

Static routing – ruting statyczny

- W ramach zajęć należy stworzyć prostą sieć składającą się z czterech maszyn wirtualnych – dwóch komputerów (PC1 i PC2) oraz dwóch ruterów (R1 i R2).
 - Adresy IP poszczególnych interfejsów urządzeń zostały już skonfigurowane, należy sprawdzić poprawność tej konfiguracji
 - Należy zbadać łączność pomiędzy urządzeniami końcowymi z użyciem polecenia **ping** i sprawdzić zawartość tablic rutingu z użyciem polecenia **route**
 - Należy uzupełnić konfigurację urządzeń w taki sposób, aby ruting statyczny działał poprawnie
 - Należy użyć programu **tcpdump** w celach diagnostycznych
- Działania te powinny umożliwić komunikację komputerów za pośrednictwem sieci

Static routing – ruting statyczny

- **Głównym celem zajęć jest**
 - skonfigurowanie rutingu statycznego
 - analiza działania rutingu statycznego
 - lepsze zapoznanie się ze środowiskiem **kathara**

kathara lab

static-routing

Version	1.1
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Description	an example of configuration of static routes – kathara version of netkit lab static-routing vers. 2.2

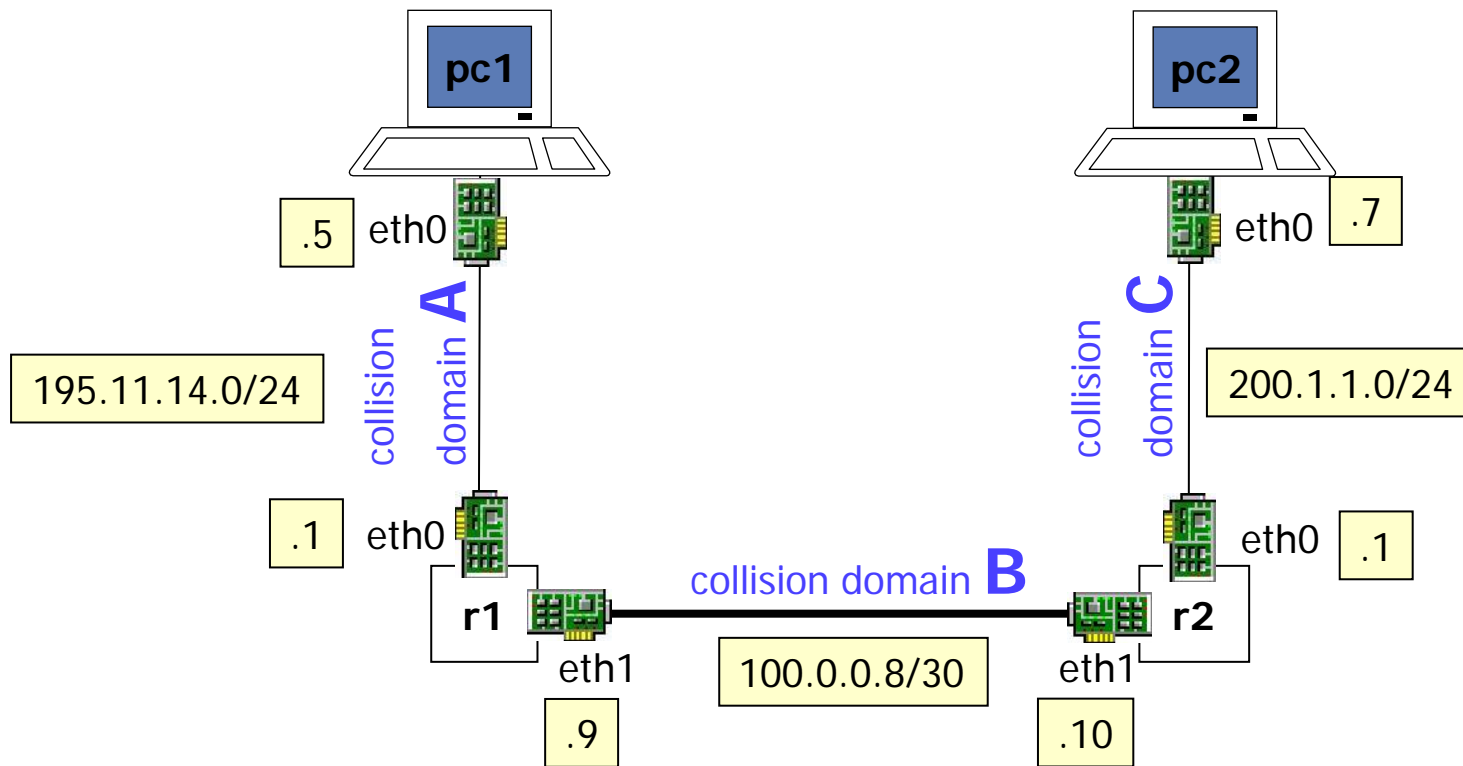
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Lab Scenario Personalization

- Please modify the default scenario in the following way
 - In the next slide change the name of **r1** to **r<LAB-ID>** for each configuration file, where LAB-ID is your personal ID assigned by the lab instructor
- **Note well:** from now-on
 - Command-line commands should reflect the change in naming, therefore there can be differences in the outputs shown in the manual

Step 1 – Network topology



Step 2 – The lab

- lab directory hierarchy
 - lab.conf
 - pc1.startup
 - pc2.startup
 - r1.startup
 - r2.startup

Step 2 – The lab

lab.conf

```
r1[0]=A  
r1[1]=B  
  
r2[0]=C  
r2[1]=B  
  
pc1[0]=A  
pc2[0]=C
```

pc1.startup

```
ifconfig eth0 195.11.14.5/24 up
```

pc2.startup

```
ifconfig eth0 200.1.1.7/24 up
```

r1.startup

```
ifconfig eth0 195.11.14.1/24 up  
ifconfig eth1 100.0.0.9/30 up
```

r2.startup

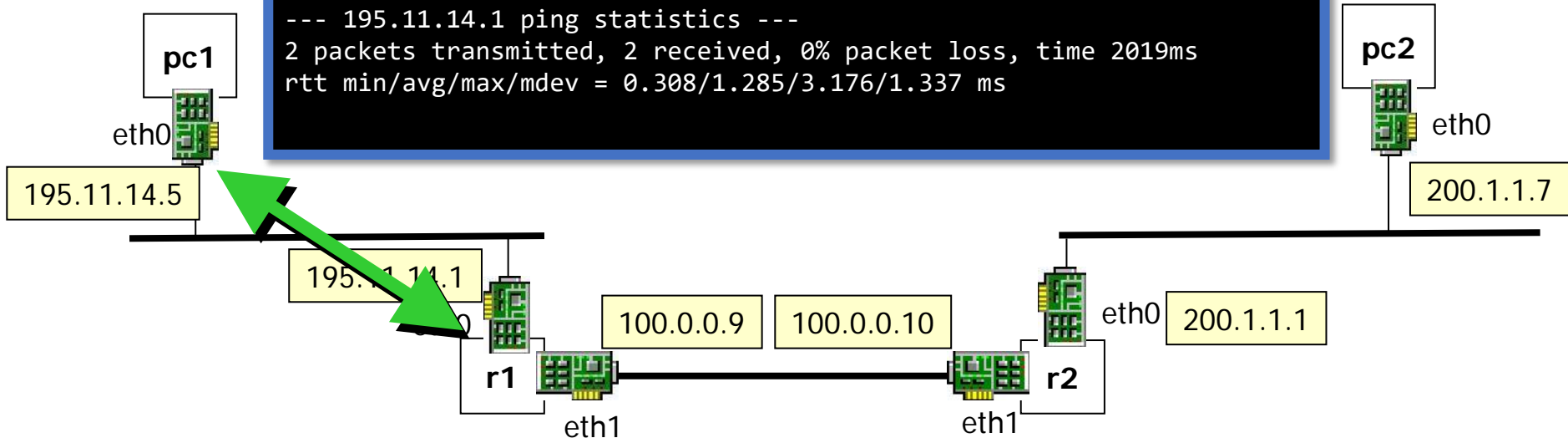
```
ifconfig eth0 200.1.1.1/24 up  
ifconfig eth1 100.0.0.10/30 up
```


Step 3 – Testing connectivity

interfaces on the same domain can reach each other

```
root@pc1:~$ ping 195.11.14.1
PING 195.11.14.1 (195.11.14.1) 56(84) bytes of data.
64 bytes from 195.11.14.1: icmp_seq=1 ttl=64 time=3.17 ms
64 bytes from 195.11.14.1: icmp_seq=2 ttl=64 time=0.371 ms

--- 195.11.14.1 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 2019ms
rtt min/avg/max/mdev = 0.308/1.285/3.176/1.337 ms
```

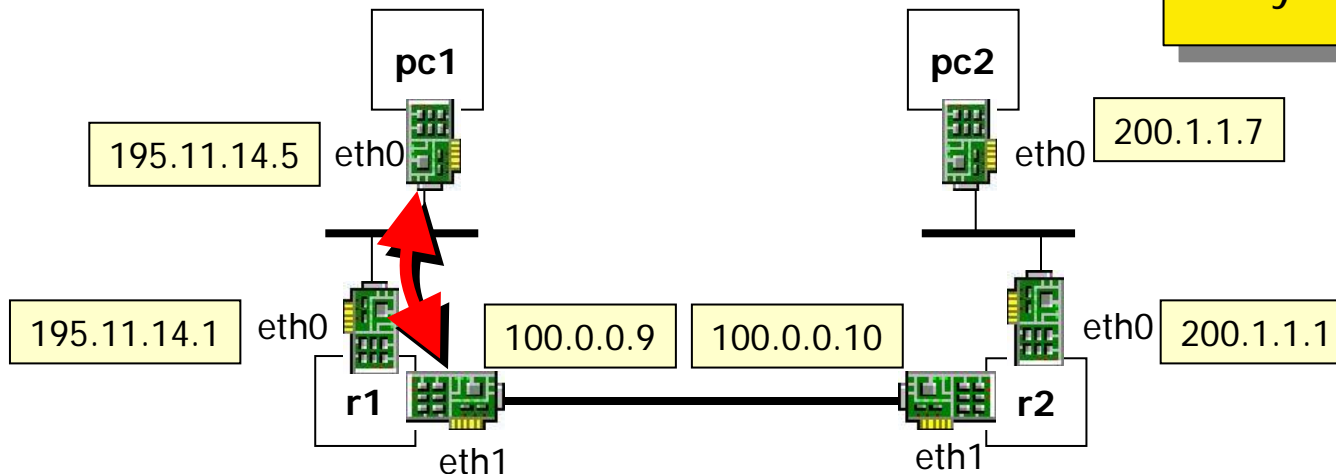


Step 3 – Testing connectivity

```
root@pc1:~$ ping 100.0.0.9  
connect: Network is unreachable
```

interfaces on different
domains cannot be
reached

can you tell why?



Step 3 – Inspecting routing tables

- Both routers and PCs don't know how to reach networks that are not directly connected to them

```
root@r1:~$ route -n
Kernel IP routing table
Destination      Gateway         Genmask         Flags Metric Ref    Use Iface
100.0.0.8        *              255.255.255.252 U         0      0        0 eth1
195.11.14.0      *              255.255.255.0   U         0      0        0 eth0
```

- **Directly connected networks are automatically inserted** into the routing table when the corresponding interface is brought up
- This is a common behavior of all IP devices (even real-world routers!)

Step 4 – Default routes on PCs

- To fix the problem we could specify the default route on the pcs: “through this gateway (IP number) you can reach all the other networks”

```
root@pc1:~$ route add default gw 195.11.14.1
```

```
root@pc1:~$ route -n
```

```
Kernel IP routing table
```

Destination	Gateway	Genmask	Flags	Metric	Ref	Use	Iface
195.11.14.0	*	255.255.255.0	U	0	0	0	eth0
default	195.11.14.1	0.0.0.0	UG	0	0	0	eth0

```
root@pc2:~$ route add default gw 200.1.1.1
```

```
root@pc2:~$ route -n
```

```
Kernel IP routing table
```

Destination	Gateway	Genmask	Flags	Metric	Ref	Use	Iface
200.1.1.0	*	255.255.255.0	U	0	0	0	eth0
default	200.1.1.1	0.0.0.0	UG	0	0	0	eth0

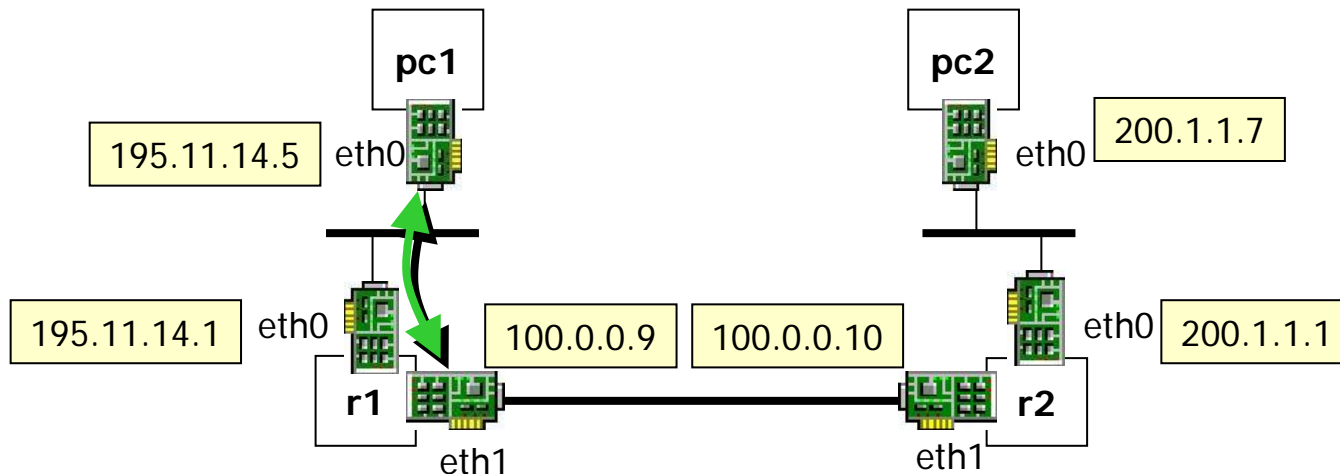
Step 4 – Default routes on PCs: test

pc1

```
pc1:~# ping 100.0.0.9
PING 100.0.0.9 (100.0.0.9) 56(84) bytes of data.
64 bytes from 100.0.0.9: icmp_seq=1 ttl=64 time=0.451 ms
64 bytes from 100.0.0.9: icmp_seq=2 ttl=64 time=0.299 ms
64 bytes from 100.0.0.9: icmp_seq=3 ttl=64 time=0.320 ms

--- 100.0.0.9 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 0.299/0.356/0.451/0.070 ms
pc1:~# █
```

the
"backbone
interface" of
r1 is
reachable



Step 4 – Default routes on PCs: test

pc1

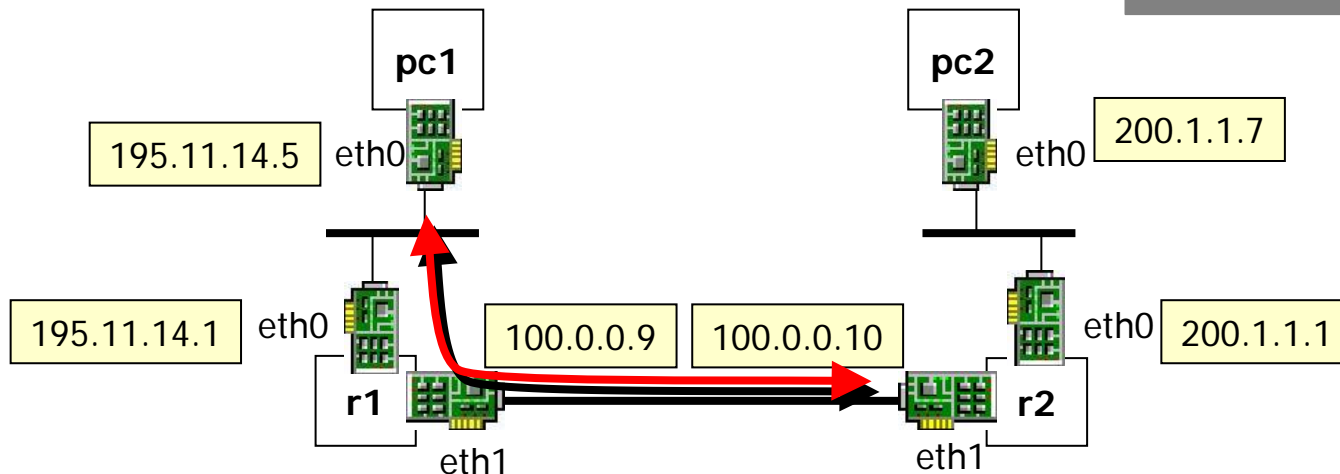
```
pc1: ~# ping 100.0.0.10
PING 100.0.0.10 (100.0.0.10) 56(84) bytes of data.

--- 100.0.0.10 ping statistics ---
7 packets transmitted, 0 received, 100% packet loss, time 6105ms

pc1: ~# █
```

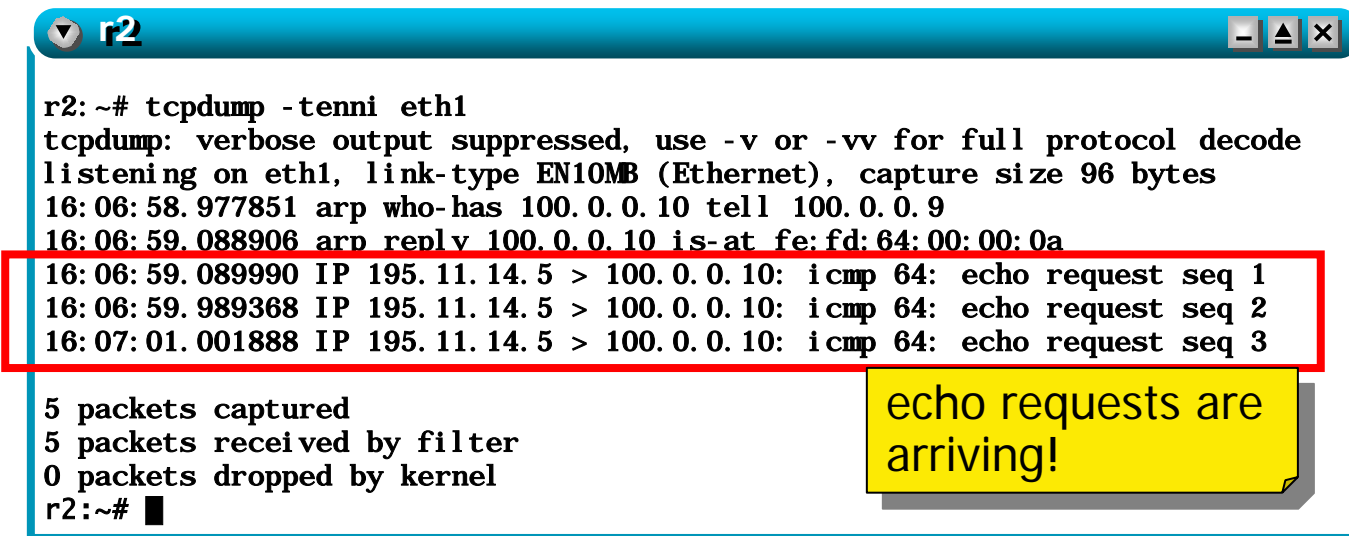
interfaces on
r2 seem
unreachable!

can you tell
why?



Step 4 – Let's inspect the network

- Do echo request packets reach **r2**?
- Let's check...
 - While pinging from **pc1** 100.0.0.10 sniff on interface **eth1** of **r2**



```
r2:~# tcpdump -ttni eth1
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth1, link-type EN10MB (Ethernet), capture size 96 bytes
16:06:58.977851 arp who-has 100.0.0.10 tell 100.0.0.9
16:06:59.088906 arp reply 100.0.0.10 is-at fe:fd:64:00:00:0a
16:06:59.089990 IP 195.11.14.5 > 100.0.0.10: icmp 64: echo request seq 1
16:06:59.989368 IP 195.11.14.5 > 100.0.0.10: icmp 64: echo request seq 2
16:07:01.001888 IP 195.11.14.5 > 100.0.0.10: icmp 64: echo request seq 3

5 packets captured
5 packets received by filter
0 packets dropped by kernel
r2:~#
```

echo requests are arriving!

Step 4 – r2's routing table

- **pc1**'s address is 195.11.14.5
- **r2** does not know how to reach such an address.
- Echo requests arrive to **r2** but **r2** does not know where echo replies should be forwarded!
- Somebody should teach **r2** how to reach **pc1**
- We may insert a **static route** into the routing table of **r2**

```
r2:~# route -n
Kernel IP routing table
Destination Gateway Genmask Flags Metric Ref Use
Iface
100.0.0.8 * 255.255.255.252 U 0 0 0 eth1
200.1.1.0 * 255.255.255.0 U 0 0 0 eth0
r2:~# █
```


Step 5 – Configuring a static route

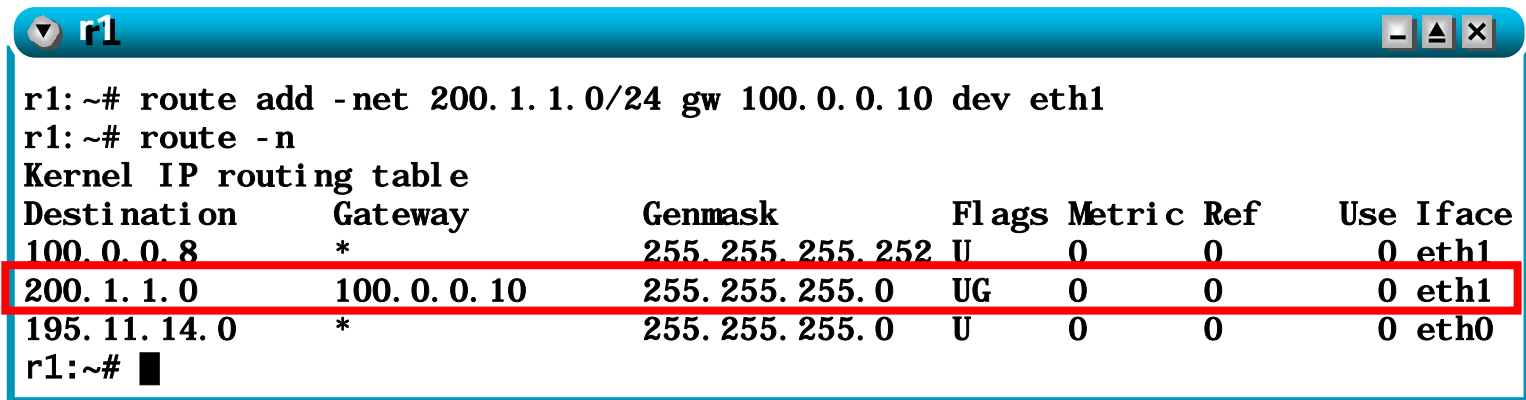
```
r2: ~# route add -net 195.11.14.0/24 gw 100.0.0.9 dev eth1
```

network 195.11.14.0...
...with netmask 24...
...is reachable via 100.0.0.9...
...on interface eth1

```
r2: ~# route
Kernel IP routing table
Destination      Gateway          Genmask         Flags Metric Ref    Use Iface
100.0.0.8         *               255.255.255.252 U        0      0        0 eth1
200.1.1.0         *               255.255.255.0   U        0      0        0 eth0
195.11.14.0       100.0.0.9       255.255.255.0   UG       0      0        0 eth1
r2: ~#
```

Step 5 – Configuring a static route

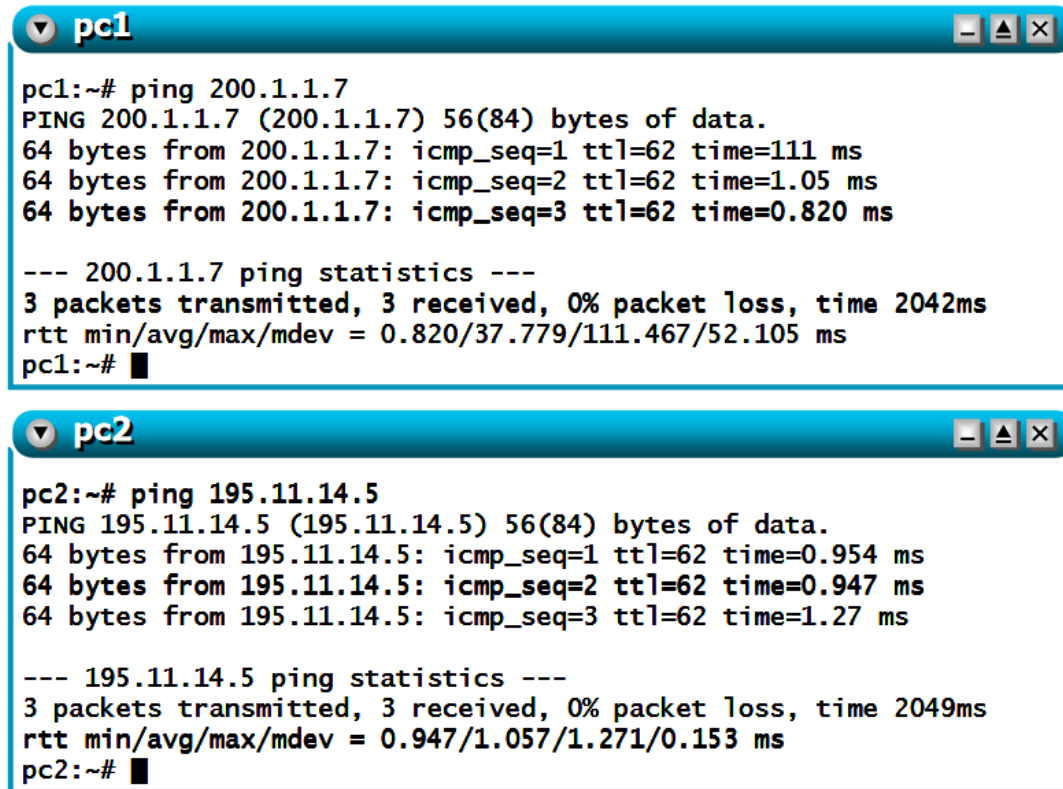
- A similar configuration should be deployed on **r1**



```
r1:~# route add -net 200.1.1.0/24 gw 100.0.0.10 dev eth1
r1:~# route -n
Kernel IP routing table
Destination      Gateway          Genmask          Flags Metric Ref    Use Iface
100.0.0.8        *                255.255.255.252  U      0      0      0 eth1
200.1.1.0        100.0.0.10       255.255.255.0    UG     0      0      0 eth1
195.11.14.0      *                255.255.255.0    U      0      0      0 eth0
r1:~#
```

Step 5 – Testing static routes

- The PCs can now reach each other



The image shows two terminal windows, one for pc1 and one for pc2, both with blue title bars. The pc1 window shows a successful ping to 200.1.1.7 with three packets and 0% loss. The pc2 window shows a successful ping to 195.11.14.5 with three packets and 0% loss. Both windows have standard window control buttons (minimize, maximize, close) in the top right corner.

```
pc1:~# ping 200.1.1.7
PING 200.1.1.7 (200.1.1.7) 56(84) bytes of data.
64 bytes from 200.1.1.7: icmp_seq=1 ttl=62 time=111 ms
64 bytes from 200.1.1.7: icmp_seq=2 ttl=62 time=1.05 ms
64 bytes from 200.1.1.7: icmp_seq=3 ttl=62 time=0.820 ms

--- 200.1.1.7 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2042ms
rtt min/avg/max/mdev = 0.820/37.779/111.467/52.105 ms
pc1:~#
```

```
pc2:~# ping 195.11.14.5
PING 195.11.14.5 (195.11.14.5) 56(84) bytes of data.
64 bytes from 195.11.14.5: icmp_seq=1 ttl=62 time=0.954 ms
64 bytes from 195.11.14.5: icmp_seq=2 ttl=62 time=0.947 ms
64 bytes from 195.11.14.5: icmp_seq=3 ttl=62 time=1.27 ms

--- 195.11.14.5 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2049ms
rtt min/avg/max/mdev = 0.947/1.057/1.271/0.153 ms
pc2:~#
```

Reporting

- Please deliver the following items to the UPEL system using your account
 1. A photocopy or a screenshot showing the output of the following commands:
 - **route** executed on router r<LAB-ID>
 - **ping 200.1.1.7** executed on pc1
 - **ping 195.11.14.5** executed on pc2

Obligatory exercises

- The default route can be statically configured by using

```
route add default gw 195.11.14.1 dev eth0
```

- Can you give a command to configure a **static route** that is equivalent to the **default route**?

```
route add -net ___/___ gw ___ dev ___
```

Obligatory exercises

- Not all the routing tables contain a default route
- The network of this lab is so simple that routers **r1** and **r2** can be also configured to **exclusively** use **default routes**
- Try such a configuration and test it