

# Daniel Pilant

Third-Year Software Engineering Student

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## Professional Summary:

Motivated and detail-oriented Software Engineering student with a strong foundation in C++, C#, Python, .NET and WPF, and experience in Flutter, Dart, SQL, HTML, CSS and JS. Passionate about technology, software development and Management. Currently expanding expertise in Java and SQL, Dart and flutter, Seeking an entry-level software engineering position to apply and grow my skills in a professional setting.

## Projects (Academic & Personal):

- **ResqDoc:** AI-powered documentation system for United Hatzalah, awarded third place in the Schreiber Lev Tech Hackathon 2024.
- **MissionForce:** Volunteer management system developed as an academic project, receiving a perfect grade (100) and high praise. Built using C#, .NET and XML.
- **Self-Luz:** A hierarchical goal-management app for turning plans into actionable tasks.
- **NFC Project,** School recess instructor tracking system. (ESP32, NFC and Arduino IDE)

## Technical Skills:

- **Programming Languages:** C++, C#, .NET, Flutter, Dart, SQL (SQLite), Python, HTML, CSS, Javascript.
- **Frameworks & Tools:** .NET, Flutter, GitHub, Notion, Azure, React, Node JS, Next JS.
- **Software Architecture:** MVC, MVP, Design Patterns, Agile / Scrum and more
- **Additional Skills:** Teamwork, mentorship, teaching, UI/UX and frontend design.

## Job Experience:

Co-Founder & Community Manager | DevLev Community Jerusalem College of Technology | 2025.3 – Present

- Established and led "DevLev," a student high-tech community focused on professional growth and networking.
- Organized and facilitated technical workshops and professional meetups to enrich students' practical knowledge.
- Recruited industry experts and mentors to deliver guest lectures and share insights on current market trends.

Programming & Electronics Instructor | Perach Scholar Program Jerusalem | 2023.11 – 2025.7

- Mentored 5th and 6th-grade students, introducing them to fundamental concepts in software and electrical engineering.
- Taught practical coding and hardware skills using Scratch, Arduino IDE, and basic circuitry.
- Developed interactive lesson plans and engaging educational content to inspire young learners in STEM fields.

## Education:

- **B.Sc. in Software Engineering (Third Year) – JCT College of Technology** (2022 – Present)
- **Full Stack Course - JCT College of Technology** (2025.11 - present)

## Languages:

- **Hebrew:** Native, **English:** Full Professional Proficiency