

Daniel Moises Gonzalez Clua

Details

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Portfolio: <https://danielmgc.github.io/portfolio/>



Areas of Interest

- Full stack, front-end or back-end development;
- Game Design and development;

Professional Profile

Passionate developer with 15+ years of experience, skilled in many different domains and technologies and a personal love for video games. I'm always eager to face new challenges and I aspire to put my creativity and varied knowledge into making a difference. I look forward to working with an awesome team on projects and ideas that stand out.

Skills

- **Web/software development**
C#, PHP, Javascript, JQuery, Angular, Node.js, HTML5, CSS, C++, Java, ASP.NET, WCF and others.
- **Database**
SQL Server, Oracle, MySQL, PostgreSQL, CosmosDB, MongoDB and others.
- **Cloud**
Microsoft Azure, Azure DevOps and CI/CD Pipelines.
- **Image/video editing**
Adobe Animate, Illustrator, Photoshop and Premiere.
- **Game development**
Unity and game design concepts in general.

Academic Formation

02/2004 – 11/2007 **Bachelor's Degree in Computer Science**
UNIVAP – Universidade do Vale do Paraíba

Certifications

05/2023	Angular Fundamentals (Angular Academy) Fundamentals, Dependency Injection, Reactive Programming with RxJS, REST APIs, Standalone components, Routing and navigation, Lazy loading, Forms and validation, HTTP requests, Security and authentication, best practices, among other topics.
09/2020	French Evaluation Test (TEF) Listening: B2, Speaking: B2
09/2018	International English Testing System (IELTS) General Overall Score: 8.5
06/2014	Microsoft Certified Professional (MCP) Developing ASP.NET MVC Web Applications Developing Microsoft Azure and Web Services Programming in HTML5 with JavaScript and CSS3

Languages

Portuguese	Fluent (native)
Spanish	Fluent (native)
English	Fluent
French	Advanced

Professional Experience (most recent)

09/2022 – present	<u>Senior Analyst Full Stack Developer at Revenu Québec</u> Responsible for analyzing and developing web and desktop applications for Revenu Québec, using technologies such as Azure DevOps, microservices architecture, Angular, ASP.NET, C#, WCF, Oracle Database, REST APIs and others.
09/2019 – 05/2022	<u>Senior Full Stack Developer at Ondia</u> Full stack development of AI based application. Work includes the use of the Microsoft Azure Platform, front-end development using Angular, back-end development using C# and microservices architecture, use of Microsoft SQL Server databases and integration with Python services.
04/2014 – 07/2019	<u>Senior Programmer at the Department of Aerospace Science and Technology</u> Responsible for analyzing, designing and programming web solutions with PHP, Javascript, JQuery, HTML5, CSS and software development with Java, C# and Delphi. Developed mobile Android applications with the Android SDK. Responsible for creating and managing databases in Microsoft SQL Server and MySQL. Web and Software development for the Brazilian Air Force.
09/2012 – 04/2014	<u>Senior Programmer at Primasoft</u> Responsible for analyzing and programming web solutions with PHP, Javascript, JQuery, HTML5, CSS, ASP.NET MVC and software development with Delphi. Responsible for creating and managing databases in Microsoft SQL Server and Oracle. Web and Software development of the Sophia product, used for library management at universities, schools, and other institutions.
08/2011 – 09/2012	<u>System Analyst at GSW Software</u> Responsible for analyzing and programming web solutions Java and C#. Responsible for creating and managing databases in Microsoft SQL Server. Involvement in projects with Embraer and Kodak.