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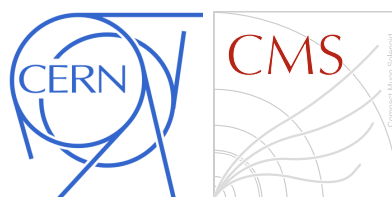
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Master Thesis

Keyword Search in Data Service Integration

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Abstract

TO BE UPDATED

Contents

here or separate chapter?

shall we put the solutions here or somewhere lower in the paper after describing Keyword Search?

List of Symbols and Abbreviations

EII   Enterprise Information Integration

KWQ   keyword query

NLP   Natural Language Processing

schema   by schema we refer to the integration schema (virtual schema based of entities exposed by the services)

schema terms   names of entities in integration schema and their attributes (names of either inputs to the services or their output fields)

value terms   values of entity attributes (that could be input parameters of data services, or be contained in their results)

Acknowledgements

1 Introduction

Virtual integration of data-services (also referred to as Enterprise Information Integration, EII) is beneficial when the other information integration approaches are not applicable[1]. In EII, data physically stays at its origin, and is requested only on demand, usually, through structured query languages such as the *SQL*, which present a number of user interface issues.

The objective of this work is to research the keyword search as a more intuitive alternative, which, in fact, received little attention in the field of data service integration[10]. Virtual integration presents an additional challenge - only limited access to the data instances is available.

Building on the experience gained while working on an EII system at the *CMS Experiment* at *CERN*, we will focus on the implementation of keyword search and the mechanisms for user feedback, also touching some more distant topics such as usability and performance of an EII.

1.1 Motivation

At scientific collaborations such as the *CMS Experiment at CERN*, where this work has been conducted, data often resides on a fair number of autonomous systems each serving its own purpose[2]. As data stored on one system may be related to data residing on the others, users are in need of a centralized and easy-to-use solution for locating and combining data from all these multiple sources.

The EII, solves the data integration problem even when data is volatile and systems are heterogeneous and reluctant to change, however the complexity of writing such queries first impacts the simple users, forcing them to learn the "schema" and the query language. However, even the tech-savvy users may have only a vague idea of where exactly to find what they need.

As an another example, the web search engines, which are becoming close to generic question-answering engines[3], could employ the methods presented in this work, for providing the immediate answers to certain types of queries, whose results can not be pre-cached, but are available on the vast quantities of continuously growing public, corporate, or governmental data services. For instance, the query "tnt 123456789" can be interpreted as requesting the tracking information for a given TNT shipment tracking code.

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[1] for instance, publish-subscribe approach is not applicable in the presence of proprietary (and reluctant to change) systems, data-warehousing is too heavy and complex then large portions of data is volatile

[2] At CERN, due to many reasons (e.g. research-orientedness and need of freedom, politics of institutes involved) software projects usually evolve in independent fashion, resulting in fair number of proprietary systems[14], whereas high turnover makes it harder to extend these systems

[3] for instance, on the Google search engine, information on weather, currency rates, time at given location, etc. is already available through recognition of certain patterns in web queries

1.2 Structure of the work and our contributions

First, we present an overview of the state-of-the-art in the field (section 1.3).

Then, in chapter 2, the design and implementation of a keyword search engine is presented, that given a keyword query, proposes top-k most probable structured queries which can later be answered over data service integration at the CMS Experiment, CERN. We propose a combined string similarity metric, discuss the presentation of results, and propose combining keyword search with auto-completion in a unique way.

Next, in chapter 3, we discuss approaches allowing to incorporate users feedback into keyword search over EII. The earlier mentioned auto-completion would allows getting feedback of higher quality without overloading the users, that could be used for improving various parts of the system (for future work).

In chapter 4, a case study covers some real-world issues an EII system may face, such as data-service performance, [users confusion - intricacy of a query language where the fields in the results for same entity differs depending on the query] and discusses ways for solving these.

Finally, in chapter 5, the developed system is evaluated quantitatively using test queries and qualitatively through user feedback.

Note: The project included these time-demanding tasks: 1) choosing a precise topic to focus on - because the area is not so actively researched and there is no concise terminology[4], this has took a considerable amount of time, and 2) case analysis at the CMS Experiment included analysing query logs, benchmarking the performance bottlenecks; a users survey, tutorials and presentations.

innovation??? relaxed assumptions? (To check) autocompletion?

1.3 State of the Art in the field

During the last 15 years, significant experience has been accumulated in the field of *Enterprise Information Integration*[5] (EII) including: data integration formalisms, ways of describing heterogeneous data sources and their abilities (e.g. database vs web form), query optimization (combining sources efficiently, source overlap, data quality, etc)[11]. Recent research in Enterprise Information Integration mostly focused on approaches minimizing human efforts on source integration, e.g. on probabilistic self-improving EII systems[1, ch.19]. Meanwhile, to the best of our knowledge, the *Boolean Keyword-based search over data services*, which is our main focus, received little attention from the research community, with only few attempts [e.g. 6, 3, 10] to address the problem.

TODO: Query Forms approach that propose SQL templates

Nature of keyword queries

Keyword queries are often underspecified, therefore every possible interpretation shall be included in the results[4]. But for a given keyword query, some interpretations are more likely than the others, therefore, when the users are interested in complete answer sets, the standard approach is to produce a ranked list of most-likely structured

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[4]e.g. virtual data integration, enterprise information integration, data virtualization are used as synonyms throughout different time periods; works on keyword search over EII mostly focused on relational databases (with limited access to data instances)

[5]Enterprise Information Integration (EII) is about 'integrating data from multiple sources *without* having to to first load data into a central warehouse'[11, p.1]

queries[6].

It has been noticed that even if keyword queries do not have any clear syntactic structure, keywords referring to related concepts usually come close to each other in the query[15, 4]. Based on this, most of the existing approaches employ the dependencies of nearby keywords for ranking the candidate answers: *Keymantic*[5] includes heuristic rules that score higher whose query interpretations where the nearby keywords have related labels assigned[7], or in machine learning approaches this justifies usage of sequential models such as the Hidden Markov Model in *KEYRY*[3].

Related work

Two works were identified to be closely related to our problem: heuristics-based keyword search (*Keymantic*), and the machine learning approach (*KEYRY*).

Keymantic[6, 5] answers keyword queries over relational databases with limited access to the database instance, which is also the case of data integration[5].

First, based on meta-data,individual keywords are scored as potential matches to *schema terms* [8] (to names of entities and their attributes using some entity matching techniques) or as potential *value* matches (by checking if the keyword matches any available constraints, such as the regular expressions imposed by the database or data-services). Then, based on a number of heuristics the scores are combined, exploiting the earlier mentioned dependencies between the nearby keywords.

KEYRY[3] attempts to incorporate users feedback through learning an HMM tagger that is given the keywords as its input. It uses the List-Viterbi[20] algorithm to produce the top-k most probable tagging sequences (where tags represent the "meaning" of each keyword). This is converted into a list of SQL queries and presented to the users.

The HMM is first initialized through the supervised training, but even if no training data is available, the initial HMM probability distributions can be estimated through a number of heuristic rules (e.g. promoting related tags). Later, user's feedback can be used for further **supervised** training, while even the keyword queries itself, can serve for unsupervised learning[19].

According to [3] the accuracy of Keymantic and KEYRY systems didn't differ much.

String and Entity Matching provides the possible interpretations of individual keywords, as entry points for further processing. From the fields of information retrieval, entity and string matching, vast amounts of works exist, including various methods for calculating string, word and phrase similarities: string-edit distances, learned string distances [18], and frameworks for semantic similarity.

Natural Language Processing (NLP) could be useful in gaining the better understanding of the meaning of a question or a query. Large amount of works exist on

[margin note:] it seems it was summing the scores (no log()!) Weighted-bipartite matching as optimization; still exponencial because of first step?

[margin note:] but they mentioned a better evaluation may be needed...

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[6]e.g. the *SODA*[7] system proposes SQL over a large data-warehouse, or *Keymantic*[5] attempting the same without accessing the data

[7]e.g. schema term's name followed by its value, for instance in query "restaurant Italia", the second term would probably mean name of restaurant

[8]in EII, only limited access to data instances is available, therefore instead of just indexing the all data, the meta-data shall be used

Question Answering and NLP including: question focus extraction identifying the requested entit(-ies), parsing into predicate argument structure providing more generic representation of a sentence (e.g. removing differences between passive and active voices) simplifies further analysis, the relation extraction allows grasping more exact relationships between constituents of a clause[9], word sense disambiguation and other semantic techniques allow choosing more semantically correct interpretations.

It is worth mentioning, that the current state-of-the art methods such as the *IBM Watson*[9], a complex open-domain question answering system, do not even try gaining the complete understanding of the question (which is still a very challenging task), but focuses instead on scoring and analysing the alternative interpretations of questions and result candidates.

NL interfaces to Data Services: [10] attempts to process multi-domain full-sentence natural language queries over web-services. It uses focus extraction to find the focus entity, splits the query into constituents (sub-questions), classifies the domain of each constituent, and then tries to combine and resolve these constituents over the data service interfaces (tries recognizing the intent modifiers [e.g. adjectives] as parameters to services). (too ambitious/not-mature; open domain, real natural language questions - a bit farther from our focus, our domain is very specific.).

Searching structured DBs The problem of keyword search over relational and other structured databases received a significant attention within the last decade. It was explored from a number of perspectives: returning top-k ranked data-tuples*[17]* vs suggesting structured queries as SQL[7], performance optimization, user feedback mechanisms, keyword searching over distributed sources, up to lightweight exploratory[10] probabilistic data integration based on users-feedback that minimize the upfront human effort required[1, ch.16]. On the other extreme, the *SODA[7]* system has proved that if enough meta-data is in place, even quite complex queries given in business terms could be answered over a large and complex warehouse.

what in addition to schema mappings for item-based ranking?

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[9]especially good for a small predefined set of important relations, but requires lots of manual work; less common relations can be covered through machine-learning based relation extraction, but that requires large corpus[21]

[10]because of probabilistic nature of schema mappings, it do not provide 100% result exactness

2 Keyword Search over Data Services

2.1 Problem statement

Given an EII system, capable of answering structured queries, we are interested in translating the keyword query into the corresponding structured query. A keyword query, KWQ is an ordered tuple

Figure 2.1.1: a data-service (simplified)

of n keywords $(kw_1, kw_2, .., kw_n)$. Answering a keyword query is *interpreting* it in terms of its semantics over the *integration schema*. We are given the following metadata (*virtual integration schema*):
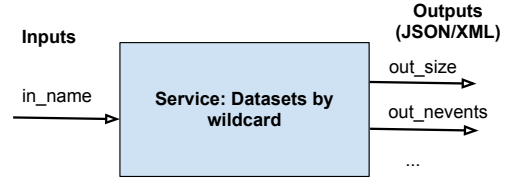
- *schema terms*: names of entities in *integration schema* and their attributes (names of either *inputs* to the services or their *output* fields)

- information about possible *value terms*:

    - for some fields, we have a list of possible values

    - the *service mappings* define the *constraints* on values allowed as data-service inputs (required fields, regular expressions defining the values accepted)

Consider these two queries: "*what is the average size of Zmmg datasets where number of events is more than 1000*" and "*avg dataset size Zmmg number of events>1000*". For both, the expected structured query is: (in YQL[1], prefix `in_` indicates field as data-service *input*, and `out_` as the *output*):

```
select avg(out_size) from datasets where in_name like '*Zmm*' AND out_nevents > 1000
```

In this work, we consider only *conjunctive queries* augmented with simple aggregation functions without grouping (that correspond to select-project-join in SQL, where selections can be composed only of conjunctions) as potential results. In the particular case of DASQL used at the *CMS Experiment*, we want to map a keyword query into:

aggregations not so important; not yet fully implemented

- type of result entity (e.g. datasets) and projections of fields in the service outputs

- filters on service inputs, e.g. in_name like '*Zmm*'

- post-filters on service outputs: e.g. out_nevents > 1000

- basic aggregation functions: e.g. avg(out_size)

---

[1] YQL http://developer.yahoo.com/yql/ is a SQL-like language for querying webservices; in our implementation we actually translate the queries into DAS-QL (described on the *CMS* Case Study, on chapter 4): `dataset dataset=*Zmm* | grep dataset.nevents > 1000 | avg(dataset.size)`

2.2 Available solutions

In the following section, we present a fairly simple heuristics-based implementation, where we focused on the quality of results and on not enforcing any assumptions on the input queries (it could be full-sentence or keyword queries; still if some patterns hold, we are able improve the results). The heuristics-based approach **is designed** with the goal to be replaced by user feedback-lead machine learning approach once sufficient amount of historical query data and user's feedback is available for the training.

Knowing the constraints on the project duration, we did excluded this from implementation: Question Answering approaches with deep language processing; complex service orchestration (feeding of outputs into inputs of other services), which is not directly supported by the EII system and the service performance is not adequate for this [2]; also we did not focus on the performance (which is OK without optimizations, and was already covered by the earlier works).

?? unlike Keymantic which had assumptions!?

---

[2]this due to issues with data service performance and unavailability of basic capabilities such as pagination or sorting of their results; we do not control the data services, so a number of suggestions for the providers have been proposed (see section 4.2); second, these improvements would take a considerable effort to be implemented, pushing this far beyond the scope of this project

2.3 Heuristics-based approach

Taking inspiration from Keymantic [5], a keyword query is processed as follows (see Fig. 2.2.1).

Firstly, the keyword query is pre-processed by the *tokenizer*: it is cleans up the query, identifies any explicit phrase tokens, or basic operators (see section 2.3.1).

Secondly, employing a number of string matching techniques based on metadata , the "*entry points*" are identified: for each keyword, we obtain a listing of schema[3] and value[4] terms it may correspond to, along with its score giving a rough estimate of our confidence (see Section 2.3.2).

Thirdly, the *entry points* are combined, evaluating different combinations of them (each such permutation of keyword "meanings" is called a *configuration*, defining a tagging of input keywords in terms of schema terms or values) and ranked combining the scores of individual keywords based on a number of heuristics that boost the scores of *configurations* that "respect" the likely dependencies between the nearby keywords[5]. The ranking is presented in the section 2.3.3. During the same step, the configurations that are compatible with our data integration system (currently not all "possible" queries could be answered) are interpreted as structured queries, where we disambiguate schema terms as projections, filters, or simple operators [min, avg, unique etc] (this is also part of ranking).. .

Figure 2.2.1: Keyword query translation process in Keymantic (source:[5, p. 1639])

operators not implemented yet, lower priority;

Example. Consider this query: `avg dataset sizes Zmmg "number of events > 1000"`

Tokenizer would return these tokens: `avg; datasets; sizes; Zmmg; "number of events>1000"`

A number of interpretations would be generated for each keyword, these are a subset of them:

```
Zmmg -> 0.7, value: dataset.name=*Zmmg*

datasets -> 0.9, schema: dataset

Chunks:
number of events>1000 ->
    1.0, filter: dataset.nevents>1000
    0.8, filter: file.nevents>1000
"datasets; sizes" -> projection: dataset.size
"avg; datasets; sizes" -> aggregation:avg(dataset.size)
```

---

[3]schema term is the name of an entity or it's attribute in the integration schema (e.g. the "result type", input parameter or output field for some data service)

[4]value term - is the name of schema term which could gain value of given keyword

[5]the nearby keywords are expected to be related[6], e.g. a configuration is promoted if the tags of nearby keywords refer to the same entity
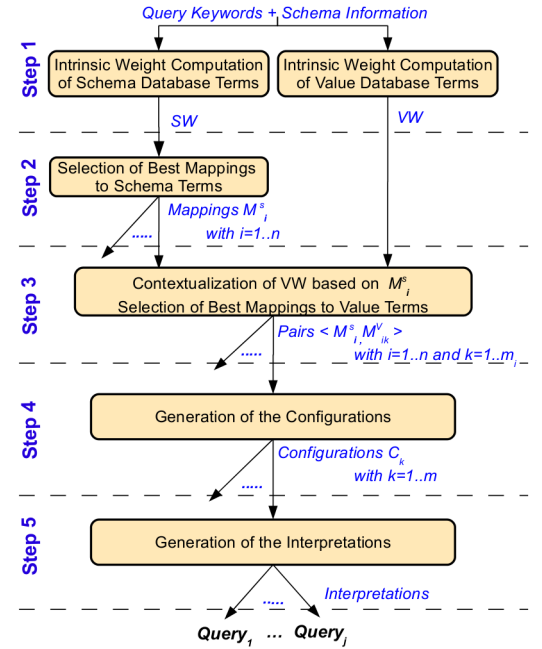
Below each the processing steps is described in more details.

2.3.1 Tokenizer

The tokenizer do not try to parse the natural language, however attempts to cover as many of unambiguous cases as possible.

With the goal to simplify subsequent processing, first the keyword query is cleaned-up, standardizing its notation (e.g. removing extra spaces, normalizing date formats from YYYY-MM-DD into YYYYMMDD accepted by EII system, also recognizing some expressions in natural language, such as simple operators [X equals Y, X more than Y, etc]). This is accomplished using a number of regular expression replacement patterns.

Then, the keyword query is tokenized into tokens of:

- strings of "terms operator value" (e.g. `nevent > 1`, `"number of events"=100`, `"number of events>=100"`), if any

- phrases with compound query terms in brackets (e.g. `"number of events"`), if any

- individual query terms, otherwise

The second task is accomplished by splitting the input string on a regular-expression matching pattern which match the three cases above (n proper order), but exclude white-spaces outside of the brackets.

2.3.2 String and entity matching

The second step of query processing is identifying the starting points through applying the techniques below. To lower false positives, only the matches that score above some predefined cut-off threshold are included.

Custom string similarity function   Our experience is that basic string-edit distance metrics such as the standard Levenshtein edit-distance (where inserts, edits, and mutations are equal) or *Jaro-Winker's* which are initially designed for general matching tasks (e.g. matching people names, correcting typing errors, etc), do not perform very well in the task of matching keywords into specific entity names, either introducing too many false-positives (e.g. 'file' as 'site'), or not recognizing lexically farther word combinations that still make sense, such as *config* vs *configuration*. *there was a paper on this*

Therefore, to minimize the false positives (which have direct effect on ranking), we propose to use a combination of more trustful metrics in this order: full match, lemma match (e.g. only the word number differs), stem-match, stem match within a very small edit distance, see eq.2.3.1, where *dist* is some string distance metric with limitations (e.g. max 1-3 characters differing, max 1 mutation, beginning or end preferred, otherwise zero).

$$similarity(A, B) = \begin{cases} 1, & if\ A = B \\ 0.9, & if\ lemma(A) = lemma(B) \\ 0.7, & if\ stem(A) = stem(B) \\ 0.6 \cdot dist(stem(A), stem(B)), & otherwise \end{cases}$$

$$(2.3.1)$$

This improves the matching by incorporating basic linguistic knowledge, and do not require any domain-specific lexical resources[6] . Further, it is easy to implement as libraries exist for stemming, lemmatization (such as PorterStemmer and WordNet-Lemmatizer in the nltk).

Regular expressions As a regular expression (regexp) match do not guarantee a correct keyword interpretation (a regular expression could be too loose), so in general case, regexp matches are scored lower than in other matching methods. Still, some regular expressions are sufficiently restrictive (e.g. email), which we score higher.

Matching multi-word schema terms For simplicity, this is currently implemented using an IR library[7], where we store "documents" consists of multiple fields [physical term name, term title if any, and stemmed and tokenized versions of these] with different importance weights.

To find the matches, we query the IR library, for both **phrase and single term matches of up to the k-nearby keywords** (we use maximum of 4), where phrase matches are assigned larger weight. After filtering out the worst results these will become the entry points for mapping keywords into the fields of data service outputs, currently we directly use the score returned by IR engine[8] manually normalized between [0..1]. The scoring could be improved, but in our case it works already good.

The same could be also achieved through retrieving a list of matching fields for each keyword separately and then combining them through the scoring function, however the earlier approach allows pruning out the worst scoring token pairs and supporting the phrase search more easily.

Known values For some schema terms, we have a list of possible values, that we obtained bootstrapping them through respective data service interfaces. For matching we have a number of cases, with decreasing score: full match, partial match, and matches of keywords with wildcards. If keyword's value matches a regular expression, but is not contained in the know values list and the accepted values of the given field are considered to be static (not changing often), we exclude this possibly false match allowing to reduce the false positives.

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[6] machine-learning based string similarity functions have shown improvements in the accuracy[18], however they require domain-specific training data, that is often not available or costly to obtain, especially in the beginning of a project when no post logs can be used

[7] Even if Apache *Lucene* is assumed as the most mature of the open-source libraries, it requires Java and has large footprint. Even if that may impact the results slightly, we use *whoosh,* a python library which has no dependencies.

[8] TF_IDF scoring is currently used. BM25F also available, however with default parameters it performed worse with unclean documents: multiple copies of same words in "fake" fields, some terms have ambiguous naming (titles), others have only "machine readable" field names

Semantic similarity (not used)   A semantic matching based on freely available open-domain ontology such as the *WordNet*, cannot work well in a very specific domain, out-of-the box. As the EII system at CMS currently has no linguistic ontology, we do not use the semantic similarity - if enabled, it just worsens the results by introducing false positives. While for open-domain, large semantic knowledge bases such as *YAGO2* are quite good choices.

2.3.3 Ranking function

In addition to combining the "likelihood" scores of entry points (described in section 2.3.3), a set of heuristics, H is applied to boost the final scores:

- Relationships between keywords:
  - promoting such combinations where nearby keywords refer to related schema terms (e.g. entity name and it's value)
  - we have to balance between taking most of the keyword and leaving out the ones that we are unsure about
  - boost important keywords (different parts of speech are of different importance, e.g. stop-words are less useful than nouns, see Keyword Extraction, in Sec. **??**)!

- Qualities of Data Integration System:
  - promote data service inputs over filters on their results: 1) it is more efficient, especially when this is possible; 2) there are much more of possible entities to filter, so more false matches are expected there, while the service inputs shall cover large part of cases
  - if requested entity and a filter condition is the same (a small increase, a common use-case is retrieving an entity given it's "primary key" identifier or a wild-card)
  - for being able to execute the query, the service constraints must be satisfied; still it could useful to the interpretations that achieve high rank, even if they do not satisfy some constraint (e.g. a mandatory filter is missing) informing the user

(margin notes:) **not in set H; Keymantic didn't do this?** only stop-words are distinguished now; '(tell|show|display|find me?' filtered out by tokenizer

not yet implemented

Scoring functions used

We experimented with two scoring functions, the first one basically averaging the scores (as it was used by Keymantic[5]), and the other of probabilistic nature - summing the log likelihoods.

Averaging:

$$score\_avg(tags|KWQ) = \frac{\sum_{i=1}^{|KWQ|} \left(score(tag_i|kw_i) + \sum_{h_j \in H} h_j(tag_i|kw_i; tag_{i-1,...,1}) \right)}{N\_non\_stopword}$$

(2.3.2)

Probabilistic:

$$score\_prob(tags|KWQ) = \sum_{i=1}^{|KWQ|} \left(\ln\left(score(tag_i|kw_i)\right) + \sum_{h_j \in H} h_j(tag_i|kw_i; tag_{i-1,..,1}) \right)$$

(2.3.3)

The two methods **seemed to perform equally well**, with the probabilistic approach to be more sensitive to variations in scoring quality of the entry points (the scores are just estimates of our confidence, not real probabilities; the results improved with improvements to accuracy of string matching functions), however it seems the second approach is more exact in ranking the results when the entry point scores are quite exact. The final scores of the probabilistic approach are also more complex to interpret the result (if we have low score for an interpretation of a keyword it doesn't necessarily mean it is not a good match).

2.3.4 Tuning the scoring parameters

TODO

2.3.5 Natural Language Processing and full-sentence search

We first looked into parsing as this is a prerequisite for most other natural language processing methods such as Keyword extraction or Relation Extraction. However it didn't look worth the investment given our time constrains and our specific domain.

None of the existing out-of-the-box parsers we looked at (TODO:list), didn't show good results for our specific domain, especially then natural language is mixed with technical terms, numbers, and control statements. Still, Enju[9], a wide-coverage probabilistic HPSG[10] rule-based parser, seemed the most robust for our specific domain, even without any additional training, giving much better results than the standard packages available in NLTK. As the project scope was limited, we didn't want additional dependences on third-party code, and natural language is still complex to interpret well, this was excluded.

2.3.6 Performance

A number of methods are available for improving the performance (e.g. Munkres/Hungarian bipartite matching algorithm, or dynamic programming with assumption of maximum length of dependences) [most probably] in exchange for additional assumptions.

Actually, at the CMS collaboration, implementing additional optimizations is not of highest priority: queries with the length of up to **n=8** keywords runs faster than in a second, while for most of the queries the EII system requires tens of seconds to minutes to retrieve the actual query results from the data services .

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[9]http://www.nactem.ac.uk/enju/demo.html
[10]Head-driven phrase structure grammar

2.4 User interface

2.4.1 Presenting the results

[PUT IMAGE]

Figure 2.4.1: keyword search results

2.4.2 Advanced auto-completion (prototype)

While structured queries are hard to compose, keyword and natural language queries are complex for a machine to interpret because of their ambiguity or inherent complexity. Form-based interfaces has been around since many years, however with many structural items being candidates for the input, they are not very practical, while static predefined forms are limiting the user's expressiveness even more.

We are argue that a simple user-interface could combine the advantages of both: properly-implemented variation of forms (which for instance could be implemented as an input widget accepting multiple tokens and providing suggestions and disambiguations in real time, see fig. **XYZ**), being a structured input, could reduce the ambiguity of the queries to a minimum extent; while the availability of keyword search leaves freedom for expressiveness.
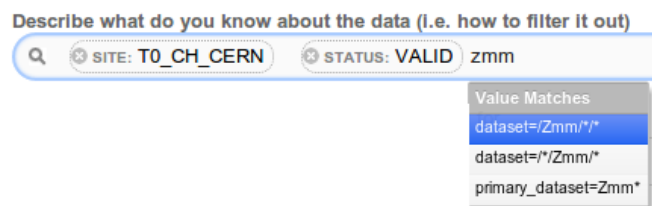

Figure 2.4.2: prototype of auto-completion based interface

Further, such user interface would allow getting immediate user's feedback resulting in: a) well-defined input to the system, that in turn results in more exact query suggestions, b) could potentially used for evaluating and improving the quality of entity matching and keyword search. We will elaborate on this is the chapter 3.

3 Incorporating User Feedback: Sketch

- influence keyword to schema term matching
    - similarity metrics and their weights
    - allow users to add new: [this is the explicit feedback, that is more valuable than implicit]
        * values for schema entities
        * synonyms for schema terms
- weights on particular entities or notes in schema graph: SODA [12]
- promote/demote query suggestions - machine learning

4 Case study: Data Integration at the CMS Experiment, CERN

4.1 Introduction

At the start of this project, an enterprise information integration system based on simple structured queries was already in place (described below), which suffered from a number of performance and usability problems. The author of this work evaluated possible approaches to these problems: improvements to system's usability through redesigning the user interface and allowing less restricted keyword search, analysis of performance bottlenecks and the possibility of supporting more complex queries.

The EII system used at CMS, CERN

The *CMS Data Aggregation System (DAS)*[16, 2] allows integrated access to a number of proprietary data-sources by processing users' queries on demand - it determines which data-sources are able to answer[1], queries them, merges the results and caches them for subsequent use. DAS uses the *Boolean retrieval model* as users are often interested in retrieving ALL the items matching their query.

Currently the queries are formed by specifying what entity the user is interested in (dataset, file, etc) and providing selection criteria (e.g. attribute=value, name BETWEEN [v1, v2]). The combined query results could be later 'piped' for further filtering, sorting or aggregation (min, max, avg, sum, count, median), e.g.:

```
# find average and median dataset sizes of RelVal datasets with more than 1000 events
dataset=*RelVal* | grep dataset.nevents >1000 | avg(dataset.size), median(dataset.size)
```

Queries are executed either from web browser or through a command line interface where the results could be fed into another application (e.g. programs doing physics analysis or automatic software release validation).

Data-Source qualities, Infrastructure

- amount of data; description of services; constraints

Issues

- performance

- the fields that are contained in the results of retrieving some entity depend on the filtering conditions (sometimes it contains all the fields, sometimes only the

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[1]This is done by a mapping between flat mediated schema entities ('DAS keys') into web-service methods and their arguments. Then system queries all services that could provide a result of expected type with given parameters

to put this before or after KWS in detais? a problem description in details could be good

only to some extent - secondary goal. we are bound by performance issues first

4.2 Discussion of Performance Issues

After analysis of query logs and benchmarking the most popular queries, it was found out that most performance issues were due to large data amounts the data providers are processing, and some of the unnecessarily work being repeated or requested without need.

The most of data-sources at CMS were initially created focusing on data taking (for recording the measurements from the CMS particle detector), without thinking much about information retrieval. As a result, the services are not optimized for querying the fairly large data volumes stored: data is stored in fully-relational fashion where querying requires complex joins; the APIs of most services do not allow limiting the number of results to be returned, nor sorting.

Incremental view maintenance

In the cases when new records are coming but the existing ones are not changing much, the incremental view maintenance that computes only differences from earlier results could be a fairly easy solution for improving the performance of (popular) queries containing heavy joins and/or aggregations.

This is exactly the case for the most popular expensive query over the DBS system (80GB of data + 280GB of indexes): *'find files where run in [r1, r2, r3] and dataset=X'* that requires joining all the biggest tables in that database.

```
Dataset (164K rows) -> Block (2M) -> Files (31M) -> FileRunLumi (902M) <- Runs (65K)
```

diagram instead?

Having a materialized view with all these tables joined together would allow answering such queries much quicker. Given low change rates (in comparison to data already present), maintaining the view should be also comparatively cheap with the only expense of just couple of times of storage space (storage is bound by the size of the largest table anyway).

In Oracle, the *materialized refresh fast views with query rewriting* would be completely transparent and would not need any changes to proprietary systems, but it has a couple of limitations on the queries[8]. Alternatively, some other continuous view maintenance tool (e.g. DBToaster[2]) could be used, however this would not be as transparent as the earlier solution.

Pagination and Sorting of results

As many of the queries on the web interface are exploratory and request only the first page of results, supporting pagination is one of the major factors towards performance improvements (and perception of performance by the users). As the DAS system is combining records from multiple systems, pagination also requires some ordering that is common among the services (in most cases that could be the "Primary key" of the entity that is being queried).

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[2]http://www.dbtoaster.org that is being developed at EPFL

Estimating query running time

Tracking of the execution time of each data-service, was proposed to be implemented, that allows a) informing user of long lasting queries, and running them only with his confirmation b) pre-running the speedy queries even before user has explicitly selected them (e.g. the top few queries proposed).

It has been chosen to track the mean of execution time, and its standard deviation. Knuth has shown that the standard deviation can be efficiently computed in an online fashion without need to store each individual value, nor recomputing everything from scratch [13, p. 232].

Because input parameters passed to the service may heavily impact the service performance, we differentiate between these parameter types: 1) some specific value, 2) a value with wild-card (presumably returning more results than specific value as it may match multiple values), 3) not provided (matches all values). So we store only four values per data-service input parameter's combination.

Prioritizing the queries

4.2.1 Improving the Search Interface and Relaxation of the Query Language

implementation of simple compound queries so that an entity could always return same list of fields, easy to implement and very useful for users

- makes the system much more clear

- that even makes keyword searching easier to implement, as we could assume that all the fields are almost "stable" for each entity being returned (except a couple of exceptional cases, which could be check afterwards)

5 Evaluation

5.1 Accuracy

success @ K-th result
  1
  3
  5
  10
  20
  -
  query types:
  value: known, regexp
  entity + known val
  entity + unknown value
  multiple entities values
  result attribute filter
  (meaningless – false match)
  aggregator / sorting??

String matching

5.2 Users feedback

Usability
  Usefulness of KWS vs structured query language

6 Conclusions and Future work

Keyword search over data services is still lacking attention from research community. In addition to structured query languages, this could help in learning and getting results more quickly.

We presented ...

Future work...

—-

Future work (technical notes):

- Client-side implementation of keyword search - large parts of keyword search could be moved to client-side, saving the server resources. A couple of issues exist: making sure that the load is not to high and synchronizing the logs. The first one could be solved by using so called worker threads. http://www.w3.org/TR/workers/ http://www.sitepoint.com/javascript-execution-browser-limits/

- web sockets for auto-completion

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