DAniel **repko**

**Portfolio:**

**Email:**

**Phone:**

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**Summary of Skills\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Unity Programmer • C#/C++ Programmer**

* Aspiring game programmer that has collaborated on one released mobile app (see Game Programming under Education)
* Specialty is Unity, C#, and C++ programming
* Experienced in using Git and Github to document and store work
* Educated and experienced in working with Agile
* Knowledgeable in HTML5/CSS, Java, Swift, Javascript, Python, Android Studio, Xcode

**Work Experience\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**\_\_\_\_

**Best Buy,** Windsor, Ontario *November 2021 – Present*

**Product Process Specialist**

* Move inventory to and from the sales floor
* Unload new inventory from delivery trucks
* Work with sales floor staff to ensure displays and demos are built to company standards
* Retrieve and package items for customer orders

**St. Lawrence College,** Cornwall, Ontario *January 2021 – April 2021*

**Generalist Unity Programmer**

* Worked on the South Dundas Tourism Pursuit app (available on Google Play and Apple Store)
* App uses QR scanner to scan QR codes located in various tourist spots in the South Dundas area, upon which user earns a badge for that location, some of which also grant access to a minigame themed around the location
* Worked on the Upper Canada Village minigame, a puzzle game where you must arrange items in the shape of tetris pieces onto a board
* Also implemented Twitter posting from within the app, allowing the user to tweet about badges that they earn

**St. Lawrence College,** Cornwall, Ontario *September 2020 – April 2021*

**Residence Advisor**

* Spoke with and consoled students dealing with stress from classes and living situation
* Assisted in holding monthly residence meetings
* Created various posters to notify students about announcements, activities, and information
* Received Standard First-Aid certification prior to employment

**St. Lawrence College,** Cornwall, Ontario  *September 2019 – March 2020*

**IT Service Support**

* Provided assistance to staff and students with IT concerns and questions
* Maintained confidentiality of personal information of staff and students
* Ensured that the three computer labs remained in proper working order

**East Side Mario’s,** Windsor, Ontario *October 2014 – August 2019*

**Total Aquatic Technician**

* Maintained proper sanitation of all dishes, utensils, and cookware
* Communicated with cooks and servers to ensure that they were fully supplied with their needed items (i.e. pots and pans, cutlery, cups, etc.)

**Education\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**College Diploma:** Game Programming  *September 2019 – April 2021*

St. Lawrence College

* Learn how to create games using a Unity Game Engine and C++
* Received Academic Distinction in the first year
* Maintained a GPA of 3.8/4.0
* For the final project, the entire class worked with South Dundas Tourism to create a tourism app called “South Dundas Tourism Pursuit”

**Advanced Diploma:** Mobile Applications Development  *September 2015 – April 2019*

St. Clair College

* Received Academic Distinction for all but the final semester
* Maintained a GPA of 3.8/4.0
* Created a full children’s platforming game (with one other person) for the final project
* Compiled a GDD (Game Design Document) for the entire final project