CSCI165 Computer Science II

Discussion: Java Primitives

Solve the following problems. I want to use these problems as discussion topics. When you have solved a couple of these post some screen shots of your code into the D2 discussion area on Blackboard.

You must complete all of these to receive full credit for the discussion. The following is required

- 1. If you make your first post on the day the discussion is due a 50% reduction in grade will immediately be taken off.
- 2. If you do not analyze and respond to classmates in this discussion a 50% reduction in grade will immediately be taken off. Responses such as "nice work", "me too" or any other lazy contributions will not be considered. I hate to have to be this way . . . but alas. Please use this as an opportunity to talk about these topics.
- 3. Check this math. If you do all problems correctly BUT you only post on the day it is due and you do not actively participate in the discussion you will receive a zero for the assignment. This will be the case for every discussion in this class.

Complete the following problems 1 - 5 in a file called: **Primitives.java**

- Define and initialize variables of each of the Java primitive types. Use appropriate sample data
 that is not the default values. Print each value with a descriptive method using printf.

 Demonstrate both character and numeric literals for the **char** type. Demonstrate some widening
 and narrowing type casts.
- 2. Ask the user to enter an integer and display the square, cube, and fourth power. Research the **Math** class and use the **pow** method for each calculation. Use a loop if you'd like.
- 3. Create two variables of type **int**. Assign these variables the maximum and minimum values of this data type. Use the **MIN_VALUE** and **MAX_VALUE** defined constants in the Integer class. Research the API for this.
 - 1. Print the values
 - 2. Research and experiment with the **compare** and **compareUnsigned** methods of the Integer class. Demonstrate that you can call these methods correctly. Display the results along with a descriptive message. Include comments that describe the issues surrounding comparing signed and unsigned values.
- 4. Ask the user to enter a integer dividend and divisor. Compute floor division and the floor modulus. Use both the operators (/ and %) and the **floor** methods from the Math class. Look this up in the API. Print the result with a descriptive message using **printf**
- 5. Create a *new source file* called **GMT.java**. Write Java code that prints the current time in GMT. GMT: Greenwich Mean Time (GMT) is the mean solar time at the Royal Observatory in Greenwich, London. GMT was formerly used as the international civil time standard, now superseded in that function by Coordinated Universal Time (UTC). Every inhabited place in the

world has a UTC offset that is a multiple of 15 minutes, and the majority of offsets (as well as all nautical time zones) are measured in whole hours. There are many cases where the national civil time (ignoring Daylight Saving) uses a UTC offset (time zone) that is different from the theoretical one appropriate to its longitude.

1. Time Zone Offsets:

https://upload.wikimedia.org/wikipedia/commons/e/e8/Timezones2008 UTC %2B2 gray.png

- 2. Use the **currentTimeMillis** method from the System class. Research the API.
- 3. Ask for the time zone offset to GMT (-5 would be New York). Inspect the TimeZone Offset map linked above to get a grasp of this concept.
- 4. You are not allowed to use if statements. Construct an appropriate mathematical expression.
- 5. Sample Run at 6:37 PM:
 Input the time zone offset to GMT: -5
 Current time is 18:37:59
- 7. Create a new source file called **Initials.java**. Write Java code that asks the user for their first and last name. Store these in a **single variable**. Extract the first character of the first name into a variable of type **char**. Extract the first character of the last name into a variable of type **char**. Use the String method **indexOf** to locate the space. Print
 - 1. The characters individually
 - 2. The numeric values of the characters (Unicode value)
 - 3. The sum of the numeric values
 - 4. The characters concatenated together as a String.

Submission:

Save you source code files in the discussion directory in **module-2** and push to your remote repo.