.g. adjectives] as parameters to services). ( too ambitious/not-mature; open domain, real natural language questions - a bit farther from our focus, our domain is very specific.).

**Searching structured DBs** The problem of keyword search over relational and other structured databases received a significant attention within the last decade. It was explored from a number of perspectives: returning top-k ranked data-tuples[17] vs suggesting structured queries as SQL[7], performance optimization, **user feedback mechanisms**, keyword searching over distributed sources, up to lightweight exploratory<sup>6</sup> probabilistic data integration based on users-feedback that minimize the upfront human effort required[1, ch.16]. On the other extreme, the *SODA*[7] system has proved that if enough meta-data is in place, even quite complex queries given in business terms could be answered over a large and complex warehouse.

what in addition to schema mappings for item-based ranking?

## Discussion

Valentin: You need to finish section of Related Work with **some conclusion about what you considered be valuable for CMS use case and what were not.**

---

<sup>6</sup>because of probabilistic nature of schema mappings, it do not provide 100% result exactness

## 3 Data Integration at CMS, CERN

At the start of this project, an enterprise information integration system based on simple structured queries was **already** in place (described below), which suffered from a number of performance and usability problems. ~~The author of this work evaluated possible approaches to these problems: improvements to s~~System's usability ~~through~~ was improved by redesigning the user interface and allowing less restricted keyword search; analysis of the performance bottlenecks indicated that data providers were not ready for data retrieval - appropriate measures were proposed, and are discussed below. ~~and the possibility of supporting more complex queries.~~

### 3.1 EII system used at CMS

The *CMS Data Aggregation System (DAS)* [16, 2] allows integrated access to a number of proprietary data-sources by processing users' queries on demand - it determines which data-sources are able to answer, queries them, merges the results and caches them for subsequent use. DAS uses the *Boolean retrieval model* as users are often interested in retrieving ALL the items matching their query.

The queries are executed either from web browser or through a command line interface where the results could be fed into another application (e.g. programs doing physics analysis or automatic software release validation).

#### Data-Source qualities, Infrastructure

Currently the system integrated around 15 data providers, or around 100 data service interfaces (APIs). The total sizes of "metada" that the services refer is growing in order of 1TB/year. Most of this data is stored in relational databases, in Oracle. For instance, the DBS, one of the biggest services, is partitioned among ~10 instances, with the biggest containing 80GB of data + 280GB of indexes in Oracle.

service constraints?!

The most of data-sources at CMS were initially created focusing on data taking (for recording the measurements from the CMS particle detector), without **thinking** much **attention about to the** information retrieval. ~~As a result, t~~The services are not optimized for querying the fairly large data volumes stored: data is stored in fully-relational fashion **where, resulting in querying requires** complex joins **over large tables**; **even worse**, the **APIs** interfaces of **most** the services do not allow limiting the number of results to be returned, nor sorting.-

#### DAS Query language (DASQL) and the Execution Flow

Currently the queries are formed by specifying what entity the user is interested in (dataset, file, etc) and providing selection criteria (e.g. attribute=value, name BETWEEN [v1, v2]). The combined query results could be later 'piped' for further filtering, sorting or aggregation (min, max, avg, sum, count, median), e.g.:

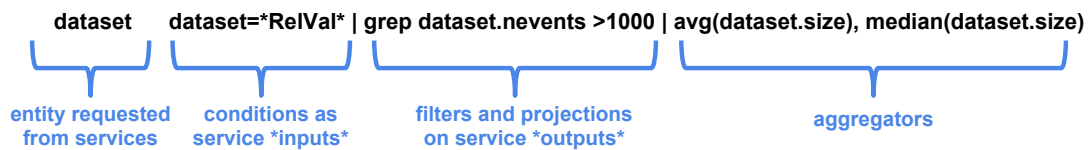


Figure 3.1.1: Structure of DAS Query Language (example)

As it can be seen in fig. 3.1.1, the DAS query language corresponds to the physical execution flow over the EII: the requested entity along with the conditions on service inputs decides the set of the services to be queried (this also includes the pre-defined “virtual services”, which feed the results from one service into inputs of the others). Then after retrieving the results from services, the filters and projections are applied, which is followed by aggregators. In between there could be additional operations, such as *unique* for selecting only unique records, or custom map-reduce processing steps. This has both advantages (users are aware of service constraints) and disadvantages (for complex queries, users have to know how the data structured).

### Issues and User Feedback

- performance
- the fields that are contained in the results of retrieving some entity depend on the filtering conditions (sometimes it contains all the fields, sometimes only the “primary key” allowing to identify the entity <sup>1</sup>). This is creating additional confusion for the users, as it is not easy to figure out where and how to find what the user is searching for.

## 3.2 Relaxation of the Query Language

Initially the queries had to operate exactly on the fields returned by data services...

implementation of simple compound queries so that an entity could always return same list of fields, easy to implement and very useful for users

- makes the system much more clear
- that even makes keyword searching easier to implement, as we could assume that all the fields are almost “stable” for each entity being returned (except a couple of exceptional cases, which could be check afterwards)

shall we put the solutions here or somewhere lower in the paper after describing Keyword Search?

## 3.3 Solutions to the Performance Issues

~~After a~~Analysis of query logs and benchmarking the most popular queries, it was found out that most of the performance issues were due to large data amounts of the data the providers are processing, ~~and~~including some of the unnecessarily work being repeated or requested without need (due to current limitations of services, which are not under our direct control).

<sup>1</sup>e.g. 'dataset dataset=/ZMM/Summer11-DESIGN42\_V11\_428\_SLHC1-v1/GEN-SIM' contains all the possible fields, while 'dataset dataset=/zmm/\*/\*' only the dataset.name and couple of others

## Incremental view maintenance

In the cases when new records are coming, but the existing ones are not changing much, the incremental view maintenance that computes only differences from earlier results could be a fairly easy solution for **greatly** improving the performance of ~~(popular)~~ queries containing heavy joins and/or aggregations.

This is exactly the case ~~for~~**with** the most popular expensive query over the DBS system (80GB of data + 280GB of indexes): *'find files where run in [r1, r2, r3] and dataset=X'* that requires joining ~~all~~**most** of the biggest tables in ~~that~~**the** database (**number of tuples in parenthesis, arrow indicate join direction**):-

Dataset (164K rows) -> Block (2M) -> Files (31M) -> FileRunLumi (902M) <- Runs (65K)

Having a materialized view with all these tables joined together would allow answering such queries much quicker. Given low change rates (in comparison to data already present), maintaining the view **incrementally** should be ~~also~~ comparatively cheap with the only expense of just couple of times of storage space (storage is bound by the size of the largest table anyway).

In Oracle, **which is the standard back-end**, the *materialized refresh fast views with query rewriting* ~~would be provide a completely transparent operation-and-would not need not requiring~~ any changes to the proprietary systems<sup>2</sup>. ~~but~~**Still**, it has a couple of limitations on the queries **and the ways of refreshing the view**[8]. Alternatively, some **another** continuous view maintenance tool (e.g. DBToaster<sup>2</sup>) could be used, however this ~~would~~**is** not be as transparent as the earlier solution.

## Pagination and Sorting of results

As many of the queries on the web interface are exploratory and request only the first page of results, supporting pagination is one of the major factors towards performance improvements ~~(and perception of performance by the users)~~. As the DAS system is combining records from multiple systems, pagination also requires ~~some ordering~~ **retrieving results from the data providers in an ordering** that is common among the services (in ~~most~~**many** cases that ~~could~~**can** be the "Primary key" of the entity that is being ~~queried~~**requested**; however, some cases are more complex from the side of data provider: an ordering not supported by database indexes could induce full table scan!).

## Estimating query running time

not yet implemented

Tracking of the execution time of each data-service, ~~was proposed to be implemented~~, that ~~would~~ **a)** ~~informing~~ **informing** user of long lasting queries, ~~and-starting running~~ them only with his confirmation ~~b)-pre-running the speedy queries even before user has explicitly selected them (e.g.~~

It has been chosen to track the mean of execution time, and its standard deviation. Knuth has shown that the standard deviation can be efficiently computed in an online fashion without need to store each individual value, nor recomputing everything from scratch [13, p. 232].

Because **the** input parameters passed to the service may heavily impact the service performance, we differentiate between these parameter types: 1) some specific value, 2) a value with wild-card (presumably returning more results than specific value as it

<sup>2</sup><http://www.dbtoaster.org> that is being developed at EPFL

may match multiple values), 3) not provided (matches all values). So we store only four values per [each different combination of](#) data-service input parameter's .

## 4 Keyword Search over Data Services

### 4.1 Problem statement

Given an EII system, capable of answering structured queries, we are interested in translating the keyword query into the corresponding structured query. A keyword query, KWQ is an ordered tuple of  $n$  keywords ( $kw_1, kw_2, \dots, kw_n$ ). Answering a keyword query is *interpreting* it in terms of its semantics over the *integration schema*. We are given the following *metadata (virtual integration schema)*:

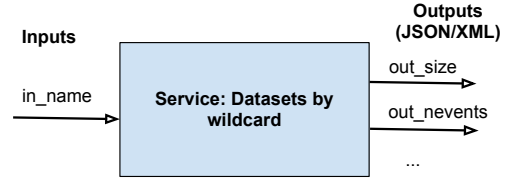


Figure 4.1.1: a data-service (simplified)

- *schema terms*: names of entities in *integration schema* and their attributes (names of either *inputs* to the services or their *output* fields)
- information about possible *value terms*:
  - for some fields, we have a list of possible values
  - the *service mappings* define the *constraints* on values allowed as data-service inputs (required fields, regular expressions defining the values accepted)

In this work, we consider as potential results only the *conjunctive queries* augmented with simple aggregation functions without grouping (that correspond to select-project-join in SQL, with selections composed only of conjunctions) as potential results.

Consider these queries: “what is the *average* size of *RelVal* datasets where number of events is more than 1000”, “avg dataset size Zmmg number of events>1000” and “avg(dataset size) Zmmg ‘number of events’>1000”. For all, the expected *result* is:

aggregations  
not so im-  
portant; not  
yet fully  
implemented



**In the particular case of DASQL used at the *CMS Experiment*, we want to map a keyword query into:**

- type of result entity (e.g. datasets) and projections of fields in the service outputs
- conditions that will be passed to services as their inputs, e.g. dataset=\*RelVal\*
- post-filters on service outputs: e.g. dataset.nevents > 1000
- basic aggregation functions, applied on service results: e.g. avg(dataset.size)

## 4.2 The solution

In the following section, we present a fairly simple heuristics-based implementation, where we focused on the quality of results ~~and with the goal of not enforcing any assumptions on the input queries (it could be full-sentence or just keyword queries; it may contain some structured patterns that could be used to improve the results).~~ The heuristics-based approach is designed with the goal to be able to employ the user feedback for future improvements to various components of the system, such as initial entry points, or ranking of the results ~~machine learning approach once sufficient amount of historical query data and user's feedback is available for the training.~~

-Keymantic-  
had assumptions!

Knowing the constraints on the project duration, we did exclude this from implementation: Question Answering approaches with deep language processing; complex service orchestration (feeding of outputs into inputs of other services), which is not directly supported by the EII system and the service performance is not adequate for this <sup>1</sup>; also we did not focus on the performance (performance is OK even without optimizations, and this was already covered by the earlier works).

### 4.2.1 Overview

Taking inspiration from Keymantic [5], a keyword query is processed as follows (see Fig. 4.2.1).

Firstly, the keyword query is pre-processed by the *tokenizer*: it cleans up the query, identifies any explicit phrase tokens, or basic operators (see section 4.2.2).

Secondly, employing a number of string matching techniques based on metadata, the “*entry points*” are identified: for each keyword, we obtain a listing of schema<sup>2</sup> and value<sup>3</sup> terms it may correspond to, along with its score giving a rough estimate of our confidence (see Section 4.2.3). This also includes identifying chunks of keywords likely corresponding to multi-word schema terms (currently present only as names result field).

Thirdly, the *entry points* are combined, evaluating different combinations of them (each such permutation of keyword “meanings” is called a *configuration*, defining a tagging of input keywords in terms of schema terms or values) and ranked combining the scores of individual keywords based on a number of heuristics that boost the scores of *configurations* that “respect” the likely dependencies

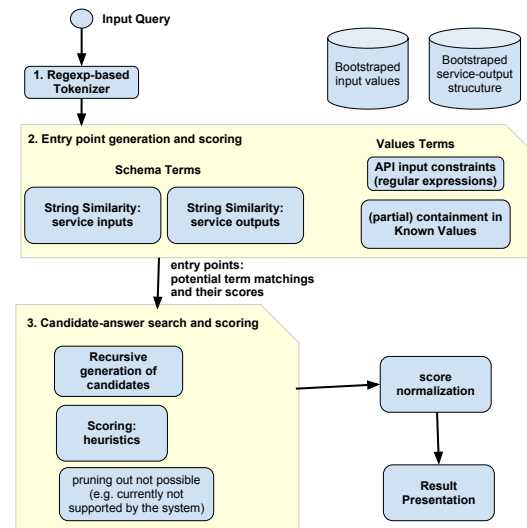


Figure 4.2.1: Query processing flow

<sup>1</sup>this due to issues with data service performance and unavailability of basic capabilities such as pagination or sorting of their results; we do not control the data services, so a number of suggestions for the providers have been proposed (see section 3.3); second, these improvements would take a considerable effort to be implemented, pushing this far beyond the scope of this project

<sup>2</sup>schema term is the name of an entity or it's attribute in the integration schema (e.g. the “result type”, input parameter or output field for some data service)

<sup>3</sup>value term - is the name of schema term which could gain value of given keyword

between the nearby keywords<sup>4</sup>. The ranking is presented in the section 4.2.4. During the same step, the configurations that are compatible with our data integration system (currently not all “possible” queries could be answered) are interpreted as structured queries, where we disambiguate schema terms as projections, filters, **or simple operators [min, avg, unique etc]** (this is also part of ranking).. .

**Example.** Consider this query: `avg dataset sizes RelVal “number of events > 1000”`  
 Tokenizer would return these tokens: `avg; datasets; sizes; RelVal; “number of events>1000”`

Each tokens result in some entry points:

```
Zmmg -> 0.7, value: dataset.name=*RelVal*
```

```
datasets -> 0.9, schema: dataset
```

Chunks:

```
number of events>1000 ->
  1.0, filter: dataset.nevents>1000
  0.8, filter: file.nevents>1000
"datasets; sizes" -> projection: dataset.size
"avg; datasets; sizes" -> aggregation:avg(dataset.size)
```

Below each the processing steps is described in more details.

#### 4.2.2 Step 1: Tokenizer

The tokenizer do not try to parse the natural language, however attempts to cover as many of unambiguous cases as possible.

With the goal to simplify subsequent processing, first the keyword query is cleaned-up, standardizing its notation (e.g. removing extra spaces, normalizing date formats from YYYY-MM-DD into YYYYMMDD accepted by EII system, **also recognizing some expressions in** natural language, such as simple operators [X equals Y, X more than Y, etc]). This is accomplished using a number of regular expression replacement patterns.

Then, the keyword query is tokenized into tokens of:

- strings of "terms operator value" (e.g. `nevent > 1`, `“number of events”=100`, `“number of events>=100”`), if any
- phrases with compound query terms in brackets (e.g. `“number of events”`), if any
- individual query terms, otherwise

The second task is accomplished by splitting the input string on a regular-expression matching pattern which match the three cases above (n proper order), but exclude white-spaces outside of the brackets.

---

<sup>4</sup>the nearby keywords are expected to be related[6], e.g. a configuration is promoted if the tags of nearby keywords refer to the same entity

**operators  
not im-  
plemented  
yet, lower  
priority;**

**make a nice  
table!**



### 4.2.3 Step 2: Identifying entry points: Entity matching

The second step of query processing is identifying the starting points through applying the techniques below. To lower false positives, only the matches that score above some predefined cut-off threshold are included.

**Custom string similarity function** Our experience is that basic string-edit distance metrics such as the standard Levenshtein edit-distance (where inserts, edits, and mutations are equal) or *Jaro-Winker's* which are initially designed for general matching tasks (e.g. matching people names, correcting typing errors, etc), do not perform very well in the task of matching keywords into specific entity names, either introducing too many false-positives (e.g. 'file' as 'site'), or not recognizing lexically farther word combinations that still make sense, such as *config* vs *configuration*.

there was a paper on this

Therefore, to minimize the false positives (which have direct effect on ranking), we propose to use a combination of more trustful metrics in this order: full match, lemma match (e.g. only the word number differs), stem-match, stem match within a very small edit distance, see eq.4.2.1, where *dist* is some string distance metric with limitations (e.g. max 1-3 characters differing, max 1 mutation, beginning or end preferred, otherwise zero).

$$\text{similarity}(A, B) = \begin{cases} 1, & \text{if } A = B \\ 0.9, & \text{if lemma}(A) = \text{lemma}(B) \\ 0.7, & \text{if stem}(A) = \text{stem}(B) \\ 0.6 \cdot \text{dist}(\text{stem}(A), \text{stem}(B)), & \text{otherwise} \end{cases} \quad (4.2.1)$$

This improves the matching by incorporating basic linguistic knowledge, and do not require any domain-specific lexical resources<sup>5</sup>. Further, it is easy to implement as libraries exist for stemming, lemmatization (such as PorterStemmer and WordNet-Lemmatizer in the nltk).

**Regular expressions** As a regular expression (regex) match do not guarantee a correct keyword interpretation (a regular expression could be too loose), so in general case, regex matches are scored lower than in other matching methods. Still, some regular expressions are sufficiently restrictive (e.g. email), which we score higher.

**Matching multi-word schema terms** For simplicity, this is currently implemented using an IR library<sup>6</sup>, where we store “documents” consists of multiple fields [physical term name, term title if any, and stemmed and tokenized versions of these] with different importance weights.

To find the matches, we query the IR library, for both **phrase and single term matches of up to the k-nearby keywords** (we use maximum of 4), where phrase

TODO: values within small edit distance a paper has proposed: dynamic thresholds for Levenshtein distance no fuzzy matching except stemming is currently used; one more heuristic - if terms on the ends are not used by search engine, they are useless - eliminate such results

<sup>5</sup>machine-learning based string similarity functions have shown improvements in the accuracy[18], however they require domain-specific training data, that is often not available or costly to obtain, especially in the beginning of a project when no post logs can be used

<sup>6</sup>Even if Apache *Lucene* is assumed as the most mature of the open-source libraries, it requires Java and has large footprint. Even if that may impact the results slightly, we use *whoosh*, a python library which has no dependencies.

matches are assigned larger weight. After filtering out the worst results these will become the entry points for mapping keywords into the fields of data service outputs, currently we directly use the score returned by IR engine<sup>7</sup> manually normalized between [0..1]. **The scoring could be improved, but in our case it works already good.**

The same could be also achieved through retrieving a list of matching fields for each keyword separately and then combining them through the scoring function, however the earlier approach allows pruning out the worst scoring token pairs and supporting the phrase search more easily.

**Known values** For some schema terms, we have a list of possible values, that we obtained bootstrapping them through respective data service interfaces. **For matching we have a number of cases, with decreasing score:** full match, partial match, and matches of keywords with wildcards. If keyword's value matches a regular expression, but is not contained in the know values list and the accepted values of the given field are considered to be static (not changing often), we exclude this possibly false match allowing to reduce the false positives.

**there are some specific cases with wildcard matches**

**Semantic similarity (not used)** A semantic matching based on freely available open-domain ontology such as the *WordNet*, cannot work well in a very specific domain, out-of-the box. As the EII system at CMS currently has no linguistic ontology, we do not use the semantic similarity - if enabled, it just worsens the results by introducing false positives. **While for open-domain, large semantic knowledge bases such as YAGO2 are quite good choices.**

**separate not used section?**

#### 4.2.4 Step 3: Candidate-answer generation and ranking

In addition to combining the “likelihood” scores of entry points (described in section 4.2.4), a set of heuristics, *H* is applied to boost the final scores:

- Relationships between keywords:
  - promoting such combinations where nearby keywords refer to related schema terms (e.g. entity name and it's value)
  - balance between taking ~~most-of~~ the keyword ~~and/or~~ leaving it out (the ones that we are unsure about)
  - boost important keywords (different parts of speech are of different importance, e.g. stop-words are less useful than nouns)
- Qualities of Data Integration System:
  - promote data service inputs over filters on their results: 1) it is more efficient, especially when this is possible; 2) there are much more of possible entities to filter, so more false matches are expected there, while the service inputs shall cover large part of cases

**-Keymantic assumed all keyword have interpretation!**

only stop-words are distinguished now; '(tell|show|display|find me?)' filtered out by tokenizer

<sup>7</sup>TF\_IDF scoring is currently used. BM25F also available, however with default parameters it performed worse with unclean documents: multiple copies of same words in “fake” fields, some terms have ambiguous naming (titles), others have only “machine readable” field names

- if requested entity and a filter condition is the same (a small increase, a common use-case is retrieving an entity given it's "primary key" identifier or a wild-card)
- for being able to execute the query, the service constraints must be satisfied; still it could be useful to the interpretations that achieve high rank, even if they do not satisfy some constraint (e.g. a mandatory filter is missing) informing the user

not yet implemented

## Scoring functions used

We experimented with two scoring functions, the first one basically averaging the scores (as it was used by Keymantic[5]), and the other of probabilistic nature - summing the log likelihoods.

Averaging:

$$score\_avg(tags|KWQ) = \frac{\sum_{i=1}^{|KWQ|} \left( score(tag_i|kw_i) + \sum_{h_j \in H} h_j(tag_i|kw_i; tag_{i-1}, \dots, 1) \right)}{N\_non\_stopword} \quad (4.2.2)$$

resultype, etc?

Probabilistic:

$$score\_prob(tags|KWQ) = \sum_{i=1}^{|KWQ|} \left( \ln(score(tag_i|kw_i)) + \sum_{h_j \in H} h_j(tag_i|kw_i; tag_{i-1}, \dots, 1) \right) \quad (4.2.3)$$

The two methods **seemed to perform equally well**, with the probabilistic approach to be more sensitive to variations in scoring quality of the entry points (the scores are just estimates of our confidence, not real probabilities; the results improved with improvements to accuracy of string matching functions), however it seems the second approach is more exact in ranking the results when the entry point scores are quite exact. The final scores of the probabilistic approach are also more complex to interpret the result (if we have low score for an interpretation of a keyword it doesn't necessarily mean it is not a good match).

do we need better test data?

### 4.2.4.1 Tuning the scoring parameters

#### TODO

- weights for regexps, etc
- not taking a keyword
- multi-word matching

#### 4.2.5 Automatically identifying the qualities of data services

The integration schema mappings that are used in the EII system are minimal - they only describe services, their input parameters, and mappings between inconsistently named output fields. Any other information, such as the complete listing of fields in the service outputs, or their types are identified by processing results of historical queries. To get satisfactory coverage immediately, a list of bootstrapping queries is used to initialize the most important field listings (of the services that retrieve entities by their “primary key”).

*Note:* it was a sub-task of this project to make this work based on existing broken prototype.

#### 4.2.6 Natural Language Processing and full-sentence search

We first looked into parsing as this is a prerequisite for most other natural language processing methods such as Keyword extraction or Relation Extraction. However it didn't look worth the investment given our time constraints and our specific domain.

describes what  
was NOT  
used. future  
work?

None of the existing out-of-the-box parsers we looked at (TODO: list), didn't show good results for our specific domain, especially then natural language is mixed with technical terms, numbers, and control statements. Still, Enju<sup>8</sup>, a wide-coverage probabilistic HPSG<sup>9</sup> rule-based parser, seemed the most robust for our specific domain, even without any additional training, giving much better results than the standard packages available in NLTK. As the project scope was limited, we didn't want additional dependences on third-party code, and natural language is still complex to interpret well, this was excluded.

#### 4.2.7 Performance

A number of methods are available for improving the performance (e.g. Munkres/Hungarian bipartite matching algorithm, or dynamic programming with assumption of maximum length of dependences) [most probably] in exchange for additional assumptions.

describes what  
was NOT  
used. future  
work?

Actually, at the CMS collaboration, implementing additional optimizations is not of highest priority: queries with the length of up to  $n=8$  keywords runs faster than in a second, while for most of the queries the EII system requires tens of seconds to minutes to retrieve the actual query results from the data services .

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<sup>8</sup><http://www.nactem.ac.uk/enju/demo.html>

<sup>9</sup>Head-driven phrase structure grammar

## 4.3 Presenting the results to the user

The results presented to the user for the query *Zmmg event number > 10*, are given in fig. 4.3.1. First, it can be seen that the query is ambiguous, as the first three suggestions are equally feasible correct results - the three entities (file, block, dataset) contain the same field (“nevents”). However, if user knows the entity he is searching for, he may immediately filter only these results.

Hovering on the structured query, user sees it’s explanation (an interactive way to learn the semantics of the query language). Different elements of the query are presented visually in different colors (green is used to indicate *conditions applied as service inputs*; red is for *post\_filters applied only on service outputs*, which are more expensive in terms of performance).

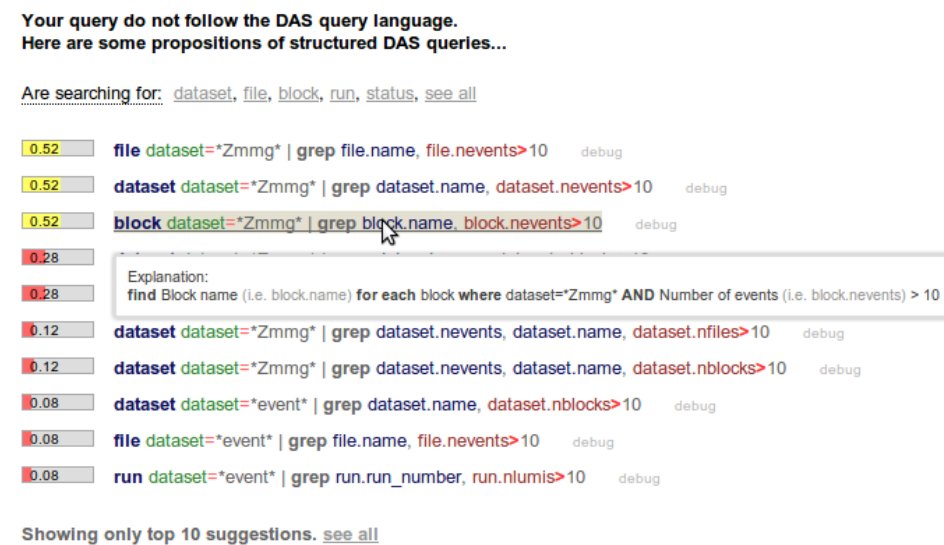


Figure 4.3.1: Presentation of keyword search results

### 4.3.1 Entry points

TODO: showing entry points to the user, so used would understand why he sees results like; and could give live-feedback?

## 4.4 Incorporating User Feedback

### 4.4.1 Live feedback through auto-completion (prototype)

While structured queries are hard to compose, keyword and natural language queries are complex for a machine to interpret because of their ambiguity or inherent complexity. Form-based interfaces has been around since many years, however with many structural items being candidates for the input, they are not very practical, while static predefined forms are limiting the user’s expressiveness even more.

We are argue that a simple user-interface could combine the advantages of both: properly-implemented variation of forms (which for instance could be implemented as an input widget accepting multiple tokens and providing suggestions and

here or  
separate  
chapter?

disambiguations in real time, see fig. 4.4.1). This, being a structured input, could reduce the ambiguity of the queries ~~to a minimum extent~~; while the availability of keyword search leaves freedom for expressiveness.

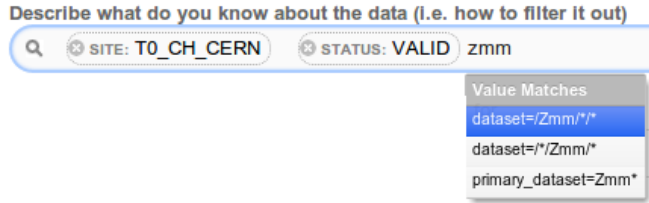


Figure 4.4.1: prototype of auto-completion based interface

Further, such user interface ~~would~~can be closely integrated with keyword search - some of the suggestions would include multiple interpretations of the last term being typed, allow to get immediate user's feedback- and resulting in: ~~a)~~ better-defined input to the system, ~~that~~. This, in turn, would results in more exact query suggestions,. Second, ~~b)~~ this could be potentially ~~used~~useful for evaluating and improving the quality of the entity matching and keyword search. We will elaborate on this in the ~~chaptersubsequent~~ sections. ~~4.4.~~

- live feedback
  - more: if unsure, ask user to specify the interpretation of his query (like SODA but with options) or even while waiting for results – calculating entry points is cheap. evaluating all interpretations is more expensive even with performance optimizations (keymantic was up to 6s)
- influence keyword to schema term matching
  - similarity metrics and their weights
  - allow users to add new: [this is the explicit feedback, that is more valuable than implicit]
    - \* values for schema entities
    - \* synonyms for schema terms
- weights on particular entities or notes in schema graph: SODA [12]
- promote/demote query suggestions - machine learning

# 5 Evaluation

## 5.1 Accuracy

success @ K-th result

1  
3  
5  
10  
20  
-

**query types:**

value: known, regexp

entity + known val

entity + unknown value

multiple entities values

result attribute filter

(meaningless – false match)

**aggregator / sorting??**

**String matching**

## 5.2 Users feedback

Usability

Usefulness of KWS vs structured query language

## 6 Conclusions and Future work

Keyword search over data services is still lacking attention from research community.

In addition to structured query languages, this could help in learning and getting results more quickly.

We presented ...

Future work...

---

### Future work (technical notes):

- Client-side implementation of keyword search - large parts of keyword search could be moved to client-side, saving the server resources. A couple of issues exist: making sure that the load is not too high and synchronizing the logs. The first one could be solved by using so called worker threads. <http://www.w3.org/TR/workers/>  
<http://www.sitepoint.com/javascript-execution-browser-limits/>
- web sockets for auto-completion



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