

➤ **Welcome to Super Capsule Boy!**

Thank you for purchasing my product. I am excited to introduce you to Super Capsule Boy.

This resource has been created with passion and dedication to enhance your Unity development experience.

In this file you will find all the information you need to start using this asset.

Be sure to read it carefully as it contains detailed instructions,

If you have any questions, comments or suggestions, feel free to contact me.

I hope you enjoy using this asset as much as I enjoyed creating it.

I would love to see how you use this asset to create amazing experiences in Unity.

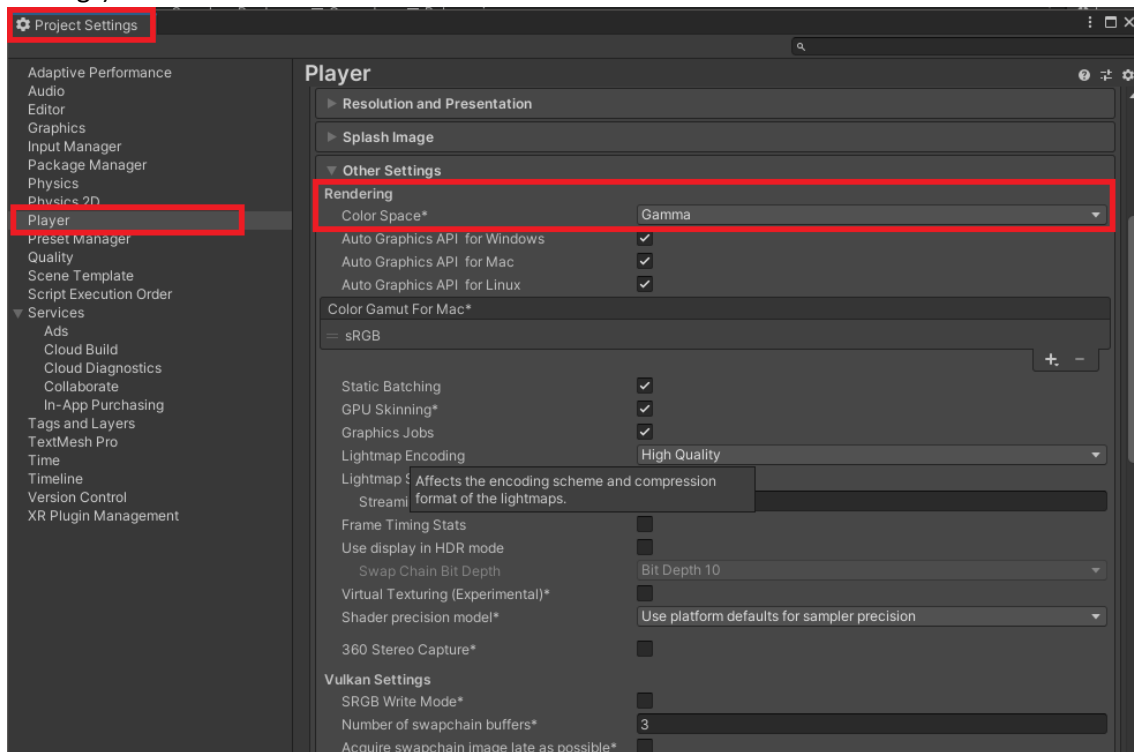
Thanks again for your support and trust.

Enjoy Super Capsule Boy and I wish you success in all your projects!

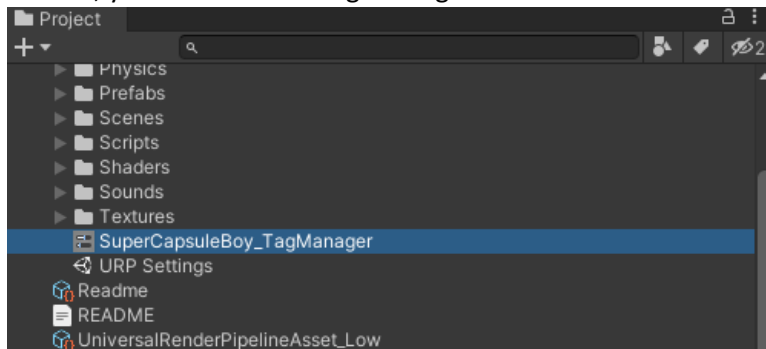
➤ **Settings:**

To achieve the same graphic quality as the screenshots shown in the store, you must do some configurations.

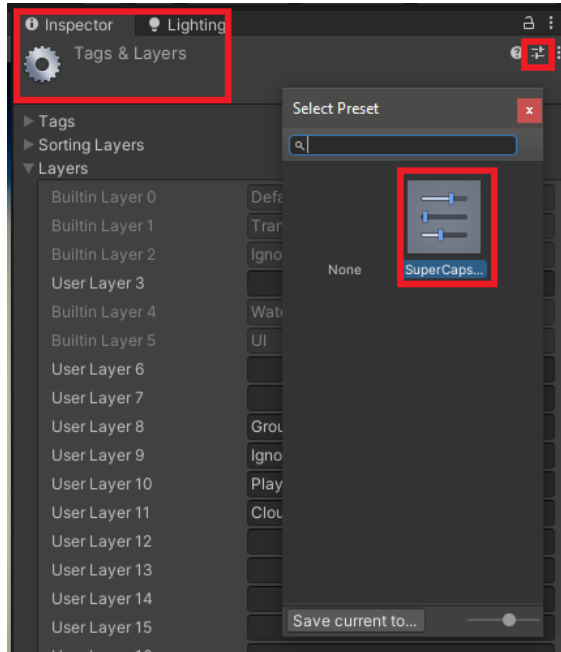
First of all change the Color Space to Gamma (you will edit/Project settings/Player/Other Settings):



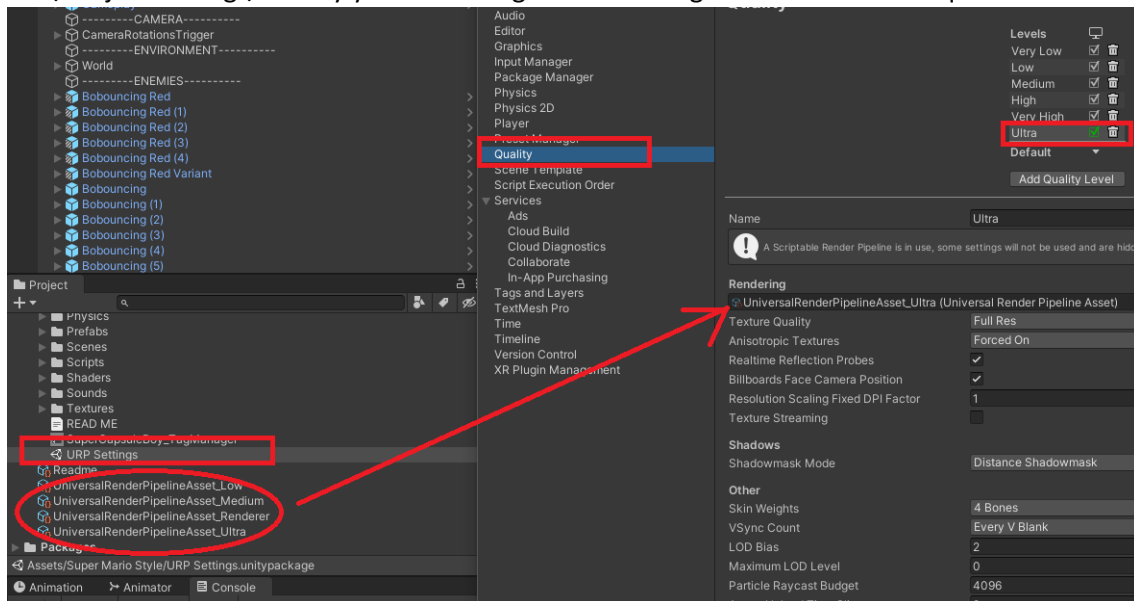
Second, you must add the Tag Manager:



In the inspector under edit/add Tags and Layers, import the preset from the image above:



Third, you must install URP to the project and import the package called URP Settings, then in edit/Project settings/Quality you must assign the following file to the different qualities:



And it's ready!!