

Exam - August 2022

Algorithms and Data Structures (DAT2, SW2, DV2)

Instructions. This exam consists of **five questions**, each divided into sub-questions. You must hand-in your solutions in digital exam as a **single pdf file**. You are encouraged to mark the multiple choice answers as well as the labelling of graphs directly in this exam sheet.

- Before starting solving the questions, read carefully the exam guidelines at <https://www.moodle.aau.dk/mod/page/view.php?id=1340499>.
- Read carefully the text of each exercise. Pay particular attention to the terms in bold.
- **CLRS** refers to the textbook T.H. Cormen, Ch. E. Leiserson, R. L. Rivest, C. Stein, *Introduction to Algorithms* (3rd edition).
- You are allowed to refer to results in the textbook as well as exercise or self-study solutions posted in Moodle to support your arguments used in your answers.
- Make an effort to present your solutions neatly and precisely.

Question 1.

15 Pts

Identifying asymptotic notation. (Note: \lg means logarithm in base 2)

(1.1) [5 Pts] Mark **ALL** the correct answers. $n\sqrt[2]{n} + \lg(n^2 + n^2) + n^3 n \lg n$ is

- ☐ **a)** $O(n^5 \lg n)$ ☐ **b)** $\Omega(n^4)$ ☐ **c)** $\Theta(n^{4.5})$ ☐ **d)** $\Theta(n^3 \lg n)$ ☐ **e)** $O(n^5)$

(1.2) [5 Pts] Mark **ALL** the correct answers. $\lg 4^{\lg n} + \lg \lg n^{2000} - 100$ is

- ☐ **a)** $O(n)$ ☐ **b)** $\Omega(n)$ ☐ **c)** $O(n \lg n)$ ☐ **d)** $\Omega(\sqrt{n})$ ☐ **e)** $\Theta(\lg n)$

(1.3) [5 Pts] Mark **ALL** all the functions below that satisfy $\lg(f(n) \cdot g(m)) = \Theta(n + m)$.

Hint: CLRS p.52 Exercise 3.1–8

- ☐ **a)** $f(n) = n^2, g(m) = m^2$ ☐ **b)** $f(n) = 2^n, g(m) = 2^m$
☐ **c)** $f(n) = 2^n, g(m) = 4^{2m}$ ☐ **d)** $f(n) = n^2, g(m) = 2^m$

Solution 1.

(1.1)

$$n\sqrt[2]{n} + \lg(n^2 + n^2) + n^3 n \lg n = n^{2.5} + n^2 + n^4 \lg n = \Theta(n^4 \lg n)$$

Therefore **a**, **b**, and **e** are correct.

(1.2)

$$\lg 4^{\lg n} + \lg \lg n^{2000} - 100 = \lg 2^{2 \lg n} + \lg(2000 \lg n) - 100 = 2 \lg n + \lg 2000 + \lg \lg n - 100 = \Theta(\lg n)$$

Therefore **a**, **c**, and **e** are correct.

(1.3) The correct answers are **b** and **c** as demonstrated below

$$\lg(n^2 \cdot m^2) = \lg n^2 + \lg m^2 = 2(\lg n + \lg m) = \Theta(\lg n + \lg m) \quad (\mathbf{a})$$

$$\lg(2^n \cdot 2^m) = \lg 2^n + \lg 2^m = n + m = \Theta(n + m) \quad (\mathbf{b})$$

$$\lg(2^n \cdot 4^{2m}) = \lg 2^n + \lg 2^{4m} = n + 4m = \Theta(n + m) \quad (\mathbf{c})$$

$$\lg(n^2 \cdot 2^m) = \lg n^2 + \lg 2^m = \lg n + m = \Theta(\lg n + m) \quad (\mathbf{d})$$

Question 2.

20 Pts

Answer the questions below concerning these two recurrences:

$$Q(n) = 4Q(n/2) + n^2\sqrt{n} \quad \text{and} \quad T(n) = T(n/4) + T(n/4) + \sqrt{n}.$$

Assume that $Q(n)$ and $T(n)$ are constant for sufficiently small n .

Remark: For each question, pay close attention to whether it concerns $Q(n)$ or $T(n)$.

(2.1) [5 Pts] Mark **ALL** correct answers.

- ☐ **a)** $Q(n)$ can be solved using Case 1 of the Master Theorem
- ☐ **b)** $Q(n)$ can be solved using Case 2 of the Master Theorem
- ☐ **c)** $Q(n)$ can be solved using Case 3 of the Master Theorem
- ☐ **d)** $Q(n)$ cannot be solved using the Master Theorem

(2.2) [5 Pts] Mark **ALL** correct answers.

- ☐ **a)** $Q(n) = \Omega(\lg n)$
- ☐ **b)** $Q(n) = O(n^3)$
- ☐ **c)** $Q(n) = \Omega(n)$
- ☐ **d)** $Q(n) = \Theta(n \lg n)$

(2.3) [10 Pts] Can we prove $T(n) = \Theta(\sqrt{n} \lg n)$ using the **master method**? If yes, then provide such a proof using the master method. If no, then argue why not.

Solution 2.

(2.1) Note that the recurrence is of the form $Q(n) = aQ(n/b) + f(n)$ where $a = 4$, $b = 2$, and $f(n) = n^{2+1/2}$. This recurrence falls into the third case of the Master Theorem (CLRS Thm. 4.1) because $f(n) = n^{2+1/2} = \Omega(n^{\log_b a + \epsilon}) = \Omega(n^{\log_2 4 + \epsilon}) = \Omega(n^{2+\epsilon})$ for $0 < \epsilon < 1/2$. Moreover the “regularisation” condition $af(n/b) \leq cf(n)$ holds for $c = 1/\sqrt{2}$ and $n \geq 0$. We prove the inequality below

$$\begin{aligned}
 af(n/b) &= \\
 &= 4 \cdot f(n/2) && (a = 4, b = 2) \\
 &= 4 \cdot \left(\frac{n}{2}\right)^{2+1/2} && (f(n) = n^{2+1/2}) \\
 &= 4 \cdot \frac{n^2\sqrt{n}}{4\sqrt{2}} \\
 &= c \cdot f(n) && (c = 1/8, f(n) = n^2\sqrt{n})
 \end{aligned}$$

By the Master Theorem (Case 3) we can conclude that $Q(n) = \Theta(f(n)) = \Theta(n^2\sqrt{n})$.

Therefore the only correct answer is **c**.

(2.2) As proven above, $Q(n) = \Theta(n^2\sqrt{n})$, therefore the correct answers are **a**, **b**, and **c**

(2.3) Note that the recurrence is of the form $T(n) = aT(n/b) + f(n)$ where $a = 2$, $b = 4$, and $f(n) = \sqrt{n}$. This recurrence falls into the second case of the Master Theorem (CLRS Thm. 4.1) because $f(n) = \sqrt{n} = n^{1/2} = \Theta(n^{\log_b a}) = \Theta(n^{1/2})$. Therefore, by the Master Theorem (Case 2) we can conclude that $T(n) = \Theta(n^{1/2} \lg n) = \Theta(\sqrt{n} \lg n)$.

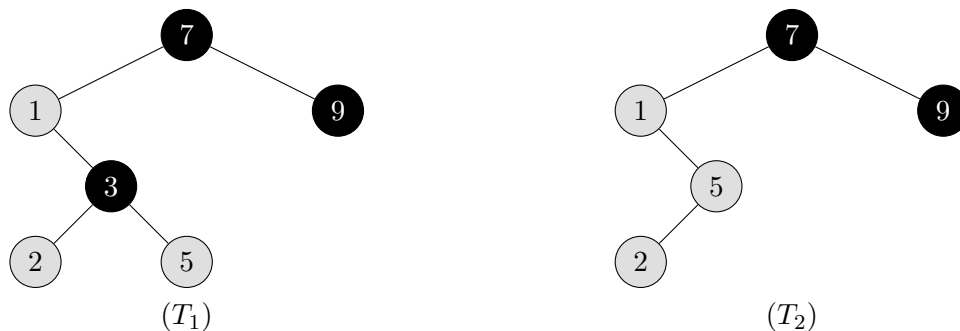
Question 3.

25 Pts

Understanding of known algorithms.

(3.1) [5 Pts] Mark **ALL** the correct statements.

- ☐ a) The adjacency matrix representation of a graph $G = (V, E)$ requires $\Theta(|V| + |E|)$ space.
- ☐ b) The BFS procedure works in place.
- ☐ c) QUICK-SORT sorts an array of n numbers in $O(n^2)$ time.
- ☐ d) LIST-INSERT and LIST-DELETE on linked-lists have the same asymptotic running-time.
- ☐ e) Running TREE-SUCCESSOR in a binary search tree with n elements takes $\Theta(\lg n)$ time.

(3.2) [4 Pts] Mark **ALL** the correct statements. Consider the binary trees T_1 and T_2 depicted below.*Remark:* When answering **a**, **b**, and **c** do not consider the colours of the nodes in T_1 and T_2 .

- ☐ a) Both T_1 and T_2 satisfy the binary search tree property
- ☐ b) T_1 is the result of TREE-INSERT($T_2, 3$).
- ☐ c) T_2 is the result of TREE-DELETE($T_1, 3$).
- ☐ d) Both T_1 and T_2 satisfy the red-black property.

(3.3) [6 Pts] Consider the hash table $H = 11, \text{NIL}, \text{NIL}, \text{NIL}, 70, 93, \text{NIL}, 29, 18, 63, \text{NIL}$. Insert the keys 32, 93, 10 in H using *open addressing* with the auxiliary function $h'(k) = k$.(i) Mark the hash table resulting by the insertion of these keys using **linear** probing.

- ☐ a) 11, NIL, 93, 10, 70, 93, NIL, 29, 18, 63, 32 ☐ b) 11, 10, NIL, NIL, 70, 93, 93, 29, 18, 63, 32
- ☐ c) 11, 10, 93, NIL, 70, 93, NIL, 29, 18, 63, 32 ☐ d) none of the above

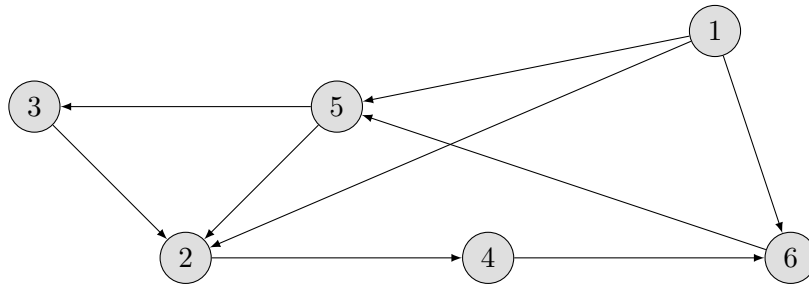
(ii) Mark the hash table resulting by the insertion of these keys using **quadratic** probing with $c_1 = 2$ and $c_2 = 7$.

- ☐ a) 11, 10, 93, NIL, 70, 93, NIL, 29, 18, 63, 32 ☐ b) 11, NIL, 10, NIL, 70, 93, 93, 29, 18, 63, 32
- ☐ c) 11, NIL, 10, 93, 70, 93, NIL, 29, 18, 63, 32 ☐ d) none of the above

(iii) Mark the hash table resulting by the insertion of these keys using **double hashing** with $h_1(k) = k$ and $h_2(k) = 1 + (k \bmod (m - 1))$.

- ☐ a) 11, NIL, 10, 93, 70, 93, NIL, 29, 18, 63, 32 ☐ b) 11, 10, NIL, NIL, 70, 93, 93, 29, 18, 63, 32
- ☐ c) 11, 10, 93, NIL, 70, 93, NIL, 29, 18, 63, 32 ☐ d) none of the above

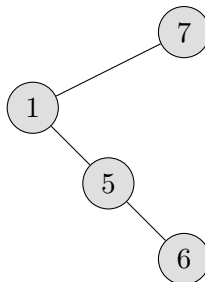
(3.4) [10 Pts] Consider the directed graph G depicted below.



- (a) [2 Pts] Write the intervals for the discovery time and finishing time of each vertex in the graph obtained by performing a depth-first search visit of G (see CLRS Sec 22.3).
Remark: If more than one vertex can be chosen, choose the one with smallest vertex label.
- (b) [2 Pts] Assign to each edge a label T (tree edge), B (back edge), F (forward edge), or C (cross edge) corresponding to the classification of edges induced by the DFS visit performed before.
- (c) [4 Pts] Mark **ALL** the valid “parenthesis structures” of the discovery and finishing times in the sense of CLRS Theorem 22.7 resulting from some DFS visit performed on the above graph. *Remark:* In contrast with the above point, here vertices can be chosen arbitrarily.
- ☐ **a)** (1 (2 (4 (6 (5 (3 3) 5) 6) 4) 2) 1) ☐ **b)** (3 (2 (4 (6 (5 5) 6) 4) 2) 3) (1 1)
☐ **c)** (5 (2 (4 (6 6) 4) 2) (3 3) 5) (1 1) ☐ **d)** (1 1) (5 (2 (4 (6 6) 4) 2) (3 3) 5)
- (d) [2 Pts] If G admits a topological sorting, then show the result of $\text{TOPOLOGICAL-SORT}(G)$ (see CLRS Sec 22.4). If it doesn't admit a topological sorting, briefly argue why.

Solution 3.

- (3.1) **a)** Wrong. The adjacency matrix representation of a graph $G = (V, E)$ requires $\Theta(|V|^2)$ memory space.
- b)** Wrong. The BFS procedure maintains a queue whose size is not constant in the size of the input graph.
- c)** Correct. QUICK-SORT worst-case running-time is $\Theta(n^2)$, hence it sorts an array of size n in $O(n^2)$.
- d)** Correct. LIST-INSERT and LIST-DELETE both run in $\Theta(1)$ time.
- e)** Wrong. TREE-SUCCESSOR runs in $\Theta(h)$ time where h is the height of the binary search tree. In case the tree is unbalanced $\Theta(h) \neq \Theta(\lg n)$. For example, finding the successor of the node 6 in the binary search tree below takes linear time in the size of the tree.



- (3.2) **a)** Correct.
- b)** Wrong. The insertion of 3 in T_2 would place the node 3 as the right child of 2.

- c) Correct. The deletion of 3 in T_3 would result in transplanting 5, which is the successor of 3, in place of 3.
- d) Wrong. T_1 satisfies the red-black tree property, while T_2 doesn't (e.g., there are red nodes whose children are not black).

(3.3) Recall that the hash functions under linear probing, quadratic probing, and double hashing are

$$h(k, i) = (h'(k) + i) \mod m \quad (\text{LINEAR PROBING})$$

$$h(k, i) = (h'(k) + c_1 i + c_2 i^2) \mod m \quad (\text{QUADRATIC PROBING})$$

$$h(k, i) = (h_1(k) + i h_2(k)) \mod m \quad (\text{DOUBLE HASHING})$$

- i) The correct answer is **b**.
- ii) The correct answer is **c**.
- iii) The correct answer is **c**.

(3.4) The correct answers for (a) and (b) are depicted in the graph above. There, each vertex $v \in V$ is associated with the interval $[v.d, v.f]$ as computed by DFS, and each edge is labelled according to the corresponding classification.

(c) The correct answers are **a**, **b**, and **c**.

(d) The graph contains a cycle, namely $2 \rightarrow 4 \rightarrow 6 \rightarrow 5 \rightarrow 2$. Therefore it does not admit topological sorting. The presence of the cycle could also be spotted by the fact that the edge $(5, 2)$ was classified as a back-edge in (b).

Question 4.

20 Pts

Asymptotic runtime analysis.

Prof. Algo was asked to analyse the spread of Covid-19 within a company. To this end, he modelled the interactions of all the workers of the company as a graph $G = (V, E)$ where each vertex $v \in V$ represents a worker and each edge $(u, v) \in E$ indicates frequent work interaction among u and v .

- (a) [10 Pts] Assuming that the worker $s \in V$ has been infected, and that vaccinated people don't get infected, prof. Algo wants to determine how the virus can spread in the company. To this end he devises the procedure $\text{SPREAD}(G, s)$ that traverses the graph G marking all the workers of the company that can get (possibly indirectly) infected by the worker s .

$\text{SPREAD}(G, s)$

```

1   $s.\text{infected} = \text{TRUE}$ 
2  let  $Q$  be an empty queue
3   $\text{ENQUEUE}(Q, s)$ 
4  while  $Q$  is not empty
5       $u = \text{DEQUEUE}(Q)$ 
6      for each  $v \in G.\text{Adj}[u]$ 
7          if  $\neg v.\text{vaccinated} \wedge \neg v.\text{infected}$ 
8               $v.\text{infected} = \text{TRUE}$ 
9               $\text{ENQUEUE}(Q, v)$ 
```

Complete the following statements.

Remark: **ALL** the answers **must** be expressed as a function of either $|V|$, $|E|$ or both, where V and E are respectively the vertices and the edges of the input graph G .

- a.1) The worst-case running time of lines 1–3 in Θ -notation is: $\Theta(1)$
a.2) In the worst-case, the **number of times** that line 5 is executed in O -notation is: $\Theta(V)$
a.3) In the worst-case, the **number of times** that line 7 is executed in O -notation is: $O(E)$
a.4) The worst-case running time of $\text{SPREAD}(G, s)$ in O -notation is: $O(|V| + |E|)$
- (b) [10 Pts] Let assume that G has vertex set $V = \{v_1, v_2, \dots, v_n\}$. Prof. Algo defined the *spread factor* of a worker $v_i \in V$ as the number of workers reachable from v_i in G (regardless of their vaccination status). The following procedure prints the workers of the company ordered in non-decreasing spread factor value.

$\text{PRINT-BY-SPREADFACTOR}(G)$

```

1   $C = \text{TRANSITIVE-CLOSURE}(G)$ 
2  let  $T$  be an empty red-black tree
3  for  $i = 1$  to  $|G.V|$ 
4       $v_i.\text{key} = -1$ 
5      for  $j = 1$  to  $|G.V|$ 
6           $v_i.\text{key} = v_i.\text{key} + C[i, j]$ 
7       $\text{RB-INSERT}(T, v_i)$ 
8   $\text{INORDER-TREE-WALK}(T.\text{root})$ 
```

Complete the following statements.

Remark: **ALL** the running times **must** be expressed as a function of either $|V|$, $|E|$ or both, where V and E are respectively the vertices and the edges of the input graph G .

- b.1) The worst-case running time of line 1 in Θ -notation is: $\Theta(|V|^3)$
b.2) The worst-case running time of line 2 in Θ -notation is: $\Theta(1)$
b.3) The worst-case running time of lines 3–7 in Θ -notation is: $\Theta(|V|^2)$
b.4) The worst-case running time of $\text{PRINT-BY-SPREADFACTOR}(G)$ in Θ -notation is: $\Theta(|V|^3)$

Question 5.

20 Pts

Solving computational problems.

Consider the $n \times n$ matrix $W = (w_{ij})$ representing the edge weights of a n -vertex complete directed graph $G = (V, E)$, where vertices are conveniently numbered $1, 2, \dots, n$. Assume that each entry w_{ij} represents the probability to move from the vertex i to the vertex j in one step. In this setting, a path $\pi = v_1, v_2, \dots, v_T$ of length $T \geq 1$ can be interpreted as a *random walk*.

A random walk $\pi = v_1, v_2, \dots, v_T$ is said to be **monotone** if the corresponding vertices are non-decreasing, i.e., $v_1 \leq v_2 \leq \dots \leq v_T$. Given as input a vertex v and a length $T \geq 1$, prof. Algo developed a procedure called $\text{MONOWALK}(W, v, T)$ that calculates the probability that by moving T steps forward in the graph G from the vertex v , the random walk that is traversed is monotone. Prof. Algo's implementation of $\text{MONOWALK}(W, v, T)$ returns the value $P(v, 1)$ calculated according to the recurrence

$$P(i, t) = \begin{cases} 1 & \text{if } t = T \\ \sum_{j=i}^n P(j, t+1) \cdot w_{ij} & \text{if } 1 \leq t < T. \end{cases}$$

Unfortunately, a naive implementation of the above recurrence led to a very slow algorithm. Help Prof. Algo enhance his algorithm by using the **dynamic programming** algorithm principle.

- (a) [10 Pts] Describe a **top-down** dynamic programming implementation for $\text{MONOWALK}(W, v, T)$
- (b) [10 Pts] Describe a **bottom-up** dynamic programming implementation for $\text{MONOWALK}(W, v, T)$

Remarks:

- To answer the questions you don't need neither to understand probabilities, nor to understand why Prof. Algo's implementation is correct.
- To help yourself understanding how the recurrence P unravels, you can calculate $P(1, 1)$ for $T = 3$ and the graph G with weight matrix

$$W = \begin{pmatrix} 0.1 & 0.3 & 0.6 \\ 0.4 & 0.2 & 0.2 \\ 0.7 & 0 & 0.3 \end{pmatrix}.$$

- The description of the algorithmic procedures must be given **both** by providing the pseudocode and by explaining in detail how it works.
- If you want, you can use auxiliary procedures to solve the above task. Remember you have to provide their pseudocode too.

Solution 5.

- (a) A top-down dynamic programming implementation for $\text{MONOTONEWALK}(W, v, T)$ is

$\text{MONOTONEWALK}(W, v, T)$

```

1  let  $n$  be the number of vertices of  $W$ 
2  let  $P[1..n, 1..T]$  be a new array
3  // initialise all entries as not visited
4  for  $t = 1$  to  $T$ 
5      for  $i = 1$  to  $n$ 
6           $P[i, t] = -1$ 
7  // call the memoized implementation of the recurrence  $P$ 
8  return  $\text{MEMOIZEDP}(W, P, v, 1)$ 
```

```

MEMOIZEDP( $W, P, i, t$ )
1  if  $P[i, t] < 0$ 
2      // If not visited yet
3      if  $t = T$ 
4           $P[i, t] = 1$ 
5      else
6           $P[i, t] = 0$ 
7          for  $j = i$  to  $n$ 
8               $P[i, t] = P[i, t] + \text{MEMOIZEDP}(W, P, j, t + 1) \cdot W[i, j]$ 
9  return  $P[i, t]$ 

```

(b) A bottom-up dynamic programming implementation for $\text{MONOTONEWALK}(W, v, T)$ is

```

MONOTONEWALK( $W, v, T$ )
1  let  $n$  be the number of vertices of  $W$ 
2  let  $P[1..n, 1..T]$  be a new array
3  for  $i = 1$  to  $n$ 
4       $P[i, T] = 1$ 
5  for  $t = T - 1$  downto 1
6      for  $i = 1$  to  $n$ 
7           $P[i, t] = 0$ 
8          for  $j = i$  to  $n$ 
9               $P[i, t] = P[i, t] + P[j, t + 1] \cdot W[i, j]$ 
10 return  $P[v, 1]$ 

```