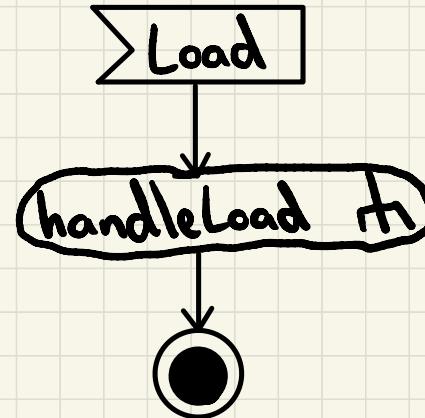
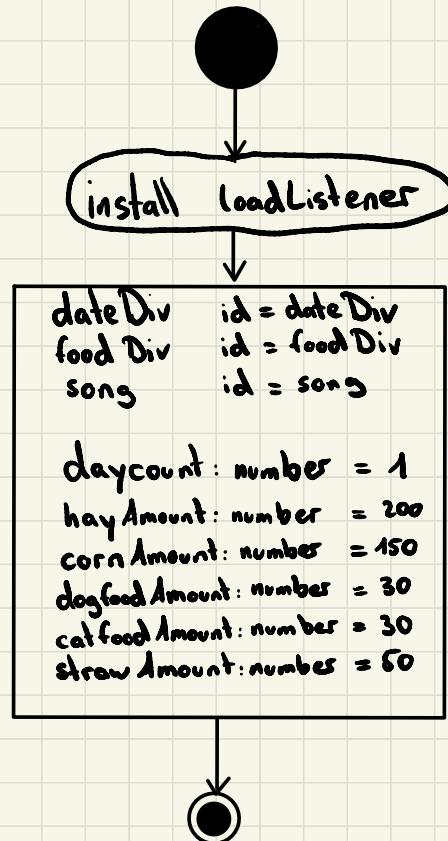
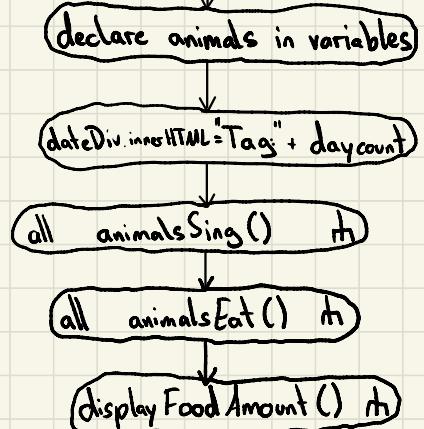


LOG.1: Konzept

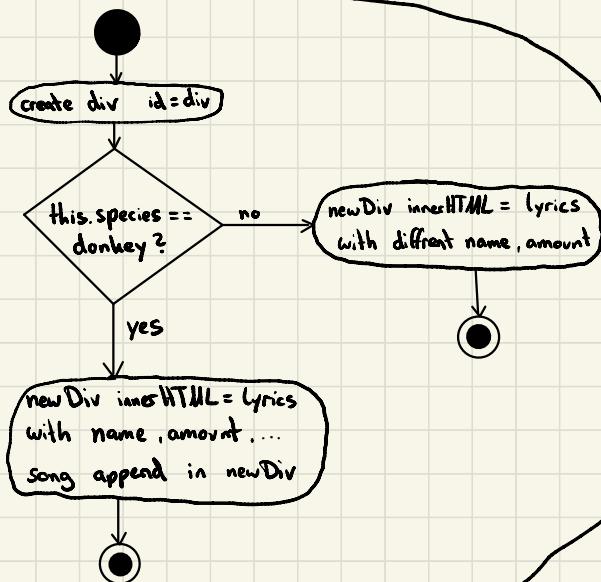
Animal
name: String
species: string
food: string
foodAmount: number
sound: string
constructor(_name:string, ...)
animalsSing(): void
animalsEat(): void



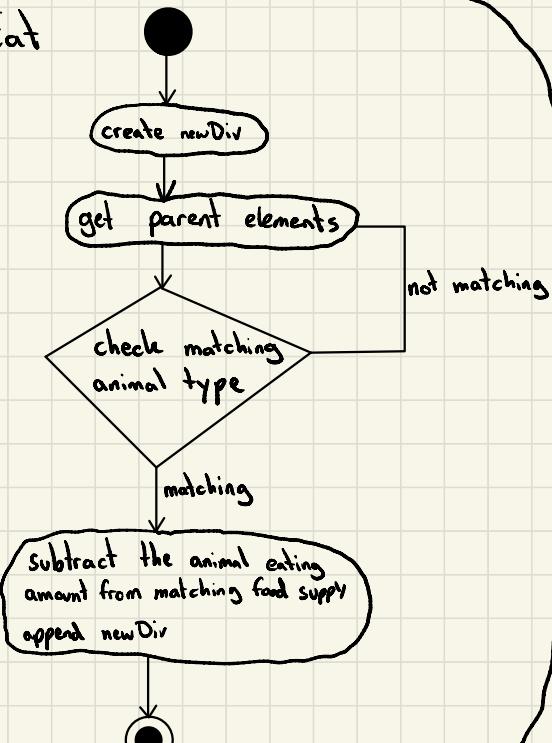
handleLoad



animalsSing



animalsEat



displayFoodAmount

