Sprint Review Report

03/12/2023 - 17/12/2023

Group ID: 11

Project Name: Netflex

Prepared by: Phạm Quốc Duy

Team members:

21127031 - **Phạm Quốc Duy** *Project manager, Developer* 21127033 - **Trần Thành Duy** *Developer, Business Analyst* 21127099 - **Nguyễn Tấn Lộc** *Developer, Business Analyst*

21127174 - **Tăng Tường Thoại** *Developer, Tester* 21127668 - **Đinh Quang Phong** *Tester, Developer*

1. What went well:

No.	Description
1	Team members work systematically
2	Team members have a better understanding of the requirements
3	Basic implementation of UI layouts are nearly done
4	Basic implementation of BE layouts are nearly done
5	The required documents for the sprint are completed
6	Tasks are equally divided

2. What went wrong:

No.	Description
1	Some team members struggled to understand tools/documents
2	Some tasks encountered problems while executing leading to some delays in the process

3. Problems and Reasons:

No.	Problems	Reasons
1	Some team members struggled to understand tools/documents	Members haven't had much experience in using such tools/technologies in Web development
2	Some tasks encountered delays due to heavy schoolwork	Due to a heavy workload, members could only accomplish around 70% of the tasks by the deadline
3	Implementation of the application is slightly behind schedule	There was some delays due to errors arising during the implementation of Front-end and Back-end sections

4. What can be done better next sprint:

No.	Proposal
1	Team members should have more communication related to the tasks overall in order to collaborate efficiently
2	Members should flexibly and proactively look for documents, help in order to understand the tools/technologies applied in developing the Web application
3	The deadline can be flexibly adjusted in an acceptable way for members to work comfortably

5. Lessons learned:

No.	Lessons
1	A meeting should be made urgently to solve any existing conflicts in the team
2	Members should be more proactive in choosing resources/documents/tools to help in the implementation process
3	Members should be comfortable in reaching out for help upon encountering errors, problems with their work to avoid delays