

# The PanPipe Workflow Manager

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# Introduction

#### Introduction

- Pipeline execution is a complex task
  - Pipeline composed of very heterogeneous tasks/steps
  - Steps may present dependencies with other ones
  - Often necessary to add or remove pipeline steps
  - Need to allocate computational resources
  - Independent steps should be executed concurrently
  - Hard to maintain and reuse code
  - ...
- PanPipe has been created as a highly portable, configurable and extensible solution

# Package Overview

## Package Dependencies

- Shell Bash
- Python
- Slurm Workload Manager (optional)

#### Package Installation

• Obtain the package using git:

```
git clone https://github.com/daormar/panpipe.git
```

• Change to the directory with the package's source code and type:

```
./reconf
./configure
make
make install
```

**NOTE**: use --prefix option of configure to install the package in a custom directory

## **Functionality**

- PanPipe is an engine to execute general pipelines
- Executes only those pipeline steps that are pending
- Handles computational resources for each step
- Executes job arrays

#### **Execution Model**

- PanPipe follows the *flow-based programming* paradigm
  - Network of black box processes
  - Relations between processes are defined by the data they exchange
  - Component oriented
- PanPipe follows a simple execution model based on a file enumerating a list of pipeline steps to be executed
- Steps are executed simultaneously unless dependencies are specified
- Step implementation is given in module files

Main Tools and File Formats

#### Main Tools

- pipe\_exec
- pipe\_exec\_batch
- pipe\_check
- pipe\_status

#### pipe\_exec

- Automates execution of general pipelines
- Main input parameters:
  - --pfile <string>: file with pipeline steps to be performed
  - --outdir <string>: output directory
  - --sched <string>: scheduler used for pipeline execution
  - --showopts: show pipeline options
  - --checkopts: check pipeline options
  - --debug: do everything except launching pipeline steps

#### pipe\_exec: Output

- Content of output directory:
  - scripts: directory containing the scripts used for each pipeline step
  - pipeline\_step\_name>: directory containing the results of the
    pipeline step of the same name
- Additional directories may be created depending on the pipeline

#### pipe\_exec: Available Schedulers

#### Built-in Scheduler

- Allows to execute pipelines locally
- Incorporates a basic resource allocation mechanism

#### Slurm Scheduler

- Allows to exploit large computational resources
- Usage transparent to the user
- Slurm behavior influenced by pipeline description

#### pipe\_exec\_batch

- Automates execution of pipeline batches
- Main input parameters:
  - -f <string>: file with a set of pipe\_exec commands
  - -m <string>: Maximum number of concurrently executed pipelines
  - -o <string>: Output directory to move output of each pipeline

#### pipe\_check

- Checks correctness of pipelines and converts them to other formats
- Main input parameters:
  - -p <string>: pipeline file
  - -g: print pipeline in graphviz format

#### pipe\_status

- Checks execution status of a given pipeline
- Main input parameters:
  - -d <string>: directory where the pipeline steps are stored
  - -s <string>: step name whose status should be determined (optional)

## The panpipe\_lib.sh Library

- Shell library with functions used by the previously described tools
- Functions can be classified as follows:
  - Implementation of the package execution model
  - Automated creation of scripts executing pipeline steps
  - Helper functions to implement pipeline steps

#### File Formats

- **Pipeline file**: file enumerating all of the pipeline steps to be carried out when processing a normal-tumor sample
- Module file: file defining the code of the pipeline steps
- Pipeline automation script: file with a sequence of pipe\_exec commands automating the analysis of a dataset

## Pipeline File

- Module import (module names separated by commas)
- Entry format (one entry per line)
   Step name, Slurm account, Slurm partition, CPUs, Memory limit, Time limit, Dependencies, ...
- Dependency types: none, after, afterok, afternotok, afterany

```
#import pipe_software_test
#
step_a cpus=1 mem=32 time=00:01:00 stepdeps=none
step_b cpus=1 mem=32 time=00:01:00 stepdeps=afterok:step_a
step_c cpus=1 mem=32 time=00:01:00 throttle=2 stepdeps=afterok:step_a
```

#### Module File

- Contains the definition of the different steps
- Written in bash
- Three bash functions should be defined for each step:
  - stepname\_explain\_cmdline\_opts()
  - stepname\_define\_opts()
  - stepname()

## Module File: stepname\_explain\_cmdline\_opts()

- This function documents the command line options that the step needs to work
- The aggregated documentation for the different steps is shown when executing pipe\_exec --showopts
- Whenever two steps share the same option, it is important to give it the same name

## Module File: stepname\_explain\_cmdline\_opts()

```
step_a_explain_cmdline_opts()
{
    # -a option
    description="Sleep time in seconds for step_a (required)"
    explain_cmdline_opt "-a" "<int>" "$description"
}
```

## Module File: stepname\_define\_opts()

- This function should create a string containing the options that are specific to the step
- The main idea is to map command line options to step options
- The package provides multiple built-in functions to make the implementation of this function easier

## Module File: stepname\_define\_opts()

```
stepname_define_opts()
{
    # Initialize variables
    local cmdline=$1
    local jobspec=$2
    local optlist=""

    # Use built-in functions to add options to optlist variable
    ...

    # Save option list
    save_opt_list optlist
}
```

## Module File: stepname\_define\_opts()

```
step_a_define_opts()
{
    # Initialize variables
    local cmdline=$1
    local jobspec=$2
    local optlist=""

    # -a option
    define_cmdline_opt "$cmdline" "-a" optlist || exit 1

    # Save option list
    save_opt_list optlist
}
```

## Module File: stepname()

- Implements the step
- The function should incorporate code at the beginning to read the options defined by stepname\_define\_opts()

#### Module File: stepname()

```
step_a()
{
    # Initialize variables
    local sleep_time=`read_opt_value_from_line "$*" "-a"`

    # Sleep some time
    sleep ${sleep_time}
}
```

## **Pipeline Automation Script**

- Automates the analysis of a whole dataset
- At each entry (one per line), pipe\_exec tool is used to execute a whole pipeline
- Can be used as input for pipe\_exec\_batch
- Entry example:

```
pipe_exec --pfile example.ppl --outdir outdir1 --sched SLURM -opt1 <opt1_val> -opt2 <opt2_val> ...
pipe_exec --pfile example.ppl --outdir outdir2 --sched SLURM -opt1 <opt1_val> -opt2 <opt2_val> ...
pipe_exec --pfile example.ppl --outdir outdir3 --sched SLURM -opt1 <opt1_val> -opt2 <opt2_val> ...
...
pipe_exec --pfile example.ppl --outdir outdirn --sched SLURM -opt1 <opt1_val> -opt2 <opt2_val> ...
```

## **Extending Modules**

- Since multiple imports are permitted, a new module may contain step definitions missing in another one
- The order in which modules are imported is relevant
  - if two modules define the same function, the definition in the module imported last will prevail
  - the previous property can be used to modify a specific step without repeating the code of the whole module

Toy Pipeline Example

#### Pipeline File

```
#import pipe_software_test
#
step_a cpus=1 mem=32 time=00:01:00 stepdeps=none
step_b cpus=1 mem=32 time=00:01:00 stepdeps=afterok:step_a
step_c cpus=1 mem=32 time=00:01:00 throttle=2 stepdeps=afterok:step_a
step_d cpus=1 mem=32 time=00:01:00 stepdeps=none
step_e cpus=1 mem=32 time=00:01:00 stepdeps=after:step_d
step_f cpus=1 mem=32 time=00:01:00 stepdeps=none
```

## Pipeline Representation

