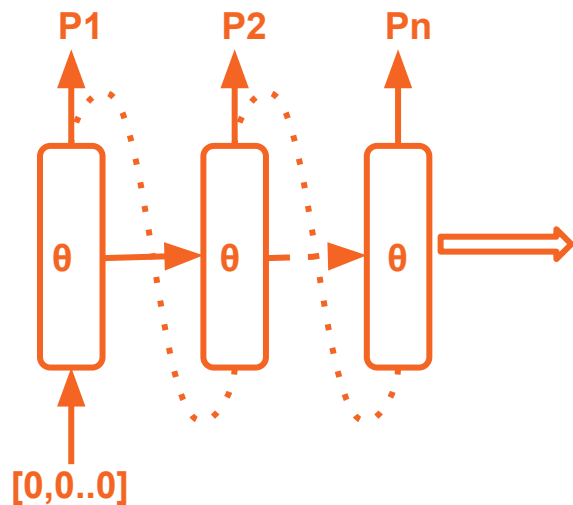

Neural Architecture Search using Reinforcement Learning

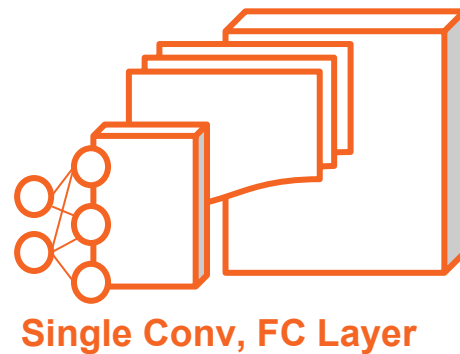
Dhruv Ramani

Compute Gradients for LSTM
using REINFORCE

$$\frac{1}{m} \sum_{k=1}^m \sum_{t=1}^T \nabla_{\theta_c} \log P(a_t | a_{(t-1):1}; \theta_c) R_k$$



Construct Model
using Generated
Hyper Parameters



Train Model

Reward : Validation Accuracy



Code (Summary)

def neural_search(self):

LSTM -> All outputs and the final outputs

def gen_hyperparams(self, outputs):

Parse Outputs to get Hyperparameters

def construct_model(self, hyperparams):

Constructs the model based on generated hyperparameters

def model_loss(self, logits, labels):

return *tf.reduce_mean(tf.softmax_cross_entropy_with_logits(logits, labels))*

def train_model(self, loss):

Minimize *model_loss*

def reinforce(self, prob):

return *tf.reduce_mean(tf.log(prob))*

def train_controller(self, reinforce_loss, val_accuracy):

Take Gradients out -> Multiply with *val_accuracy* -> Apply Gradients