

PARA ESTA PRUEBA CREE 3 USUARIOS
daniel.escribas@unmsm.edu.pe (administrador)
danielescribasalan@gmail.com(desarrollo)
jjrcrunchy@gmail.com (calidad)

para simular la prueba cree 2 grupos uno de calidad y uno de desarrollo

PARA COMPROBAR ESO NOS LOGUEAMOS COMO ADMIN

Bugzilla – Edit Groups

This lets you edit the groups available to put users in.

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Name	Description	User RegExp	Use For Bugs	Type	Action
admin	Administrators			system	(used as the 'debug_group')
bz_causewhineatothers	Can configure whine reports for other users			system	
bz_causewhines	User can configure whine reports for self			system	
bz_quip_moderators	Can moderate quips			system	
bz_sudo_protect	Can not be impersonated by other users			system	
bz_sudoers	Can perform actions as other users			system	
canconfirm	Can confirm a bug or mark it a duplicate			system	
creategroups	Can create and destroy groups			system	
editbugs	Can edit all bug fields	.*		system	(used as the 'timetrackinggroup')
editclassifications	Can create, destroy, and edit classifications			system	
editcomponents	Can create, destroy, and edit components			system	
editkeywords	Can create, destroy, and edit keywords			system	
editusers	Can edit or disable users			system	
tweakparams	Can change Parameters			system	
calidad	Usuarios del área de calidad		X	user	Delete
desarrollo	Usuarios del área de desarrollo		X	user	Delete

Add Group

Name is what is used with the Bugzilla->user->in_group() function in any customized cgi files you write that use a given group. It can also be used by people submitting bugs by email to limit a bug to a certain set of groups.

Description is what will be shown in the bug reports to members of the group where they can choose whether the bug will be restricted to others in the same group.

User RegExp is optional, and if filled in, will automatically grant membership to this group to anyone with an email address that matches this perl regular expression. Do not forget the trailing '\$'. Example '@mycompany.com\$'

The Use For Bugs flag determines whether or not the group is eligible to be used for bugs. If you remove this flag, it will no longer be possible for users to add bugs to this group, although bugs already in the group will remain in the group. Doing so is a much less drastic way to stop a group from deleting the group as well as a way to maintain lists of users without cluttering the lists of groups used for bug restrictions.

The Type field identifies system groups.

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My Bugs

Bugzilla – Edit Group Controls for Calidad y Desarrollo

Group

Entry

MemberControl

OtherControl

Canedit

editcomponents

canconfirm

editbugs

Bugs

calidad	<input checked="" type="checkbox"/>	Shown	Shown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	0
desarrollo	<input type="checkbox"/>	Shown	Shown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	0

Submit

These settings control the relationship of the groups to this product.

If any group has **Entry** selected, then this product will restrict bug entry to only those users who are members of all of the groups with **Entry** selected.

If any group has **Canedit** selected, then this product will be read-only for any users who are not members of all of the groups with **Canedit** selected. ONLY users who are members of all the canedit groups will be able to edit. This is an additional restriction that further restricts what can be edited by a user.

The following settings control let you choose privileges on a **per-product basis**. This is a convenient way to give privileges to some users for some products only, without having to give them global privileges which would affect all products:

Any group having **editcomponents** selected allows users who are in this group to edit all aspects of this product, including components, milestones and versions.

Any group having **canconfirm** selected allows users who are in this group to confirm bugs in this product.

Any group having **editbugs** selected allows users who are in this group to edit all fields of bugs in this product.

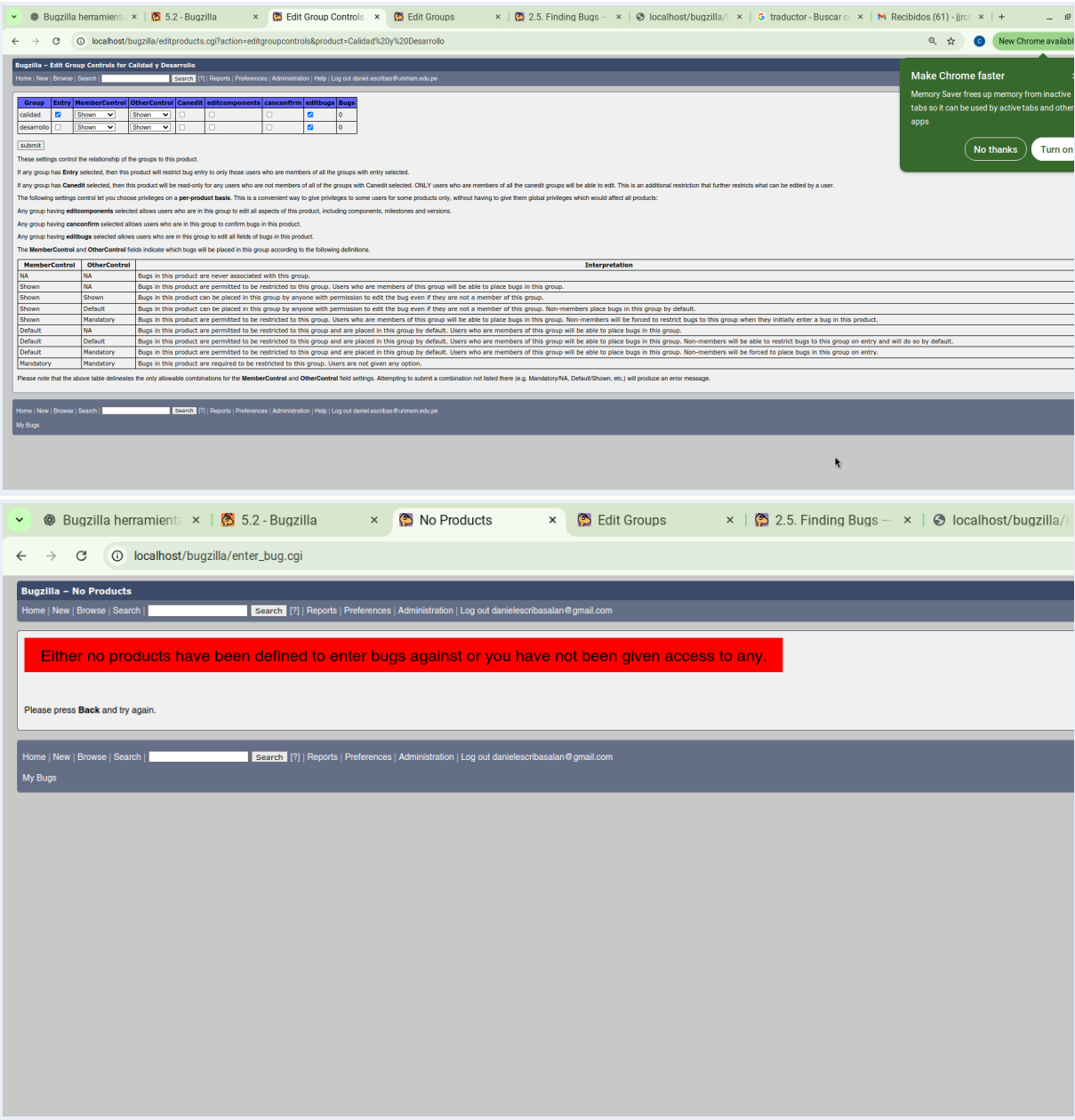
The **MemberControl** and **OtherControl** fields indicate which bugs will be placed in this group according to the following definitions.

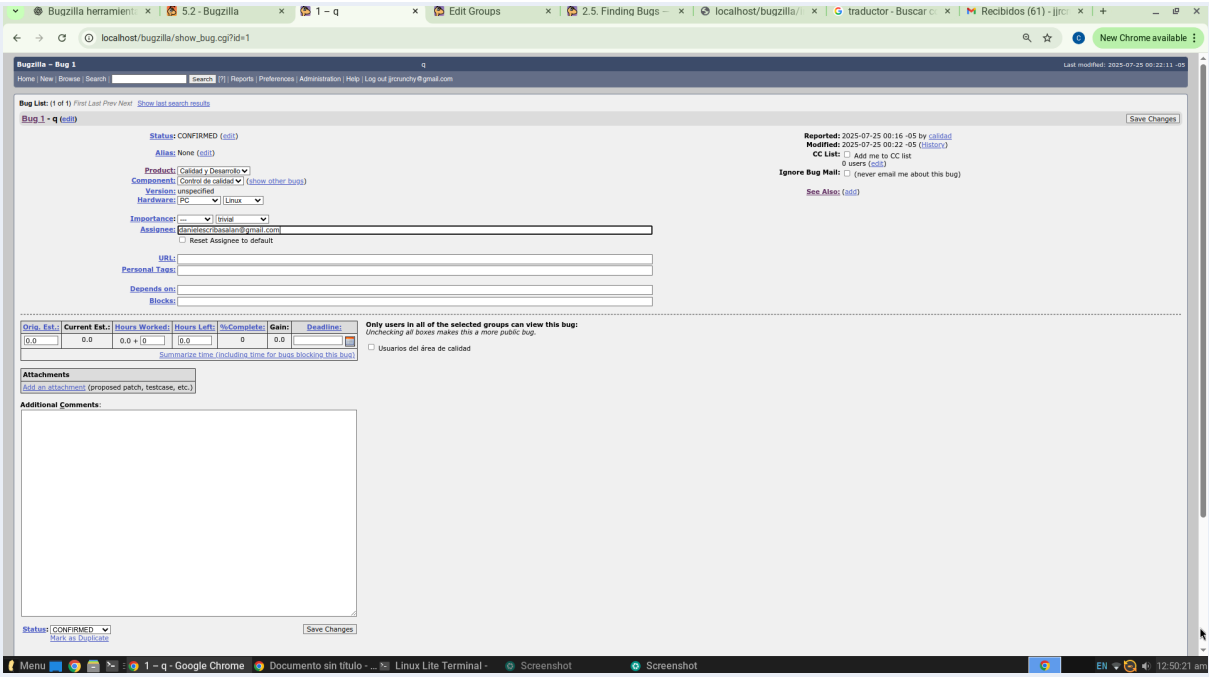
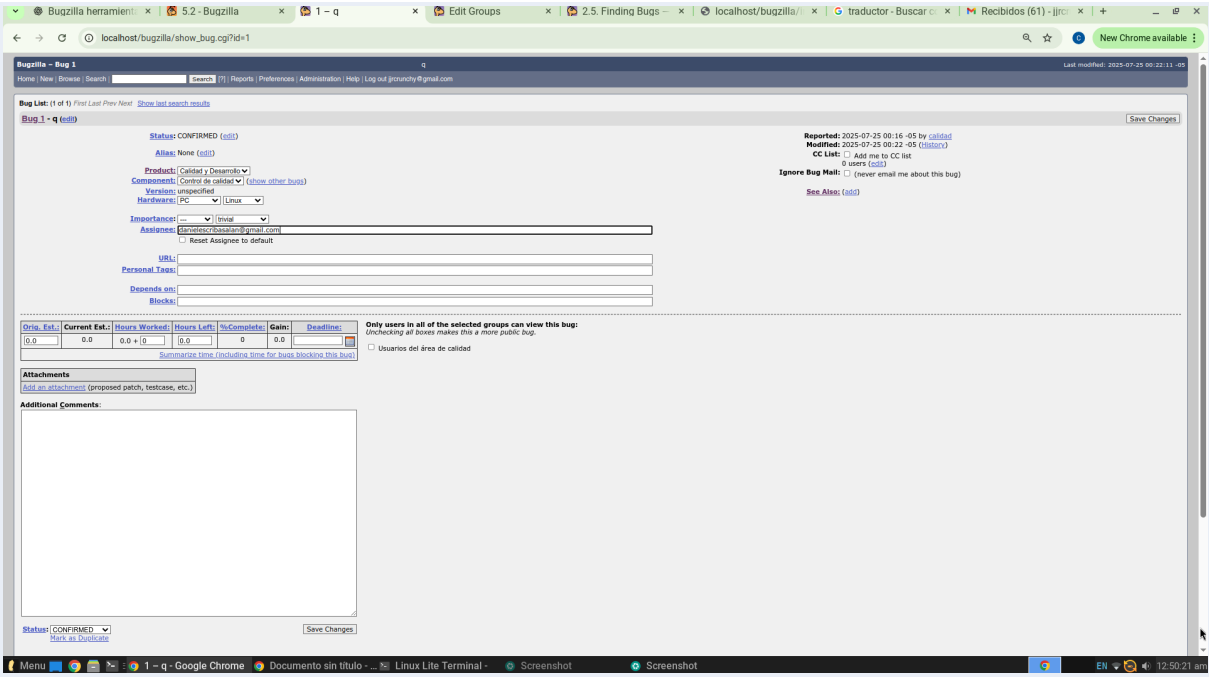
MemberControl	OtherControl	Interpretation
NA	NA	Bugs in this product are never associated with this group.
Shown	NA	Bugs in this product are permitted to be restricted to this group. Users who are members of this group will be able to place bugs in this group.
Shown	Shown	Bugs in this product can be placed in this group by anyone with permission to edit the bug even if they are not a member of this group.
Shown	Default	Bugs in this product can be placed in this group by anyone with permission to edit the bug even if they are not a member of this group. Non-members place bugs in this group by default.
Shown	Mandatory	Bugs in this product are permitted to be restricted to this group. Users who are members of this group will be able to place bugs in this group. Non-members will be forced to restrict bugs to this group when they initially enter a bug in this product.
Default	NA	Bugs in this product are permitted to be restricted to this group and are placed in this group by default. Users who are members of this group will be able to place bugs in this group.
Default	Default	Bugs in this product are permitted to be restricted to this group and are placed in this group by default. Users who are members of this group will be able to place bugs in this group. Non-members will be able to restrict bugs to this group on entry and will do so by default.
Default	Mandatory	Bugs in this product are permitted to be restricted to this group and are placed in this group by default. Users who are members of this group will be able to place bugs in this group. Non-members will be forced to place bugs in this group on entry.
Mandatory	Mandatory	Bugs in this product are required to be restricted to this group. Users are not given any option.

Please note that the above table delineates the only allowable combinations for the **MemberControl** and **OtherControl** field settings. Attempting to submit a combination not listed there (e.g. Mandatory/NA, Default/Shown, etc.) will produce an error message.

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My Bugs





✓ CONFIGURACIÓN FINAL (directo en la tabla)

Grupo	Entry (Shown)	Canedit	EditComponents	CanConfirm	EditBugs	¿Qué hacer?
DAC_Sup02	✓	✗	✓	✓	✓	✓ MANTENER ASÍ ✓
DevSistAduanas	✗	✗	✗	✗	✓	✗ DESMARCAR Entry ✓ Marcar solo EditBugs

Entiendo que en la tercera imagen (donde se muestra un ejemplo de la configuración de los permisos) todo está funcionando correctamente, pero en la primera imagen no logras configurar los permisos de la forma que deseas.

Te guiaré con más detalles sobre cómo configurar correctamente los permisos en la **primera imagen** para que funcione como en el **ejemplo de la tercera imagen**.

1. **Accede a la configuración de productos en Bugzilla:**

- En la primera imagen, lo que ves es la configuración de un grupo (calidad o desarrollo) para un producto.
- Para cada producto, debes poder configurar qué acciones puede realizar cada grupo.

2. **Configuración para el grupo Calidad (solo ver):**

- **Entry:** Debes marcar "**Shown**" en la columna **Entry** para que el grupo vea los bugs de este producto.
- **MemberControl:** Marca "**Shown**" para que los miembros de ese grupo puedan ver y gestionar los problemas.
- **OtherControl:** Marca "**Shown**" para permitirles ver los problemas.
- **Canedit:** **Desmarca** esta opción, ya que los miembros de "Calidad" no deberían poder editar los bugs.
- **editbugs:** **Desmarca** esta opción también, ya que no deben poder editarlos.

3. Esto garantiza que el grupo "Calidad" solo pueda **ver** los problemas pero no editarlos.

4. **Configuración para el grupo Desarrollo (editar y ver):**

- **Entry:** Marca "**Shown**" para que el grupo "Desarrollo" pueda ver los problemas de este producto.
- **MemberControl:** Marca "**Shown**" para que los miembros de este grupo puedan gestionar y editar los problemas.
- **OtherControl:** Marca "**Shown**" para que los miembros de este grupo puedan ver todos los aspectos de los problemas.
- **Canedit:** **Marca** esta opción para que el grupo "Desarrollo" pueda **editar** los bugs.

- **editbugs:** Marca esta opción para permitirles editar los bugs.

5. **Guardar cambios:**

Después de realizar estos cambios, asegúrate de hacer clic en "**submit**" o "**Guardar cambios**" para aplicar las configuraciones.

Resumen

- **Calidad:** solo puede **ver** los problemas y no puede **editar**.
- **Desarrollo:** puede **ver** y **editar** los problemas.

Estas configuracion