

# Daniel Reyes

## Software Developer

### About me

My name is Daniel and I'm a software developer. My training is in Web development. My primary interest is to create interactive and functional software for the real world. I think that one of the essential goals of our generation is to understand how technology works.

### Skills

Figma, HTML, CSS, Tailwind, JavaScript, TypeScript, React.js, Next.js, Astro, Python, Godot and GDScript.

### Education

- ★ **Hybridge Education:** Software Engineering.
- ★ **Udemy:** Web, Mobile & Videogames development courses.
- ★ **Discovery Language School:** English course.

### Projects

- ★ **Portfolio App:** {HTML, CSS, JS, TS, React, Astro}
- ★ **Quotes API:** {HTML, CSS, JS, TS, React, Vite}
- ★ **Spotify UI clone:** {HTML, CSS, JS, TS, React, Svelte, Astro}
- ★ **Videogame:** {Godot 4 y GDScript}

### Experience

- ★ Office condominium administrator: 1 Year.
- ★ Ecommerce administrator: 6 Months.

### Languages

Spanish: Native.  
English: B2.

### More Skills

Git & Github.  
Linux.

### Soft Skills

Self learning.  
Accountability.  
Teamwork.  
Attention to detail.

### Contact me

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