# Scores and substitution matrices in inexact matching (sequence alignment)

CMSC423
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## Key concepts in this unit

- Probabilistic interpretation of scores in alignment algorithms
- Different substitution matrices
- Assessing significance of scores
  - Bayesian approach
  - Extreme Value Theory
- Heuristic algorithms to speed up search (BLAST)

# Readings

- Sections 2.1, 2.2
- Sections 2.3 till end of Smith-Waterman
- Section 2.7
- Section 2.8

## Guiding principles of scores in alignments

- Sequence is said to have diverged from a common ancestor through mutations
  - Substitutions
  - Insertions and deletions (gaps)
- Score evolutionarily close alignments higher than those that are not
- That is we compute the likelihood ratio of an alignment given the two sequences are related versus not related

### **PROBABILITY PRIMER**

# Sample spaces

- Sample space: a set of possible outcomes for some event
- examples
  - flight to Chicago: {on time, late}
  - lottery: {ticket 1 wins, ticket 2 wins,...,ticket n wins}
  - weather tomorrow:

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{rain, not rain} or
{sun, rain, snow} or
{sun, clouds, rain, snow, sleet} or...
```

#### Random variables

- Random variable: represents the outcome of an experiment
- Example
  - X represents the outcome of my flight to Chicago
  - we write the probability of my flight being on time as P(X = on-time)
  - or when it's clear which variable we're referring to, we may use the shorthand P(on-time)

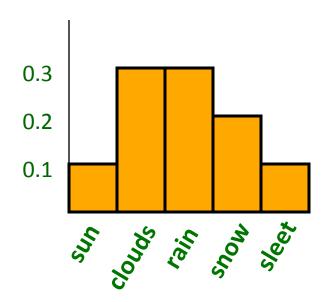
# **Probability distributions**

• If X is a random variable, the function given by P(X = x) for each *x* is the *probability distribution* of *X* 

#### Requirements:

$$P(x) \ge 0$$
 for every  $x$ 

$$\sum_{x} P(x) = 1$$



### Joint distributions

- Joint probability distribution: the function given by P(X = x, Y = y)
- Read "X equals x and Y equals y"
- Example

<i>x</i> , <i>y</i>	P(X=x, Y=y)	
sun, on-time	0.20	probability that it's sunny and my flight is on time
rain, on-time	0.20	and my mgme is on time
snow, on-time	0.05	
sun, late	0.10	
rain, late	0.30	
snow, late	0.15	

# Marginal distributions

• The *marginal distribution* of *X* is defined by

$$P(x) = \sum_{y} P(x, y)$$

"the distribution of X ignoring other variables"

This definition generalizes to more than two variables, e.g.

$$P(x) = \sum_{y} \sum_{z} P(x, y, z)$$

# Marginal distribution example

joint distribution

marginal distribution for X

x, y	P(X=x, Y=y)	X	P(X=x)
sun, on-time	0.20	sun	0.3
rain, on-time	0.20	rain	0.5
snow, on-time	0.05	snow	0.2
sun, late	0.10		
rain, late	0.30		
snow, late	0.15		

#### **Conditional distributions**

The conditional distribution of X given Y is defined as:

$$P(X = x | Y = y) = \frac{P(X = x, Y = y)}{P(Y = y)}$$

"the distribution of X given that we know the value of Y"

# **Conditional distribution example**

joint distribution

conditional distribution for X given Y=on-time

x, y	P(X=x, Y=y)	$\mathcal{X}$	Ì
sun, on-time	0.20	sun	
rain, on-time	0.20	rain	
snow, on-time	0.05	snow	
sun, late	0.10		
rain, late	0.30		
snow, late	0.15		

$\mathcal{X}$	P(X = x   Y = on-time)
sun	0.20/0.45 = 0.444
rain	0.20/0.45 = 0.444
snow	0.05/0.45 = 0.111

## Independence

Two random variables, X and Y, are independent if

$$P(x,y) = P(x) \times P(y)$$
 for all x and y

# Independence example #1

joint distribution

x, y	P(X=x, Y=y)
sun, on-time	0.20
rain, on-time	0.20
snow, on-time	0.05
sun, late	0.10
rain, late	0.30
snow, late	0.15

marginal distributions

X	P(X=x)
sun	0.3
rain	0.5
snow	0.2
y	P(Y=y)
on-time	0.45
late	0.55

# Independence example #2

joint distribution

marginal distribut
--------------------

x, y	P(X=x, Y=y)	X	P(X=x)
sun, fly-United	0.27	sun	0.3
rain, fly-United	0.45	rain	0.5
snow, fly-United	0.18	snow	0.2
sun, fly-Northwest	0.03	<i>y</i>	P(Y=y)
rain, fly-Northwest	0.05	fly-United	0.9
snow, fly-Northwest	0.02	fly-Northwest	0.1

Are *X* and *Y* independent here?

YES.

### Log odds score

- Let X be a random variable representing an alignment
- Let  $M_1$  and  $M_2$  be two probabilistic models for X
- Log odds score *S*(*X*)

$$S(X) = \log \frac{P(X|M_1)}{P(X|M_2)}$$

- If S(X)>0, X is more likely to come from model  $M_1$
- If S(X) < 0, X is more likely to come from model  $M_2$

# What are $M_1$ and $M_2$ in our sequence alignment problem

- $M_1$ : foreground model, that is the sequences are "related by evolution".
- $M_2$ : background model, that is the sequences are unrelated
- Need to compute the probability of an alignment X, under the two models  $M_1$  and  $M_2$
- Assume alignments on protein sequences with no gaps.

# $M_1$ : foreground model

- Assume each pair of aligned positions evolved from a common ancestor
- Let  $p_{ab}$  be the probability of observing a pair  $\{a,b\}$
- Probability of an alignment between x and y is

$$P(x, y|M_1) = \prod_{i=1}^{n} p_{x_i y_i}$$

# $M_2$ : background model

- Assume the individual amino acids at a position are independent of the amino acid in another position.
- Let  $q_a$  be the probability of amino acid a
- The probability of an n-character alignment of x and y is

$$P(x, y|M_2) = \prod_{i=1}^{n} q_{x_i} \prod_{i=1}^{n} q_{y_i}$$

# Computing the log odds ratio to score an alignment

• The score of an alignment is the log odds ratio of the two sequences from  ${\cal M}_I$  and  ${\cal M}_2$ 

$$S = \log \frac{P(x, y|M_1)}{P(x, y|M_2)}$$

$$S = \log \frac{\prod_{i=1}^{n} p_{x_i y_i}}{\prod_{i=1}^{n} q_{x_i} q_{y_i}}$$

# Computing the log odds ratio to score an alignment

$$S = \sum_{i=1}^{n} \log \frac{p_{x_i y_i}}{q_{x_i} q_{y_i}}$$

Score of an alignment

$$s(a,b) = \log \frac{p_{a,b}}{q_a q_b}$$

Substitution matrix entry

#### Some common substitution matrices

- BLOSUM matrices [Henikoff and Henikoff, 1992]
  - BLOSUM45
  - BLOSUM50
  - BLOSUM62
    - Number represents percent identity of sequences used to construct substitution matrices
- PAM [Dayhoff et al, 1978]
- Empirically, BLOSUM62 works the best

### How to estimate the probabilities?

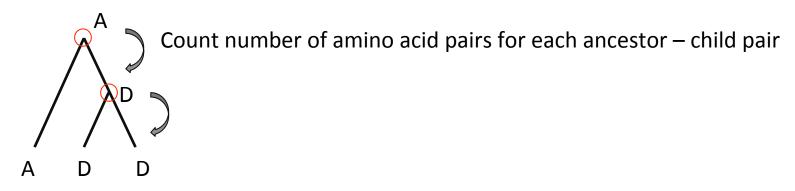
- Need a good set of confirmed alignments
- Depends upon what we know about when the two sequences might have diverged
  - $-p_{ab}$  for closely related species is likely to be low if a!=b
  - $-p_{ab}$  for species that have diverged a long time ago is likely close to the background.

# Dayhoff Point accepted mutation (PAM ) matrix

- Substitution data from very similar/evolutionary close proteins
  - 71 protein sequences
- Estimate ancestral sequence based on parsimony
  - We will look at this in detail in Phylogenetic trees
- Estimate  $A_{ab}$  the frequency of observing a,b pair in ancestor child pairs.
- Derive a conditional probability of P(a|b) for unit time.
- Derive a condition probability for longer time by taking powers of the conditional probability matrix.

# **Calculating Dayhoff PAM matrices**

#### Ancestral points



 $A_{ab}$  Total number of observed a,b pairs

$$P(a|b) = rac{A_{ab}}{\sum_{c} A_{bc}}$$
 Conditional probability in unit time

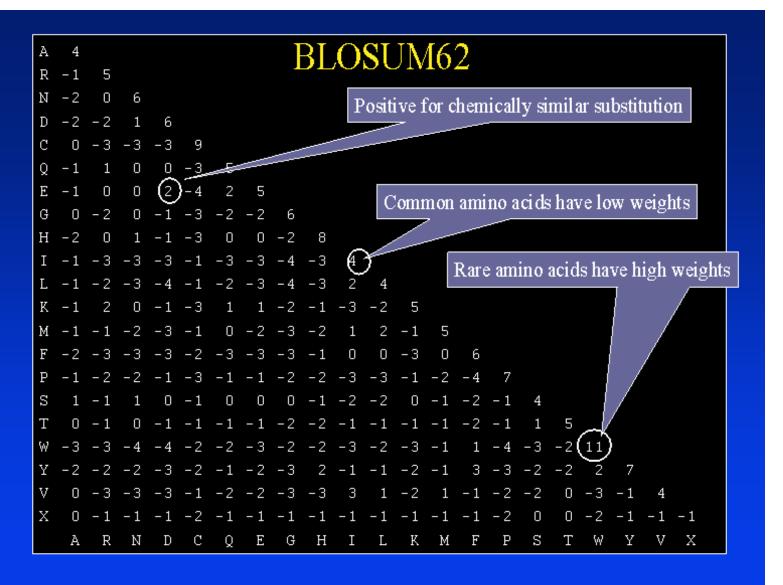
#### **BLOSUM** matrices

- BLOck Substitution Matrix
- Derived from a set of aligned ungapped regions from protein families called BLOCKS
- Cluster proteins such that they have no less than L% of similarity

#### **Different BLOSUM matrices**

- BLOSUM50
  - Proteins >50% similarity are in the same group
- BLOSUM62
  - Proteins >62% similarity are in the same group

# Example substitution scoring matrix (BLOSUM62)



#### **Conserved blocks**

AABCDA...BBCDA
DABCDA.A.BBCBB
BBBCDABA.BCCAA
AAACDAC.DCBCDB
CCBADAB.DBBDCC
AAACAA...BBCCC

Block1 Block2

# Estimating the probabilities in BLOSUM

$$p_{ab} = \frac{A_{ab}}{\sum_{cd} A_{cd}}$$

$$q_a = \frac{\sum_b A_{ab}}{\sum_{cd} A_{cd}}$$

$$s(a,b) = \log \frac{p_{a,b}}{q_a q_b}$$

# Calculating the probabilities

 $A_{ab}^{(k)}$ : Number of ab pairs in the  $k^{th}$  column of a block

$$A_{ab} = \sum_{k} A_{ab}^{(k)}$$

$$A_{AA}^{(1)} = 6 \qquad A_{AB}^{(1)} = 4$$

$$A_{AC}^{(1)} = 4$$
  $A_{BC}^{(1)} = 1$ 

AABCDA...BBCDA
DABCDA.A.BBCBB
BBBCDABA.BCCAA
AAACDAC.DCBCDB
CCBADAB.DBBDCC
AAACAA...BBCCC

# **Estimating significance of scores**

- How do we know whether a given alignment score is random or significant?
- Two approaches
  - Bayesian Approach
  - A classical approach: the extreme value distribution

# **Bayesian approach**

Recall in our log odds ratio we estimated

$$P(x,y|\mathbf{M_1})$$
 Related

$$P(x,y|\mathbf{M_2})$$
 Unrelated

 We could instead ask what is the probability of the two sequences being related as opposed to unrelated

$$P(\mathbf{M_1}|x,y)$$

### **Bayes theorem**

$$P(x \mid y) = \frac{P(y \mid x)P(x)}{P(y)} = \frac{P(y \mid x)P(x)}{\sum_{x} P(y \mid x)P(x)}$$

- An extremely useful theorem
- There are many cases when it is hard to estimate  $P(x \mid y)$  directly, but it's not too hard to estimate  $P(y \mid x)$  and P(x)

## **Bayes theorem example**

- MDs usually aren't good at estimating P(Disorderl Symptom)
- They're usually better at estimating  $P(Symptom \mid Disorder)$
- If we can estimate  $P(Fever \mid Flu)$  and P(Flu) we can use Bayes' Theorem to do diagnosis

$$P(flu \mid fever) = \frac{P(fever \mid flu)P(flu)}{P(fever \mid flu)P(flu) + P(fever \mid \neg flu)P(\neg flu)}$$

# Using Bayes Rule to estimate $P(M_1|x,y)$

$$P(\mathbf{M_1}|x,y) = rac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y)}$$
 Bayes rule

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y,\mathbf{M_1}) + P(x,y,\mathbf{M_2})} \quad \text{Marginalization}$$

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y|\mathbf{M_1})P(\mathbf{M_1}) + P(x,y|\mathbf{M_2})P(\mathbf{M_2})}$$
 Chain Rule

# Using Bayes Rule to estimate $P(M_1|x,y)$

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y)}$$

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y,\mathbf{M_1}) + P(x,y,\mathbf{M_2})}$$
 Marginalization

Bayes rule

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})}{P(x,y|\mathbf{M_1})P(\mathbf{M_1}) + P(x,y|\mathbf{M_2})P(\mathbf{M_2})}$$
 Model priors

### Points about $P(M_1|x,y)$

Has the form of a logistic function

$$P(\mathbf{M_1}|x,y) = \frac{P(x,y|\mathbf{M_1})P(\mathbf{M_1})/P(x,y|\mathbf{M_2})P(\mathbf{M_2})}{1 + P(x,y|\mathbf{M_1})P(\mathbf{M_1})/P(x,y|\mathbf{M_2})P(\mathbf{M_2})}$$
$$P(\mathbf{M_1}|x,y) = \frac{e^x}{1 + e^x}$$

where

$$x = \log P(x, y|\mathbf{M_1})P(\mathbf{M_1})/P(x, y|\mathbf{M_2})P(\mathbf{M_2})$$

$$= \log \frac{P(x, y | \mathbf{M_1})}{P(x, y | \mathbf{M_2})} + \log \frac{P(\mathbf{M_1})}{P(\mathbf{M_2})}$$

Alignment score

Prior log odds score

# Points about $P(M_1|x,y)$

- The prior log odds score is added to the sequence score
- This can be used to encode our prior belief of expected number of matches
- In fact the prior log odds score should be inversely related to the number of sequences we have in a database

# The classical approach to assessing sequence: Extreme Value Distribution

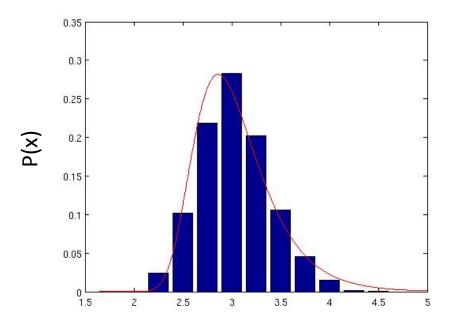
- Suppose we have a particular substitution matrix and amino-acid frequencies
- We need to consider random sequences of lengths m and n and finding the best alignment of these sequences
- This will give us a distribution over alignment scores for random pairs of sequences
- If the probability of a random score being greater than our alignment score is small, we can consider our score to be significant

#### Scores from random alignments

- Suppose we assume
  - Sequence lengths m and n
  - A particular substitution matrix and amino-acid frequencies
- And we consider generating random sequences of lengths m and n and finding the best alignment of these sequences
- This will give us a distribution over alignment scores for random pairs of sequences

#### The extreme value distribution

- Because we're picking the <u>best</u> alignments, we want to know the distribution of <u>max</u> scores for alignments against a random set of sequences looks like
- this is given by an extreme value distribution



# Assessing significance of sequence score alignments

It can be shown that the mode of the distribution for optimal scores is

$$U = \frac{\log(Kmn)}{\Lambda}$$

- -K,  $\lambda$  estimated from the substitution matrix
- Probability of observing a score greater than S

$$P(x > S) = 1 - \exp(-\exp^{-\lambda(S - U)})$$

$$P(x > S) = 1 - \exp(-Kmn\exp^{-\lambda S})$$

#### Need to speed up sequence alignment

- consider the task of searching the RefSeq collection of sequences against a query sequence:
  - most recent release of DB contains 32,504,738 proteins
  - Entails 33,000,000\*(300\*300) matrix operations (assuming query sequence is of length 300 and avg. sequence length is 300)
- O(mn) too slow for large databases with high query traffic

#### Speeding up sequence alignment

- Indexing techniques to locate possible small high scoring segments
- Throw away segments that are not significant (based on theory of score significance)
- Extending only high scoring segments
- Two heuristic algorithms
  - BLAST
  - FASTA

#### **BLAST: Basic Local Alignment Search Tool**

- Altshul et al 1990
  - Cited >48,000 times!
- Optimizes Maximal Segment Pair (MSP) score
  - A local measure of similarity
- Used EVD like theory for random sequence score
- Works for both protein sequence and DNA sequence
  - Only scores differ

#### **Maximal Segment Pair (MSP)**

- Sequence segment: A contiguous stretch of residues of any length
- Relies on key assumption of addivity:
  - Similarity score for two aligned segments of the same length is the sum of similarity values for each pair of aligned residues.
- MSP: highest scoring pair of identical length segments from two sequences
- Theoretical analysis gives the statistical significance of an MSP score
  - Allows BLAST to efficiently prune out low scoring pairs

#### **BLAST** continued

- BLAST finds locally maximal segment pairs that exceeds a particular cutoff
- Let a word pair be a segment pair of length w
- BLAST only seeks those word pairs that have a score at least T
- Extend only word pairs with a score of at least T to determine if it has a segment pair of score at least S.

#### Key steps of the BLAST algorithm

- For each query sequence
  - 1. Compile a list of high-scoring words of score at least T
    - First generate words in the query sequence
    - Then find words that match query sequence words with score at least T
    - Thus allows for inexact matches
  - 2. Scan the database for hits of these words
  - 3. Extend hits

#### **Determining query words**

#### Given:

query sequence: QLNFSAGW word length w = 2 (default for protein usually w = 3) word score threshold T = 9

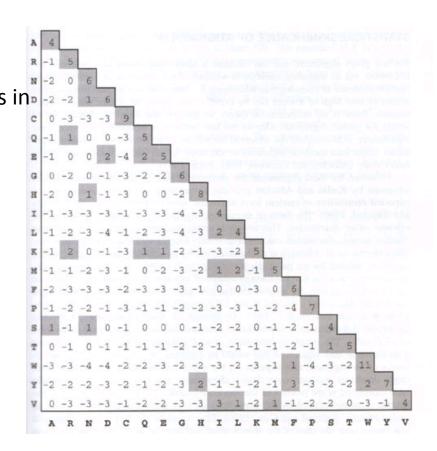
Step 1: determine all words of length w in query sequence

QL LN NF FS SA AG GW

#### **Determining query words**

Determine all words that score at least *T* when compared to a word in the query sequence

words from query sequence	words with T≥9	
QL	QL=9 Additional words the database	
LN	LN=10	
NF	NF=12, NY=9	
•••		
SA	none	
•••		



#### Scanning the database

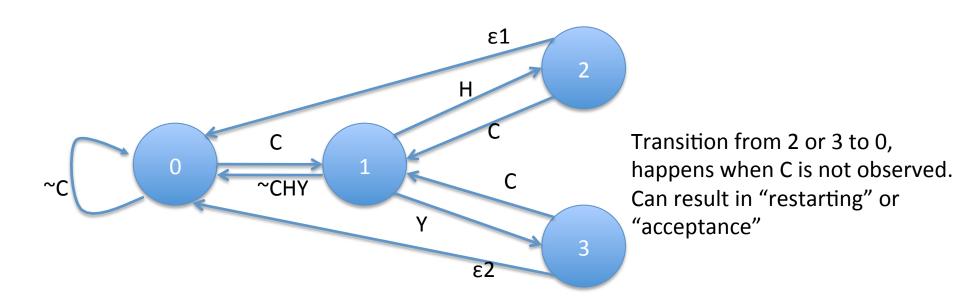
- How to efficiently search a long sequence for multiple occurrences of short sequences
- BLAST has two approaches
  - Indexing approach
  - Finite state machine

#### Indexing approach

- Let w=3. For amino acids, the number of words is 20<sup>3</sup>.
- Map a word to an integer between 1 and 20<sup>3</sup>.
- Thus a word has an index into an array
- Each index points to a list of matches of the word in the query sequence
- As we scan the database, each database word immediately leads to the hits in the query sequence

#### Deterministic finite state machine (FSM)

- Deterministic behavior as input is read
  - State transitions/outputs
- An example FSM to match CHY, CHH and CYH



#### **Extending a hit**

- Extending a word hit to a segment pair is straightforward
- Terminate extension when the score of the pair falls a certain distance below the best score found for shorter extensions

#### How to choose w and T?

- Tradeoff between running time and sensitivity
- Sensitivity

$$\underset{\mathsf{T}}{\text{sensitivity}} = \frac{\# \text{ significant matches found}}{\# \text{ of significant matches in DB}}$$

- small T: greater sensitivity, more hits to expand
- large T: lower sensitivity, fewer hits to expand
- W
  - Larger w: fewer query word seeds, lower time for extending, but more possible words (20<sup>w</sup> for AAs)
- In practice w=4, T=17 is good for proteins

#### **Summary of BLAST**

- T: Don't consider seeds with score < T</li>
- Don't extend hits when score falls below a specified threshold
- Pre-processing of database or query helps to improve the running time

#### **FASTA**

- Starts with exact seed matches instead of inexact matches that satisfy a threshold
- Extends seeds (similar to BLAST)
- Join high scoring seeds allowing for gaps
- Re-align high scoring matches

### Different versions of BLAST programs

Program	Query	Database
BLASTP	Protein	Protein
BLASTN	DNA	DNA
BLASTX	Translated DNA	Protein
TBLASTN	Protein	Translated DNA
TBLASTX	Translated DNA	Translated DNA

#### Sequence databases

- Large database centers
  - NCBI: <a href="http://www.ncbi.nih.gov">http://www.ncbi.nih.gov</a>
  - EBI: <a href="http://www.ebi.ac.uk">http://www.ebi.ac.uk</a>
  - Sanger: <a href="http://www.sanger.ac.uk">http://www.sanger.ac.uk</a>
  - Each of these centers link to hundreds of databases
- Nucleotide sequences
  - Genbank
  - EMBL-EBI Nucleotide Sequence Database
  - Comprise ~8% of the total database (Nucleic Acid Research 2006 Database edition)
- Protein sequences
  - UniProtKB

#### **Using BLAST**

- http://blast.ncbi.nlm.nih.gov/Blast.cgi
- Will blast a DNA sequence against NCBI nucleotide database
- We will select
  - http://www.ncbi.nlm.nih.gov/nuccore/NG\_000007.3? from=70545&to=72150&report=fasta