

Project Idea

Our web-based application allows users to build and compare custom Premier League football lineups using real player data. It combines player statistics with interactive simulations to create a dynamic experience for football fans.

Features

1. Lineup Builder
2. Head-to-Head (H2H) Comparison
3. Match Simulation

Lineup builder

- Users select players for two custom teams in a classic 4-3-3 formation.
- Each position (GK, DF, MF, FW) is filled manually from a database of real players.
- Each lineup is stored using Flask sessions to persist across pages.

Head-to-Head (H2H) Comparison

- Once both lineups are selected, the site displays both teams:
 - Players shown in correct positional layout.
 - Each player includes name and nationality.
- A “General Team Stats” table compares:
 - **Goals (Gls)**
 - **Assists (Ast)**
 - **Average Age**
 - **Starts**
 - **Yellow Cards (CrdY)**
 - **Red Cards (CrdR)**
- Statistically better team values are highlighted in bold.

Match Simulation

- A 90-tick real-time simulation visualizes a fictional match between the two lineups.
- Events include goals, yellow cards, second yellow → red, straight red cards, or no action.
- The simulation logic:
 - Players' actual stats (goals, yellow/red cards) influence the probability of events.
 - Position weights increase scoring chances for forwards and decrease them for defenders/GKs.
 - Teams with more players (after red cards) have an advantage.
- The score updates live during the simulation.
- Results are shown in a styled scoreboard UI inspired by real Premier League broadcasts.

Data Source & Usage

- The player data is stored in an **SQLite database** (**premier_database.db**), pulled from:

<https://www.kaggle.com/datasets/orkunaktas/premier-league-all-players-stats-2324>

- Each row includes: **Player**, **Age**, **Pos**, **Team**, **Gls**, **Ast**, **Starts**, **CrdY**, **CrdR**. Among other things
- SQL queries are used to:
 - Fetch players by position.
 - Pull full player profiles for stat comparison.
 - Accumulate team stats during simulation setup.

E/R Model

