CPRE 288 Final Project

Team member responsibilities

Team Name: Cybot\_Name S6\_PG1

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| Team Member Name | Project Responsibilities |
| Coby Konkol | 1. Socket communication with CyBot 2. Built skeleton of User interface 3. Handling of CyBot location updates 4. Object detection cliff 5. Tall object/short object 6. Processing/buffers of messages from CyBot |
| Robert Zukowski | 1. Set up skeleton for CyBot code 2. Set up git repository 3. Tape sensor (borders) 4. Tall/short object detection 5. Movement code |
| Nate Trotter | 1. Helped with CyBot movement trig computations in Angular 2. Started CyBot cliff sensor code 3. Fixes for movement code |
| Daniel Vergara | 1. Tall Object detection message processing 2. Short object detection message processing 3. Helped with mouse clicks in Angular 4. CSS styling/mouse clicks 5. Helped with cliff sensor |
| Murali Patibandla | 1. Cliff sensor message processing 2. Helped with bump sensor message processing 3. Mouse clicks 4. Driving 5. CSS Styling/testing/bug fixing |