

Data structures and Algorithms

SORTING ALGORITHMS

(Part III)

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Outline

- Radix sort
- Counting sort
- A comparison of sorting algorithms

Radix sort

Radix sort: Idea

- The algorithm forms groups of data items and combines them to sort a collection of data.
- It does not compare the array's entries, which is different from previous sorting algorithms.
- The idea of radix sort is similar to sorting a hand of cards.
 - Arrange the cards by rank into 13 possible groups in the following order: 2, 3, . . . , 10, J, Q, K, A.
 - Further arrange them by suit into four possible groups in this order: clubs, diamonds, hearts, and spades.
 - When taken together, the groups result in a sorted hand of cards.

Radix sort for positive integers

- Form groups according to the **right-most digits**, and then combine the groups in numerical order (i.e, from 0 to 9).
- Again, form groups following the **next-to-last digits**, and then combine them.
- And so on.

Example: Radix sort on an array of integers

- Consider the following collection of three-digit positive integers.

329, 457, 627, 839, 436, 720, 355

- Radix sort first organizes the data according to the **rightmost** (least significant) digits.

(720) (355) (436) (457 657) (329 839)

- Now combine the groups into one as follows.

720, 355, 436, 457, 657, 329, 839

- The integers in each group end with the same digit, and the groups are ordered by that digit.

Example: Radix sort on an array of integers

- Next, form groups following the **middle** digit of each number.

(720) (329) (436 839) (355 457 657)

- Combine these groups into one group, again preserving the relative order of the items within each group.

720, 329, 436, 839, 355, 457, 657

- Repeat similar steps for the **first** digit of each number.

(329 355) (436 457) (657) (720) (839)

329, 355, 436, 457, 657, 720, 839

- The numbers in each group retain their relative order from the original list

Example: Radix sort on an array of strings

- Consider the following collection of three-letter strings

ABC, XYZ, BWZ, AAC, RLT, JBX, RDT, KLT, AEO, TLJ

- Radix sort first organizes the data according to the **rightmost** (least significant) letters.

(ABC, AAC) (TLJ) (AEO) (RLT, RDT, KLT) (JBX) (XYZ, BWZ)

- Now combine the groups into one as follows.

ABC, AAC, TLJ, AEO, RLT, RDT, KLT, JBX, XYZ, BWZ

Example: Radix sort on an array of strings

- Next, form groups following the **middle** letter of each string

(AAC) (ABC,JBX) (RDT) (AEO) (TLJ,RLT,KLT) (BWZ) (XYZ)

- Combine these groups into one group, again preserving the relative order of the items within each group

AAC,ABC,JBX,RDT,AEO,TLJ,RLT,KLT,BWZ,XYZ

- Repeat similar steps for the **first** letter of each string

(AAC,ABC,AEO) (BWZ) (JBX) (KLT) (RDT,RLT) (TLJ) (XYZ)

AAC,ABC,AEO,BWZ,JBX,KLT,RDT,RLT,TLJ,XYZ

Example: Another example of radix sort for strings

mom, dad, god, fat, bad, cat, mad, pat, bar, him	Original strings
(dad ^d , god ^d , bad ^d , mad ^d) (mom ^m , him ^m) (bar ^r) (fat ^t , cat ^t , pat ^t)	Grouped by the third characters
dad, god, bad, mad, mom, him, bar, fat, cat, pat	Combined
(dad ^a , bad ^a , mad ^a , bar ^a , fat ^a , cat ^a , pat ^a) (him ⁱ) (god ^o , mom ^o)	Grouped by the second characters
dad, bad, mad, bar, fat, cat, pat, him, god, mom	Combined
(bad ^b , bar ^b) (cat ^c) (dad ^d) (fat ^f) (god ^g) (him ^h) (mad ^m , mom ^m) (pat ^p)	Grouped by the first characters
bad, bar, cat, dad, fat, god, him, mad, mom, par	Combined (sorted)

Elements with varying lengths

- If the **numbers have varying lengths**, let them have the same length by **padding on the left with zeros** as necessary.
 - E.g., if the common length is 3, then the integer 10 becomes 010 and integer 2 turns into 002, while integer 123 does not change.
- Meanwhile, if the **character strings have varying lengths**, **pad them on the right with blanks**.
 - E.g., if the common length is 3, then the string “a” becomes “a _ _”
- That common length is usually determined by **the maximum lengths of all elements** in the list.

Radix sort: Implementation

```
void radixSort(int arr[], int n){
    int max_val = arr[0];           // get maximum value in the array
    for (int i = 1; i < n; ++i)
        if (arr[i] > max_val) max_val = arr[i];

    int digits = 0, div;           // find the maximum number of digits
    do{
        digits++;
        div = max_val / pow(10, digits);
    } while (div > 0);

    int *tempArr[10];              // declare variables for temp store
    for (int i = 0; i < 10; ++i)
        tempArr[i] = new int[n];
    int tempCount[10];
    .....
}
```

Radix sort: Implementation

```
void radixSort(int arr[], int n){
    .....
    // form groups of numbers and combine groups
    for (int i = 0; i < digits ; ++i) {
        int exp = pow(10, i);
        for (int j = 0; j < 10; ++j)                // reset the counting
            tempCount[j] = 0;

        for (int j = 0; j < n; ++j) {                // form groups
            int idx = (arr[j] / exp) % 10;
            tempArr[idx][tempCount[idx]++] = arr[j];
        }

        int idx = 0;                                // combine groups
        for (int j = 0; j < 10; ++j)
            for (int k = 0; k < tempCount[j]; ++k)
                arr[idx++] = tempArr[j][k];
    }
}
```

Radix sort: An analysis

- It takes $2 \times n \times d$ moves to sort n strings, each of which has d characters.
 - n moves for forming groups and n moves for combining them into one group. The algorithm performs these $2 \times n$ moves d times.
- No comparisons are necessary.
- Thus, radix sort is $O(n)$.
- It is not appropriate as a general-purpose sorting algorithm.
 - Substantial demand of memory if using arrays → use chain instead

Checkpoint 08: Radix sort on an array

Trace the **radix sort** as it sorts the following array into **ascending order**:
{3812, 1600, 4012, 3934, 1234, 2724, 3333, 5432}.

Radix sort

Counting sort: Idea

- For each element, its **final position in the sorted array** is indicated by the **total number of smaller elements**.
- The sorted order is determined based on **counting**.
- This works in a situation that elements to be sorted belong to a known small set of values:

$$\forall i \in [1, n]: a_i \in \mathbb{N} \wedge a_i \in [l, u]$$

- For simplicity, let $l = 0$

Counting sort: Algorithm

- Compute the frequency of each of those values and store them in array
- **Distribution counting**: add up sums of frequencies
- The distribution values decide the proper positions for the last occurrences of their elements in the sorted array.
 - The array should be visited from right to left.

```
f[0..u] = 0;  
for (i = 1; i ≤ n; i++)  
    f[a[i]] ++;
```

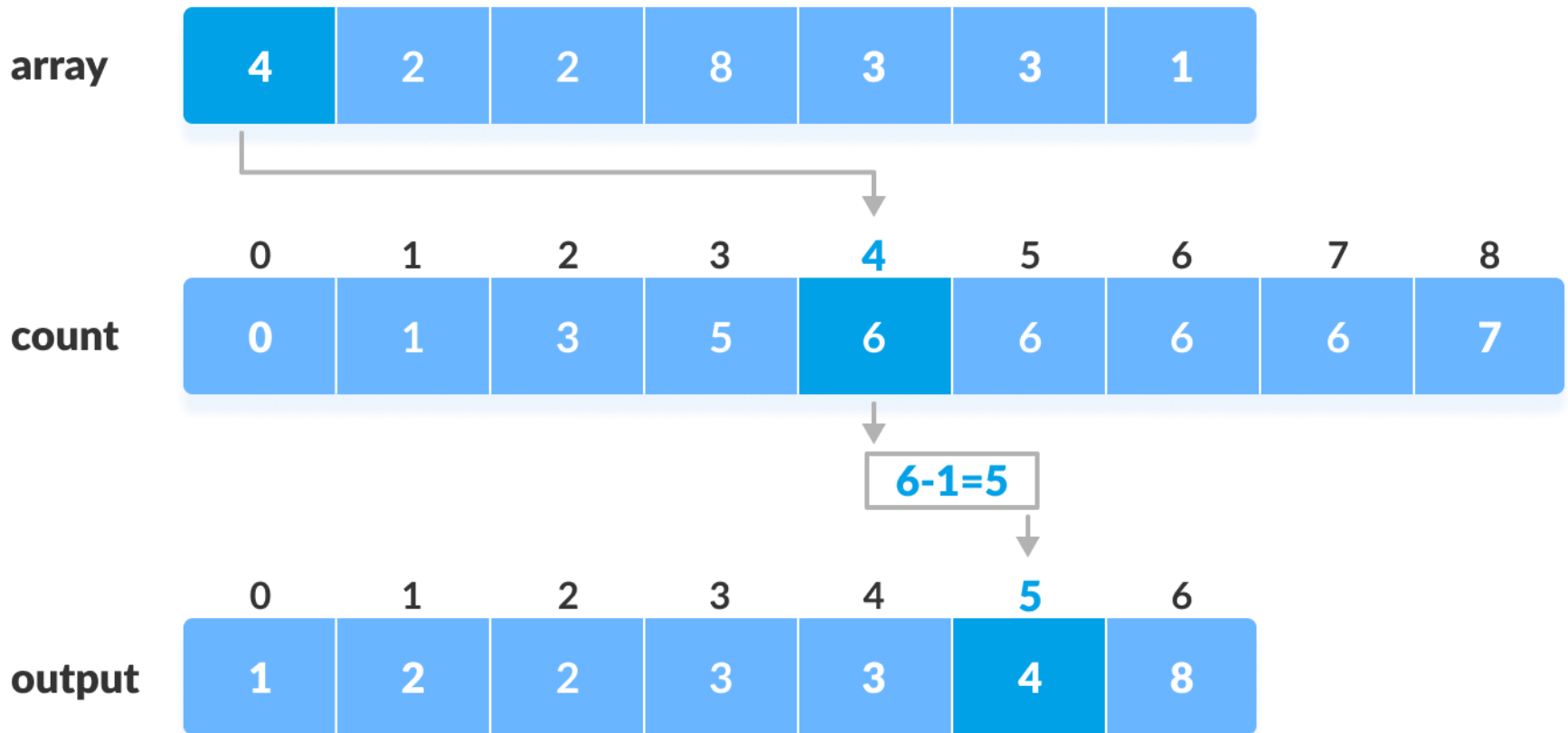
```
for (i = 1; i ≤ u; i++)  
    f[i] = f[i - 1] + f[i]
```

```
for (i = n; i ≥ 1; i--) {  
    b[f[a[i]]] = a[i];  
    f[a[i]] --;  
}  
a[1..n] = b[1..n];
```

Counting sort: Implementation

```
void countingSort(int arr[], int n, int u){ // u is the maximum value
    int *f = new int[u+1] {0};           // perform distribution counting
    for (int i = 0; i < n; i++)
        f[arr[i]] ++;
    for (int i = 1; i <= u; i++)           // accumulate sum of frequencies
        f[i] = f[i - 1] + f[i];
    int *b = new int[n];                  // distribute values to their final positions
    for (int i = n - 1; i >= 0; i--) {
        b[f[arr[i]]-1] = arr[i];
        f[arr[i]]--;
    }
    for (int i = 0; i < n; i++)
        arr[i] = b[i];
}
```

Example: Counting sort on an array of integers



Counting sort: An analysis


- Better efficiency yet high space complexity
 - Two consecutive passes are made through the input array.
- In practice, this algorithm should be used when $u \leq n$
 - It would be disaster if $u \gg n$
- **Counting radix sort:** an alternative implementation of radix sort that avoids using bins

Checkpoint 09: Counting sort on an array

Trace the **counting sort** as it sorts the following array into **ascending order**: {1, 4, 1, 2, 7, 5, 2}.

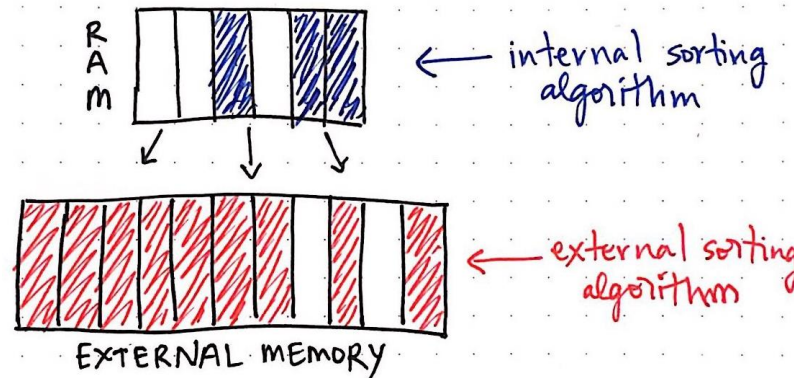
Radix sort

Time complexities: A summary

Algorithm	Time Complexity		
	Best	Average	Worst
Mergesort 	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$
Quicksort	$O(n \log(n))$	$O(n \log(n))$	$O(n^2)$
Heapsort	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$
Bubble Sort	$O(n)$	$O(n^2)$	$O(n^2)$
Insertion Sort 	$O(n)$	$O(n^2)$	$O(n^2)$
Selection Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$
Radix Sort	$O(nk)$	$O(nk)$	$O(nk)$

Internal sort vs. External sort

- An **internal sort** requires that the collection of data fits entirely in the computer's main memory.



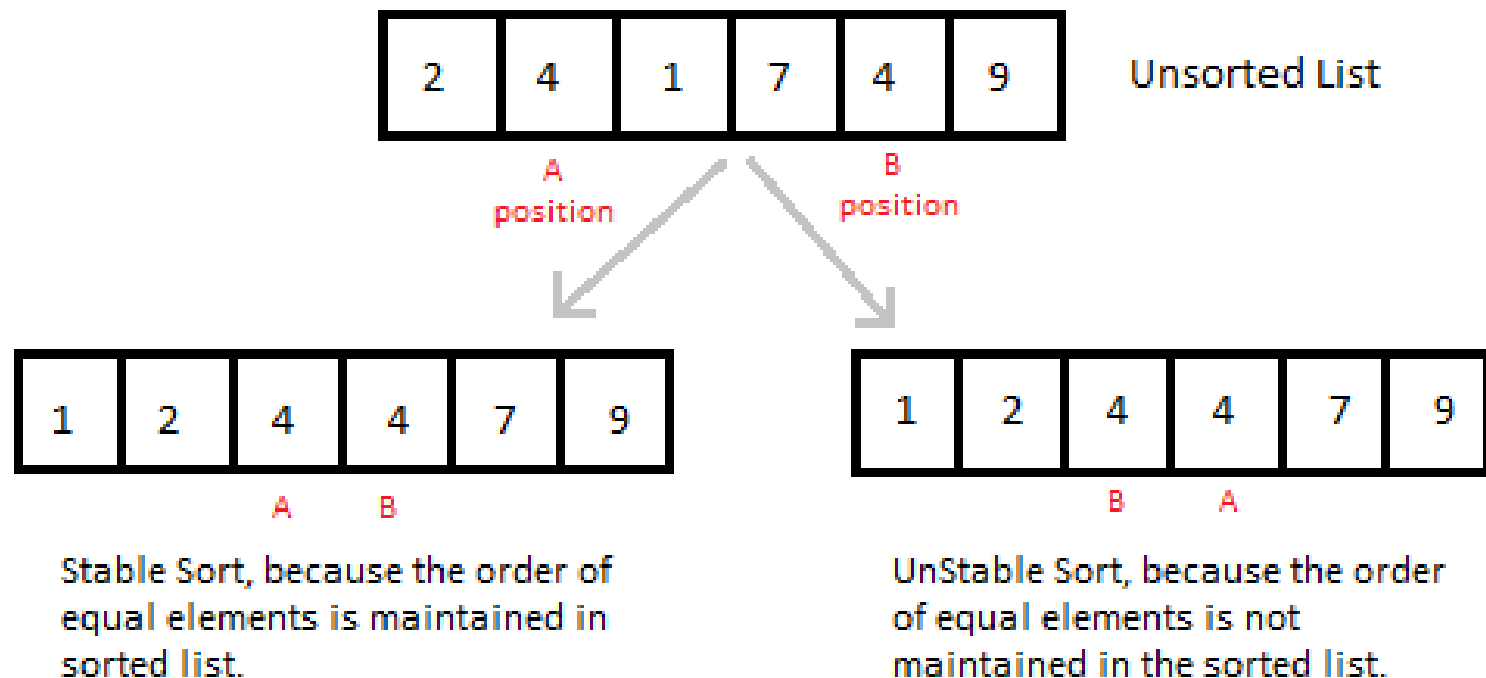
- An **external sort** is for situations that the collections of data do not fit in the computer's main memory all at once.
 - A part of data must reside in secondary storage, such as on a disk.

In-place sorting algorithms

- An **in-place sorting algorithm** does **not** require an extra space and produces an output in the same memory that contains the data by transforming the input “in-place”.
 - A small constant extra space can be used for variables is allowed.
- Which sorting algorithms are in-place?
 - Bubble sort, selection sort, insertion sort, heap sort
 - Not in-place: **merge sort** due to the need of $O(n)$ extra space
- Quick sort is also called in-place.
 - There is extra space for recursive function calls, but this is not used to manipulate input.

Stability in sorting algorithms

- A **stable sorting algorithm** has **any two objects with equal keys that appear in the same order in sorted output as they appear in the input array to be sorted.**



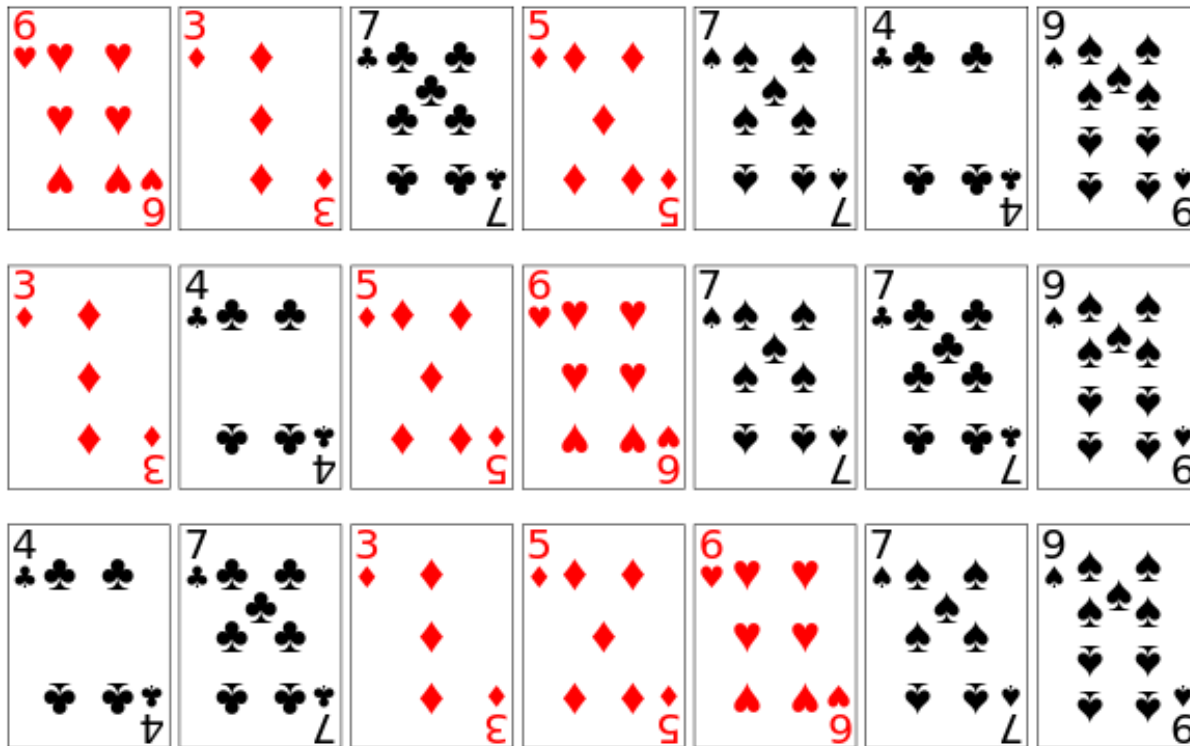
Data items to be sorted

- The data items to be sorted might be integers, character strings, or even objects.
- For objects with several data members, identify the **sort key**, which is the member that determines the order of the entire object within the collection of data.

Sr. No.	Book Title ▼	Author ▼ ▲	Price ▼ ▲
1	Angels and Demons	Shivam	890
2	Harry Porter	Anuj	650
3	Hobbit	Aman	700
4	Lord of the rings	Sameer	1000
5	The little prince	Jatin	870

Stability in sorting algorithms

- One application for stable sorting algorithms is **sorting a list using a primary and secondary key**.
 - E.g., sort a hand of cards such that the suits are in the order {♣, ♦, ♥, ♠}, and within each suit, the cards are sorted by rank.



Acknowledgements

This part of the lecture is adapted from the following materials.

- [1] Pr. Nguyen Thanh Phuong (2020) “*Lecture notes of CS163 – Data structures*” University of Science - Vietnam National University HCMC.
- [2] Pr. Van Chi Nam (2019) “*Lecture notes of CSC14004 – Data structures and algorithms*” University of Science - Vietnam National University HCMC.
- [3] Frank M. Carrano, Robert Veroff, Paul Helman (2014) “*Data Abstraction and Problem Solving with C++: Walls and Mirrors*” Sixth Edition, Addison-Wesley. **Chapter 10.**
- [4] Anany Levitin (2012) “*Introduction to the Design and Analysis of Algorithms*” Third Edition, Pearson.

Exercises



01. Sorting algorithms on an array

- Apply radix sort on the following array of integers, {170, 45, 75, 90, 802, 24, 2, 66}, to re-arrange the array in ascending order.
- Apply counting sort on the following array of integers, {1, 5, 2, 7, 3, 4, 4, 1, 5}, to re-arrange the array in ascending order.

02. Which algorithm is it?

- Please provide an example of each of the following (or say NONE if no example exists) from among the sorting algorithms we studied.
 - a) A stable comparison sort with a worst-case $O(n^2)$ running time
 - b) A stable comparison sort with a worst-case $O(n)$ running time
 - c) An efficient (i.e., $O(n \log_2 n)$) stable comparison sort
 - d) A stable sort with a worst-case running time linear in n